

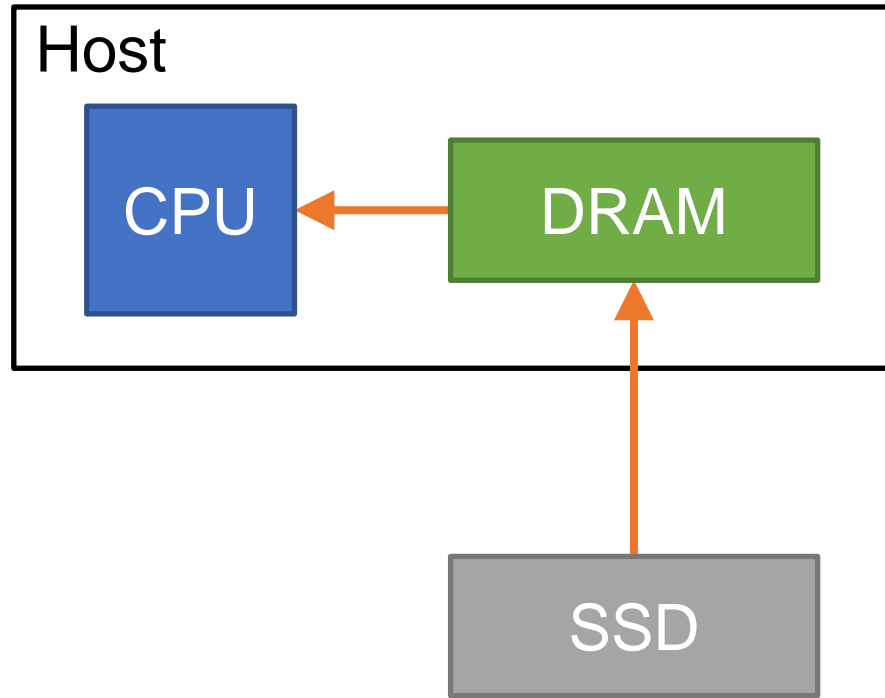
IceClave: A Trusted Execution Environment for In-Storage Computing

Luyi Kang^{*†}, **Yuqi Xue**^{*}, Weiwei Jia^{*}, Xiaohao Wang, Jongryool Kim[‡],
Changhwan Youn[‡], Myeong Joon Kang[‡], Hyung Jin Lim[‡], Bruce Jacob[†], Jian Huang

^{*}Co-primary authors.

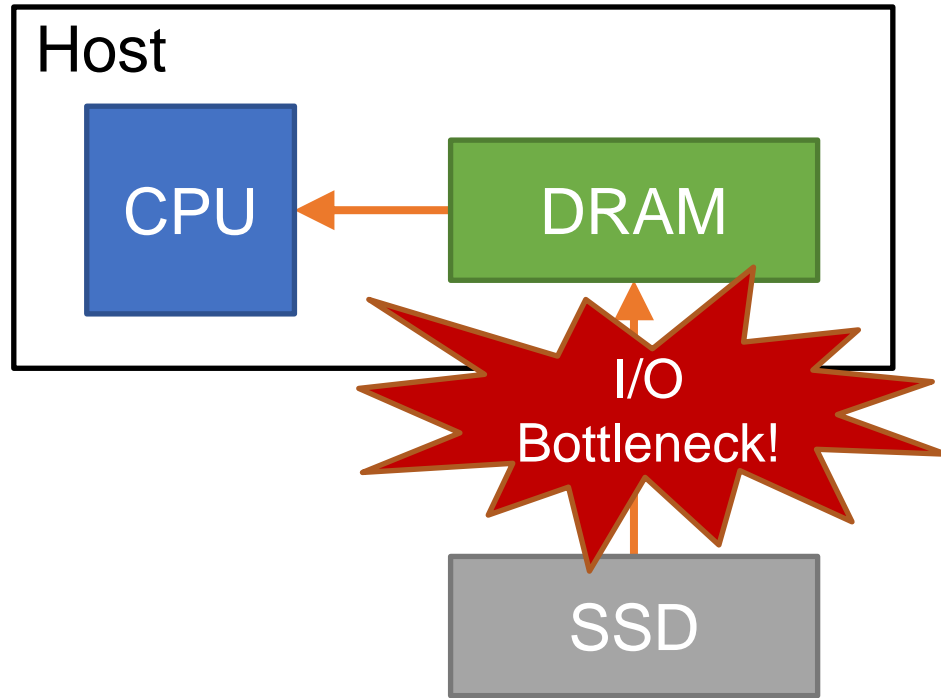


In-Storage Computing: A Promising Technique for I/O-Intensive Applications



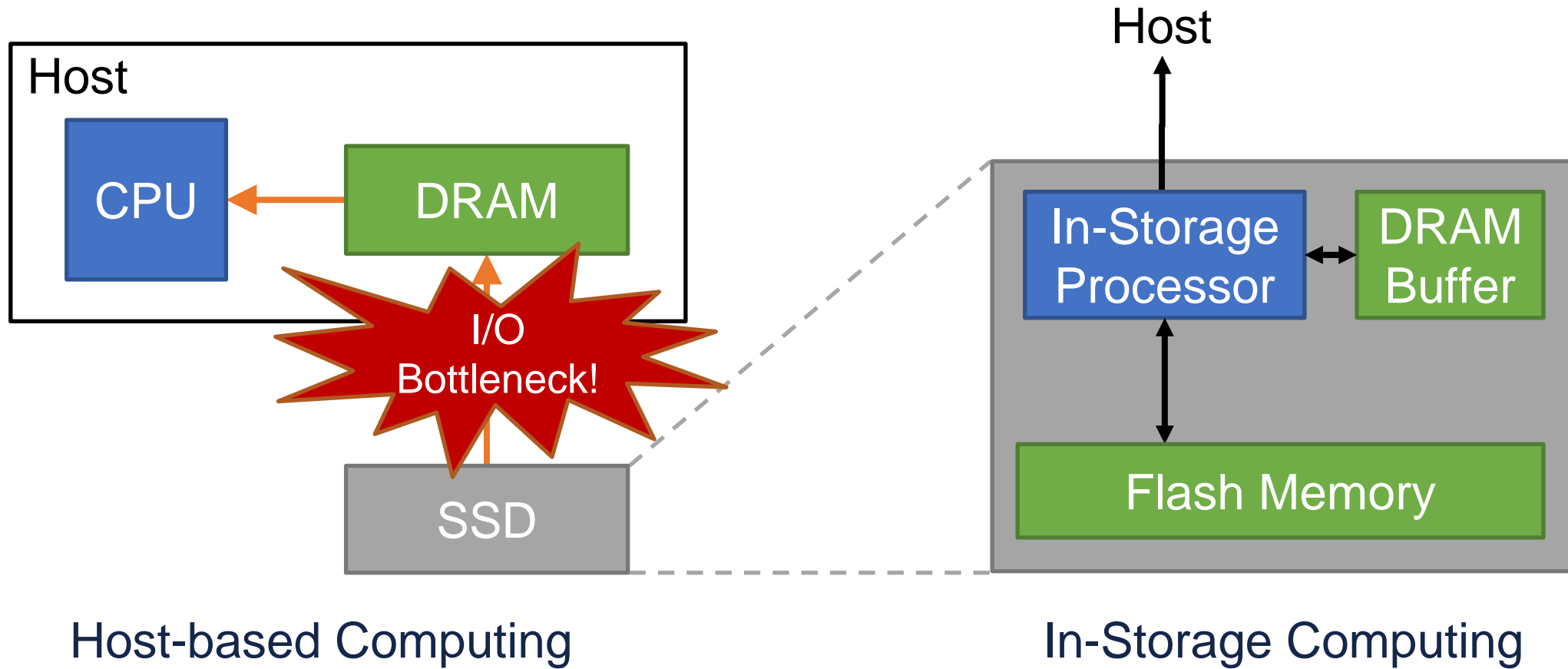
Host-based Computing

In-Storage Computing: A Promising Technique for I/O-Intensive Applications

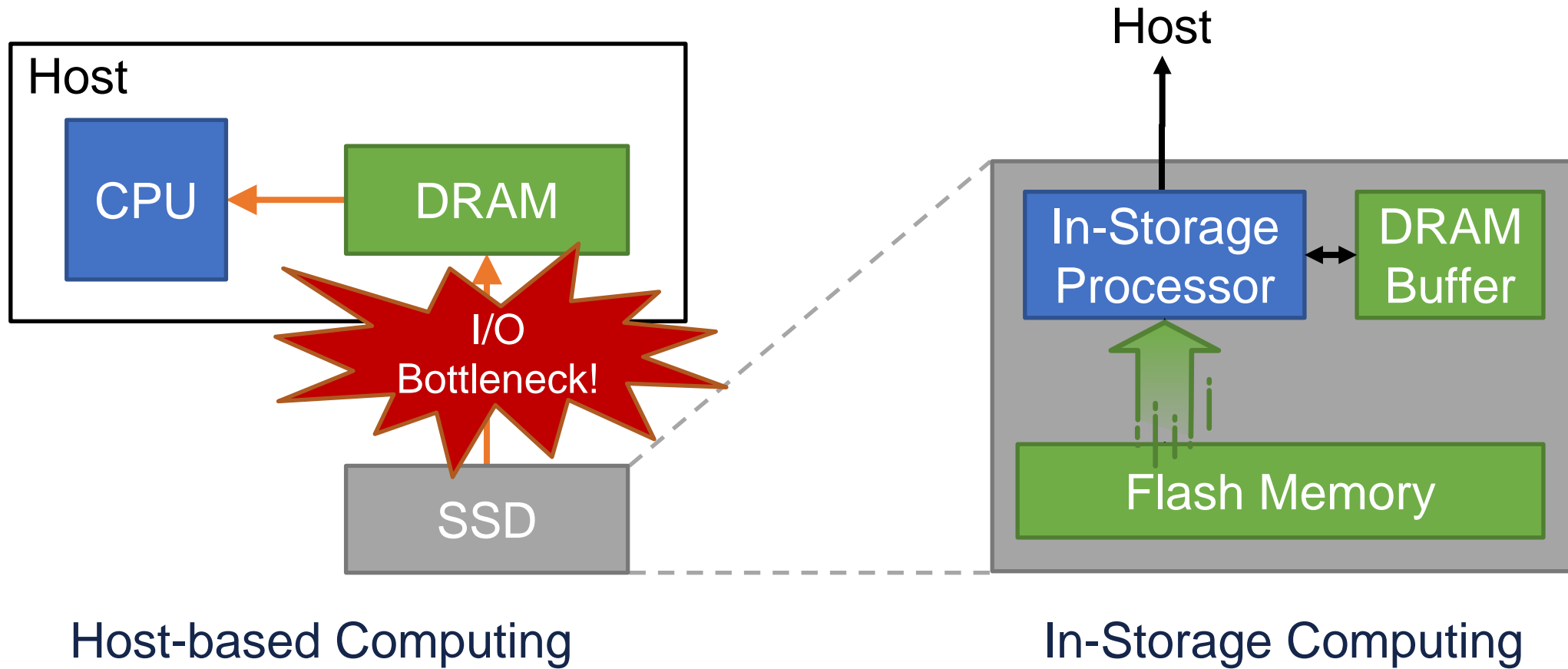


Host-based Computing

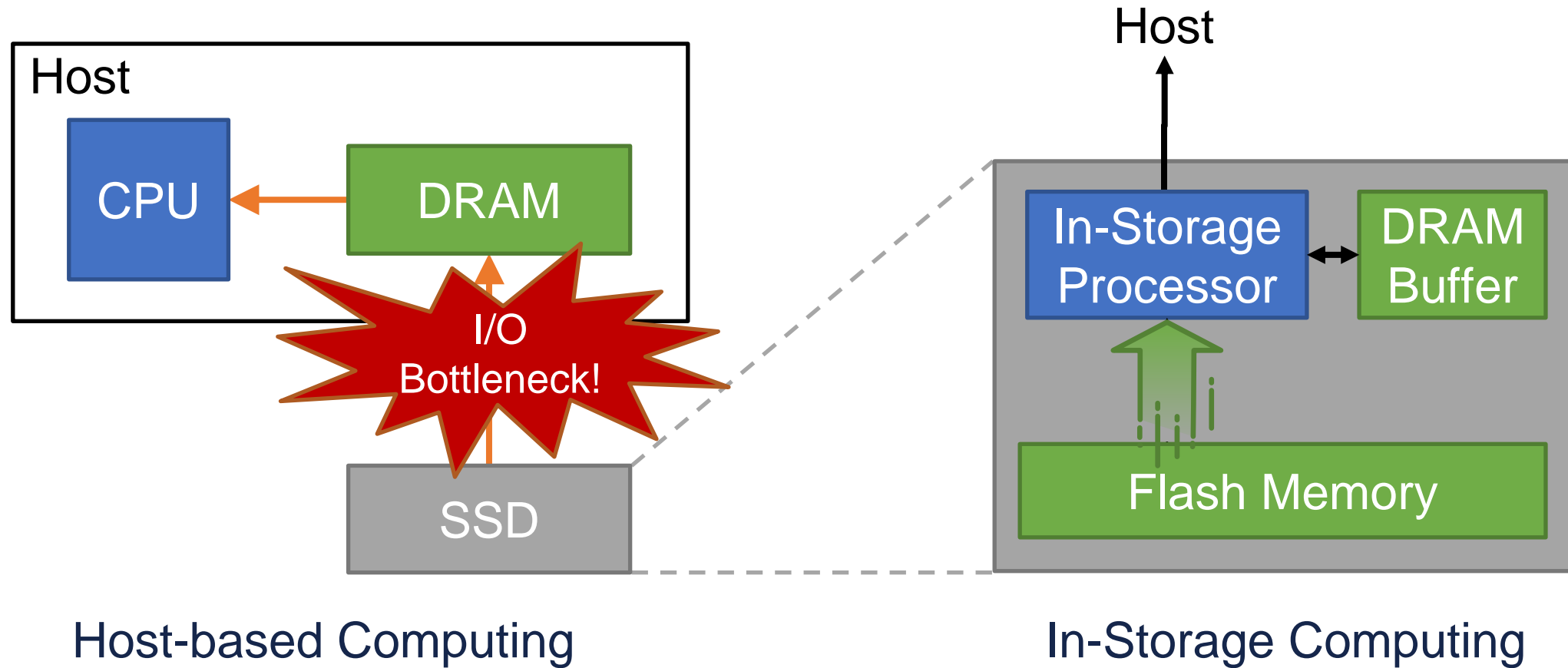
In-Storage Computing: A Promising Technique for I/O-Intensive Applications



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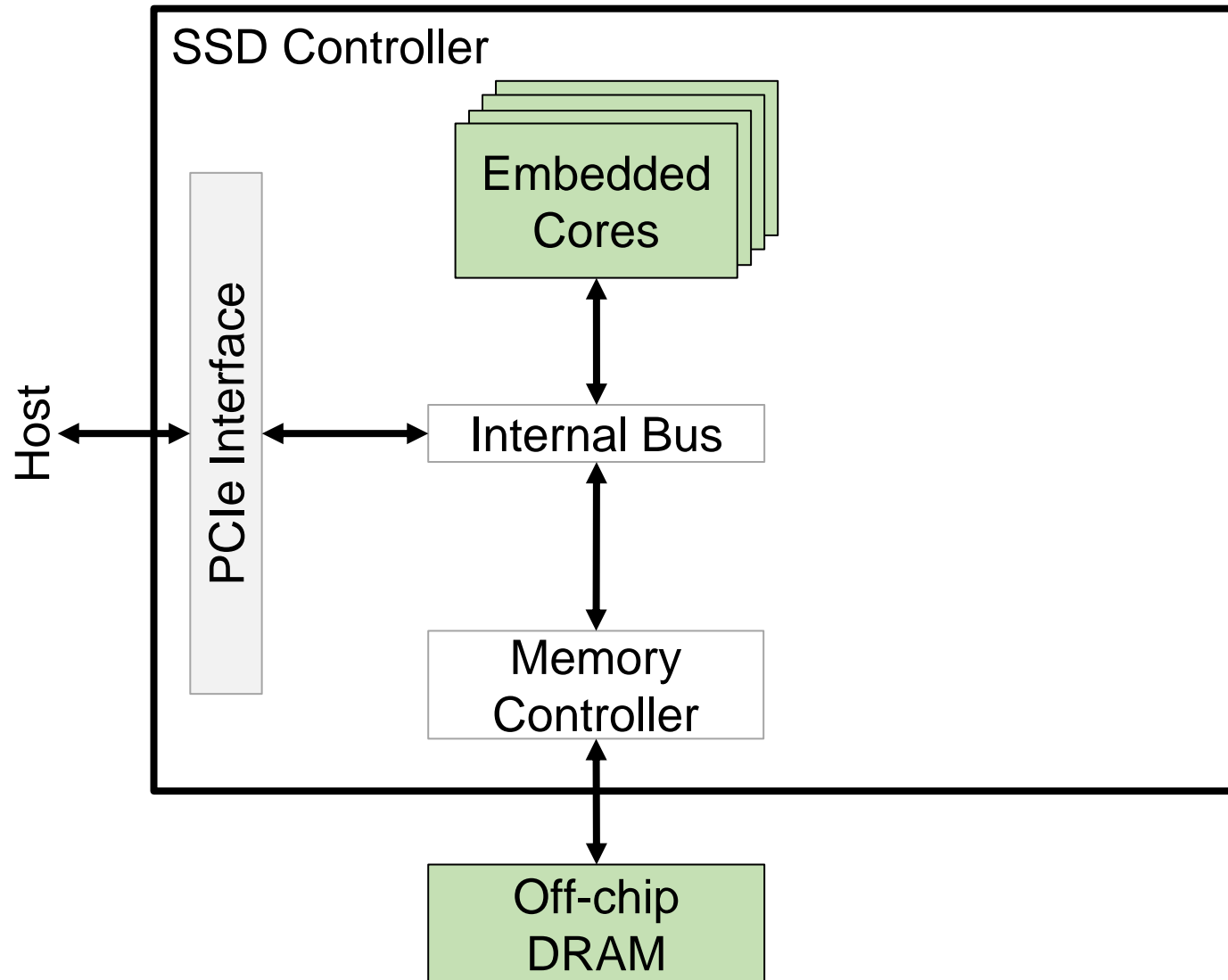
In-storage computing offers an effective solution to alleviate the I/O bottleneck

SSD Architecture for In-Storage Computing

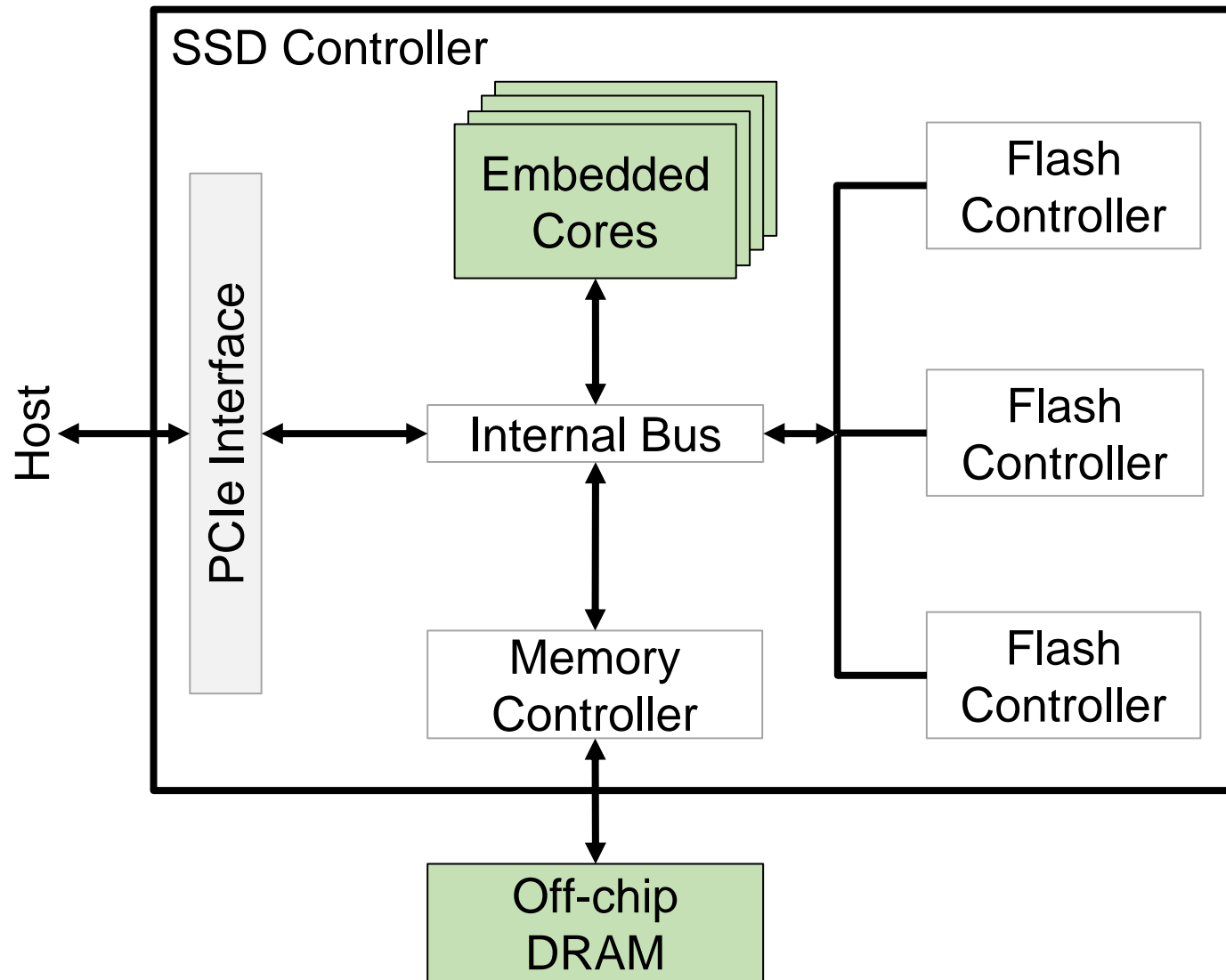
SSD Controller



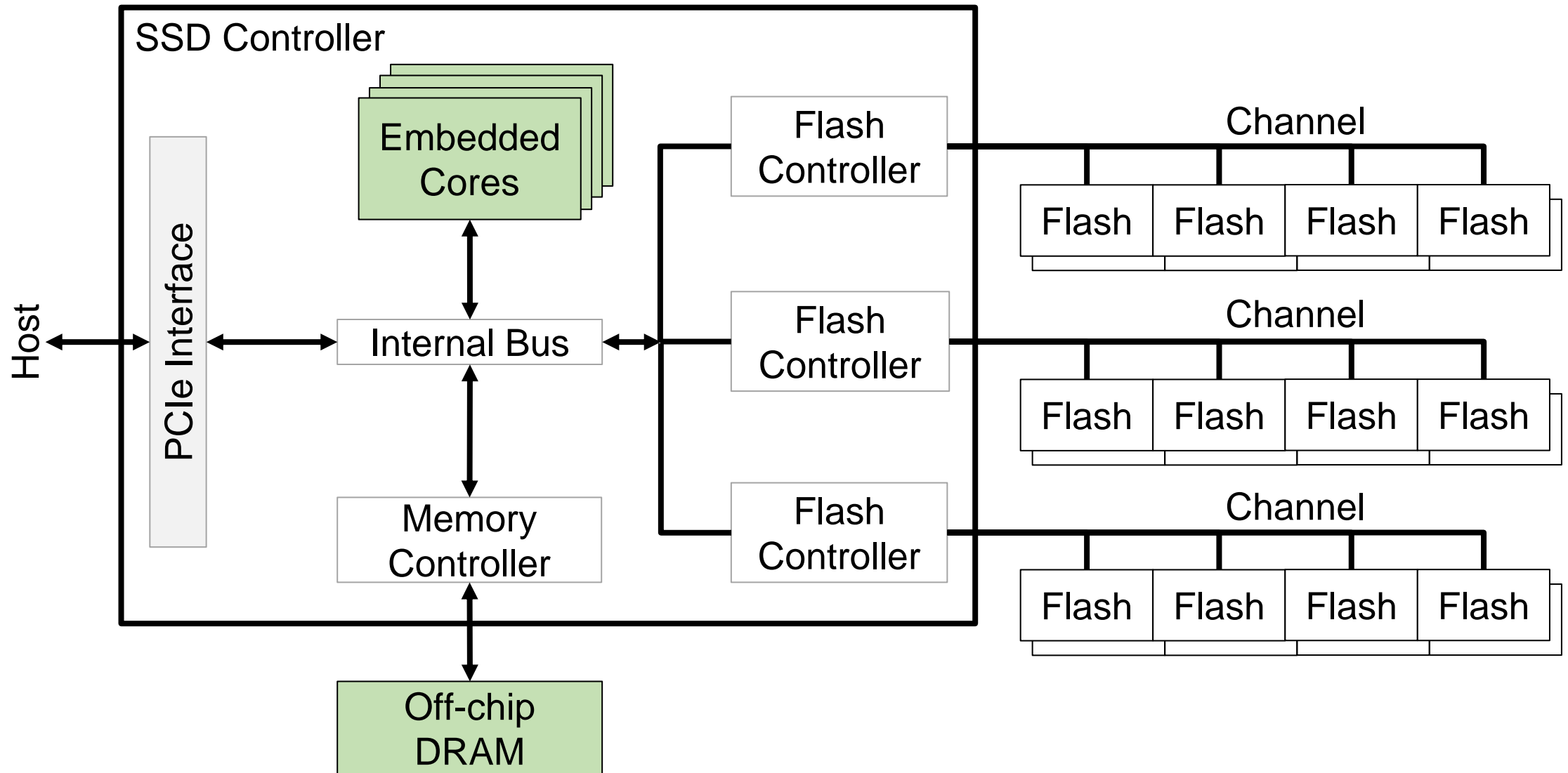
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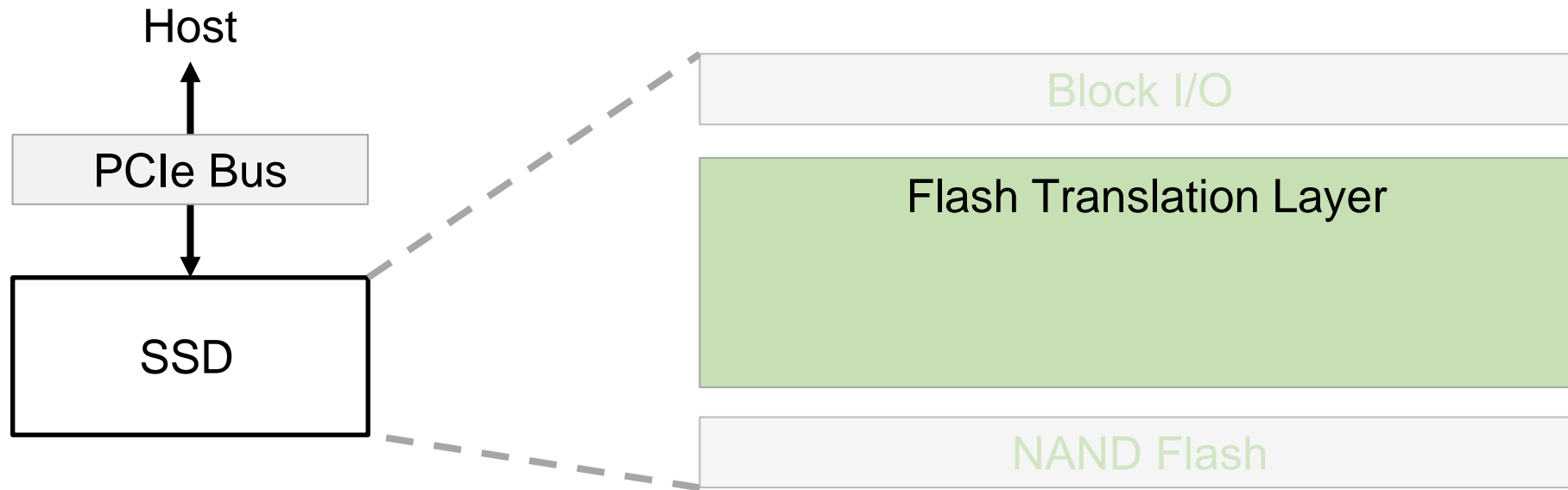
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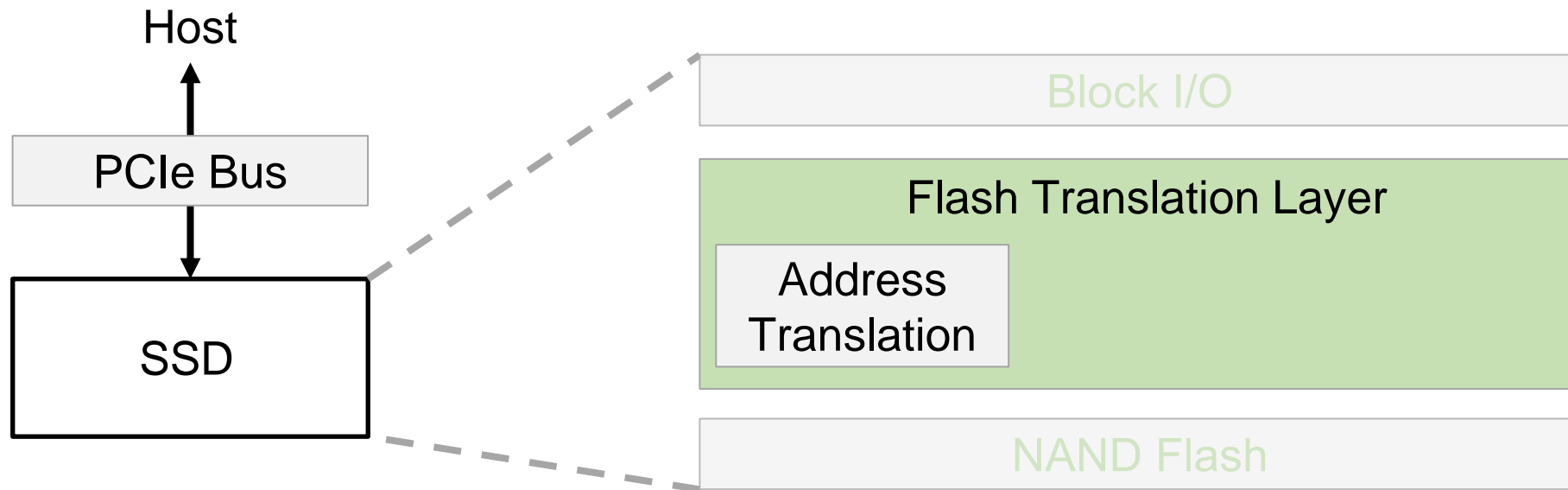
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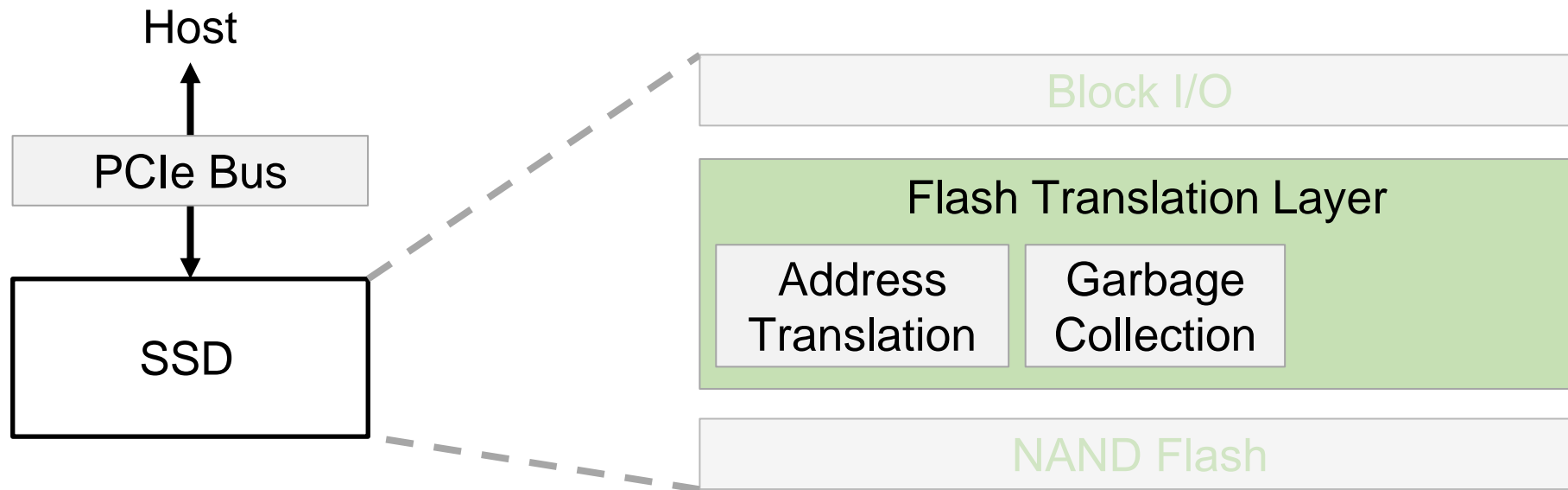
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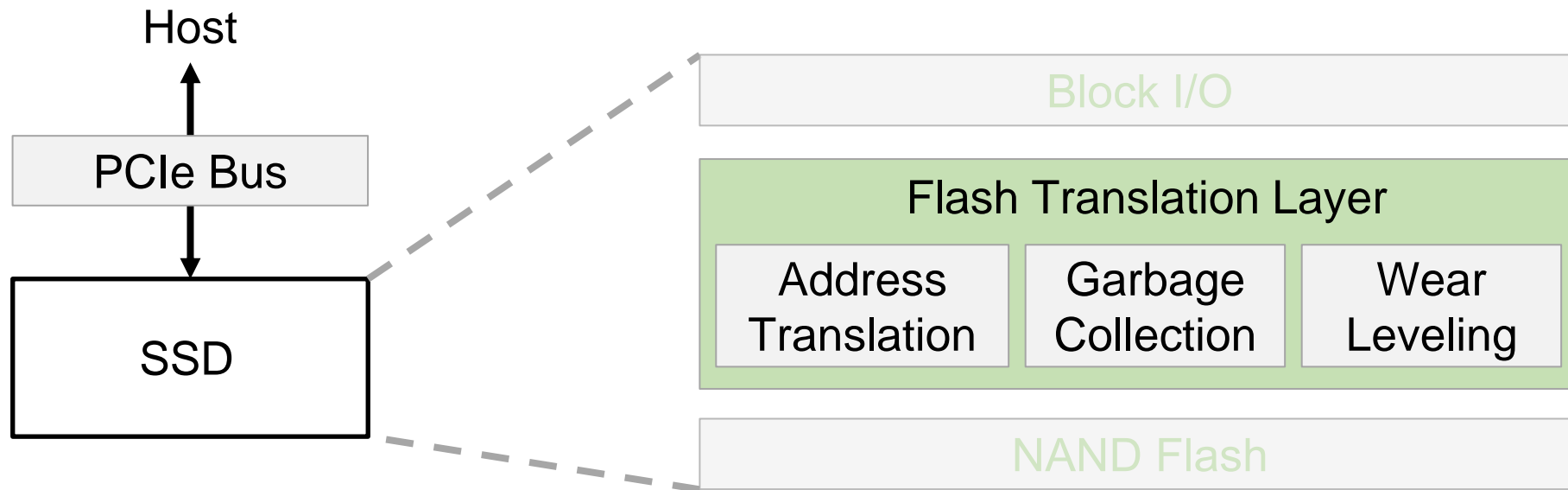
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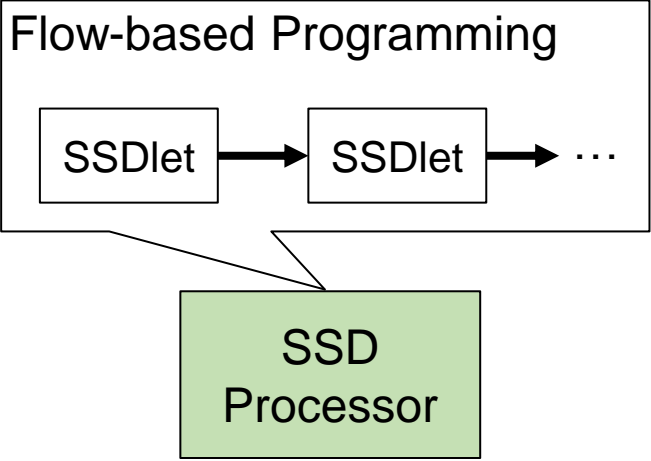
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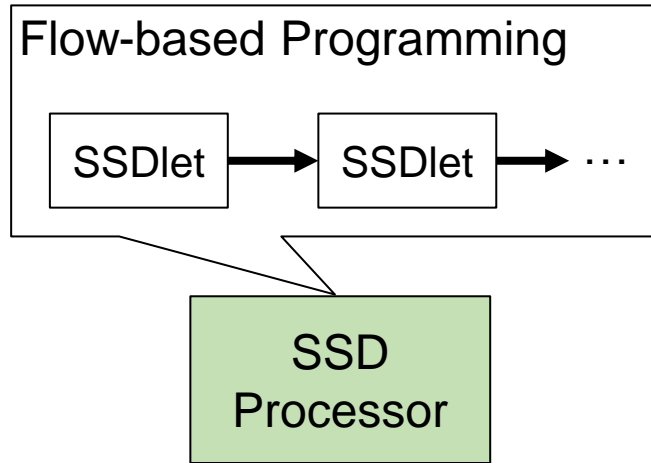


State-of-the-Art Frameworks for In-Storage Computing

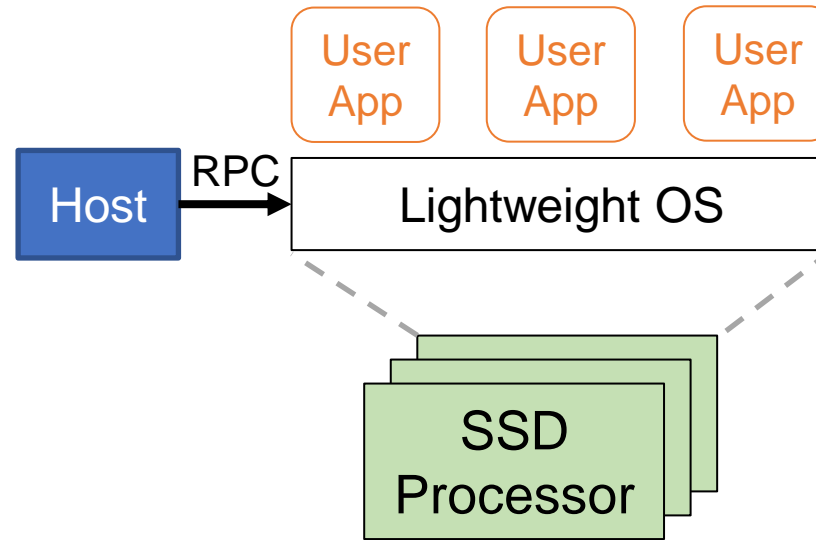


MapReduce-based Framework

State-of-the-Art Frameworks for In-Storage Computing

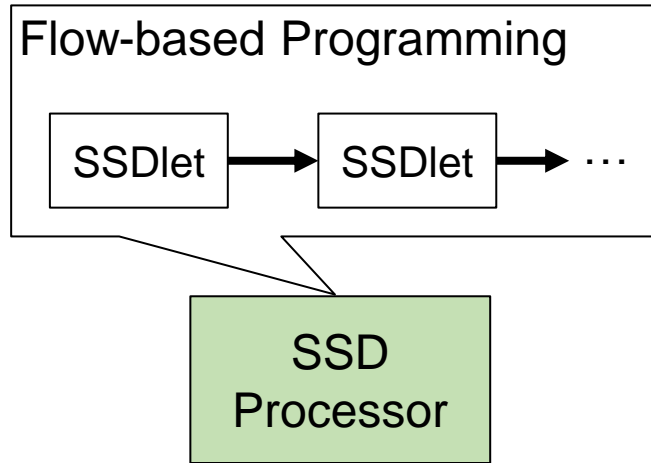


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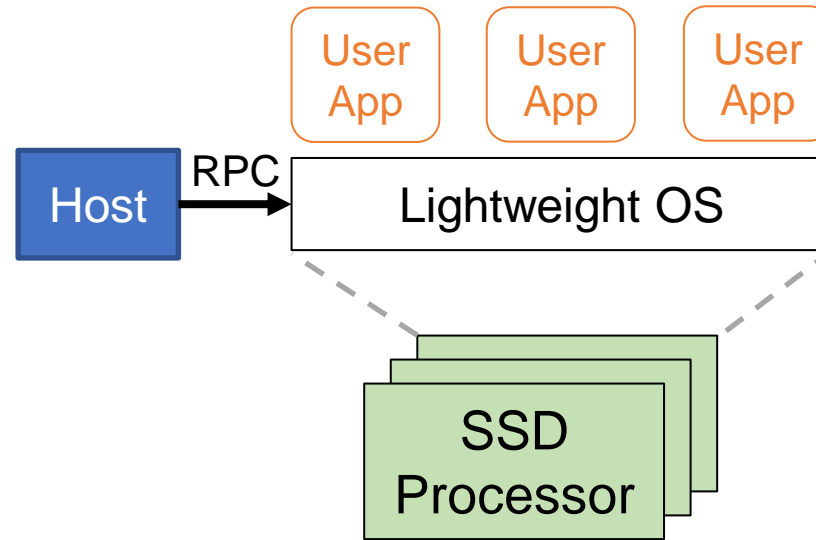


RPC-based Offloading

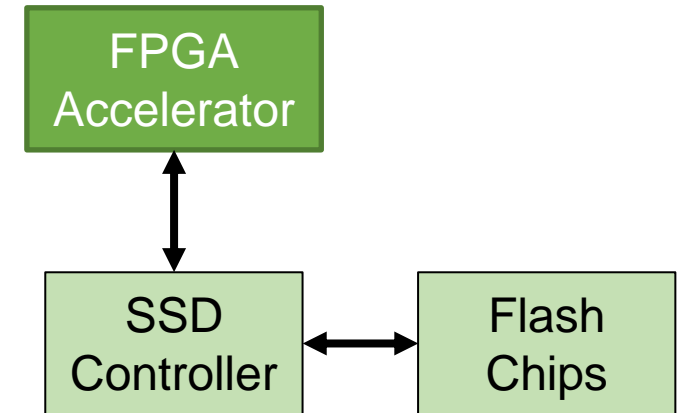
State-of-the-Art Frameworks for In-Storage Computing



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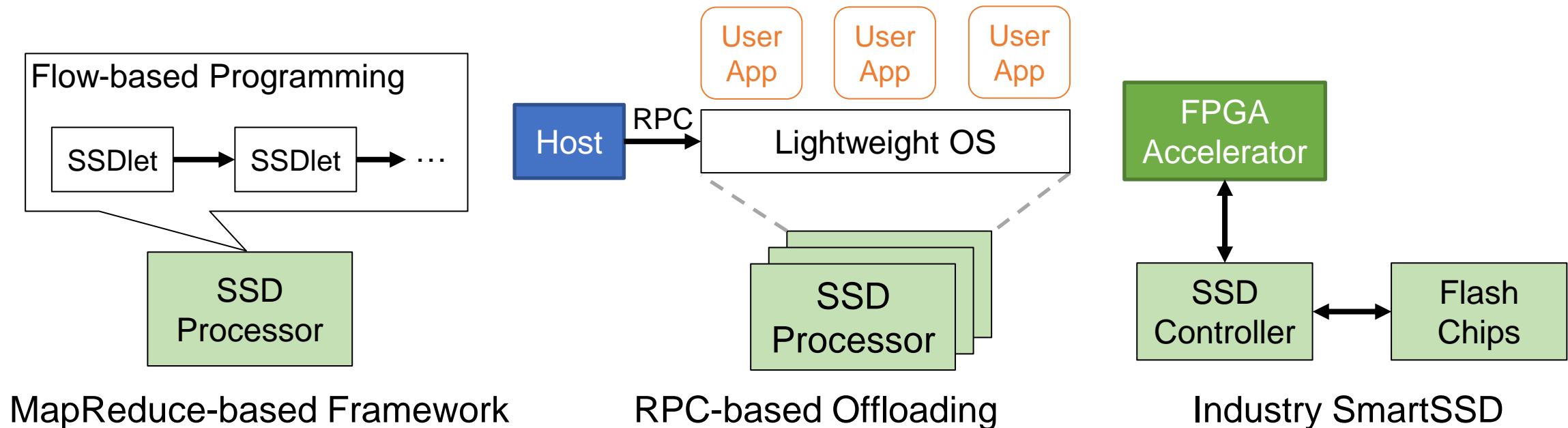


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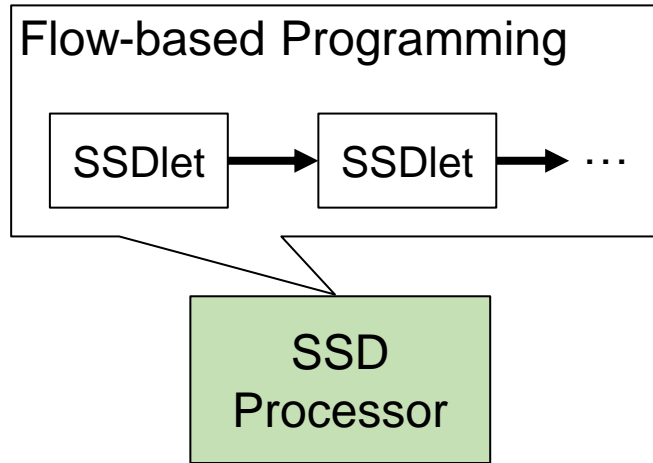
Industry SmartSSD

State-of-the-Art Frameworks for In-Storage Computing

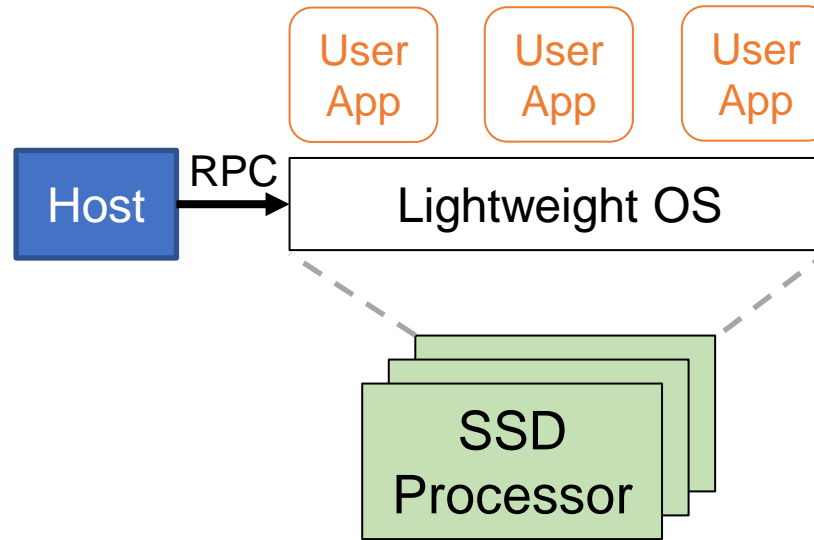


Most of the existing frameworks focus on performance and programmability

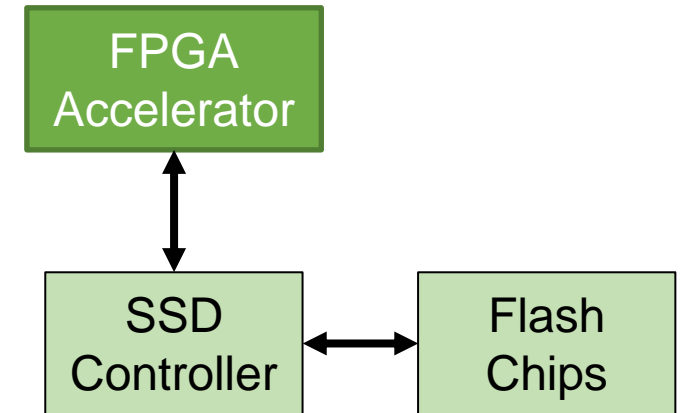
State-of-the-Art Frameworks for In-Storage Computing



MapReduce-based Framework



RPC-based Offloading



Industry SmartSSD

Most of the existing frameworks focus on performance and programmability

Few of them consider security as the first-class citizen

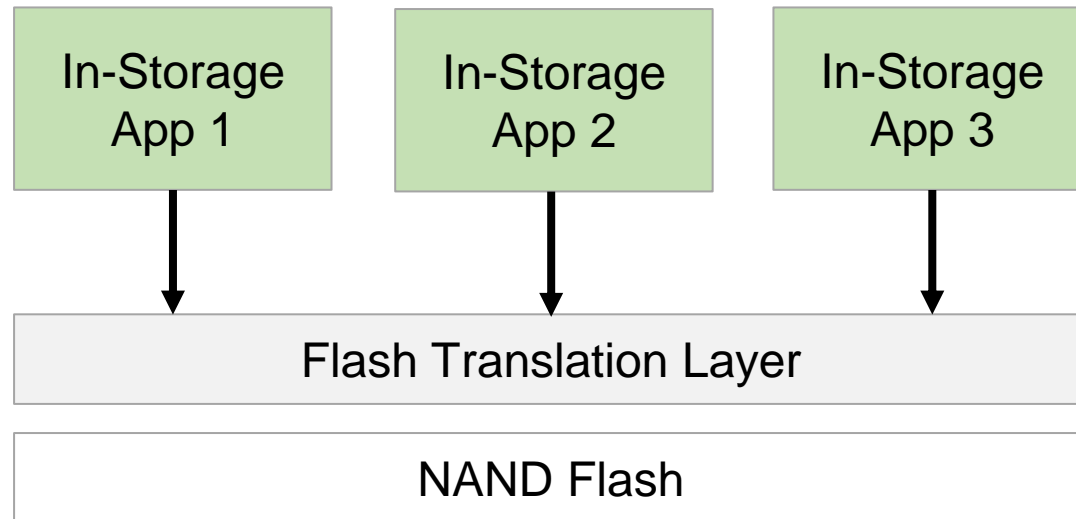
Why Should We Secure In-Storage Computing?

In-Storage
App 1

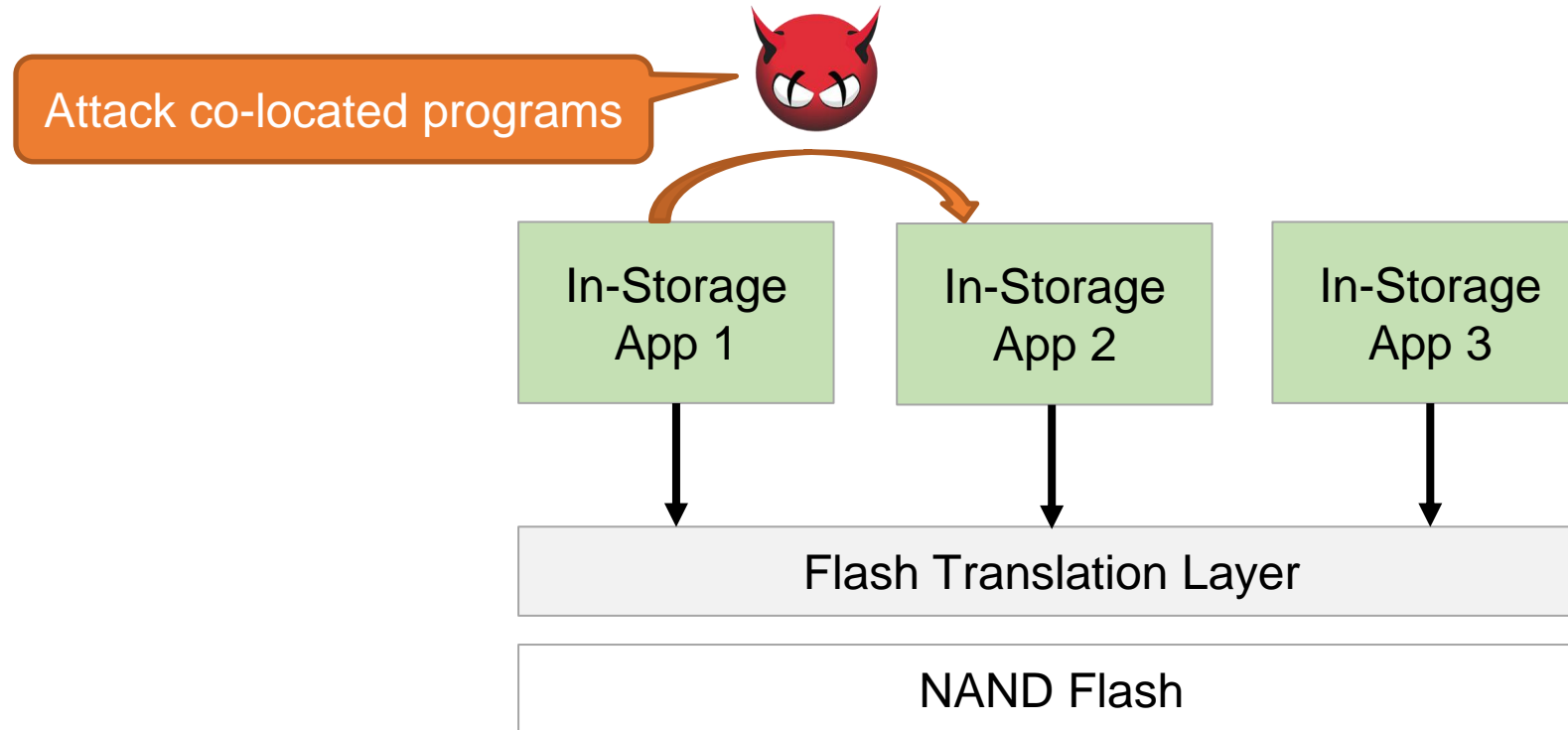
In-Storage
App 2

In-Storage
App 3

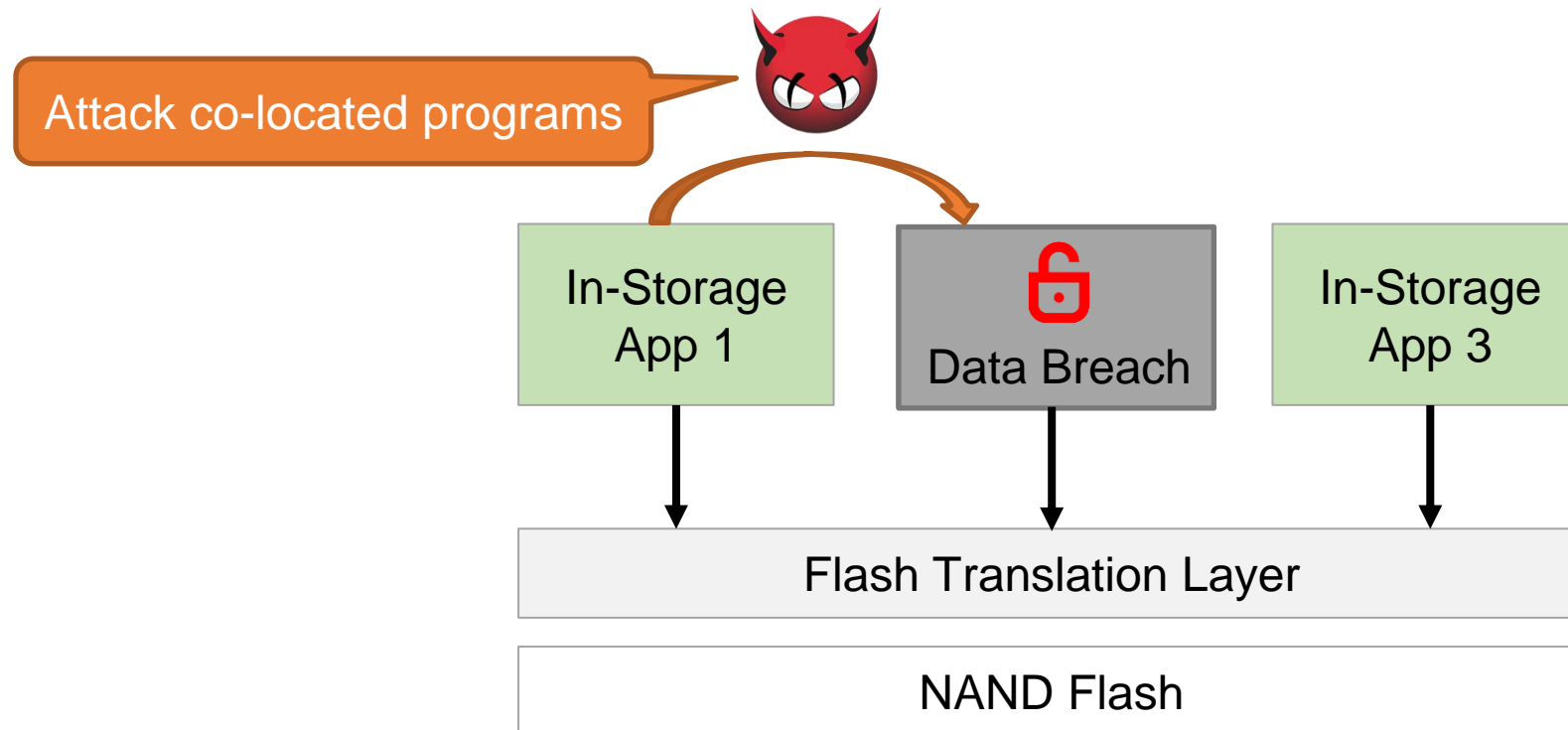
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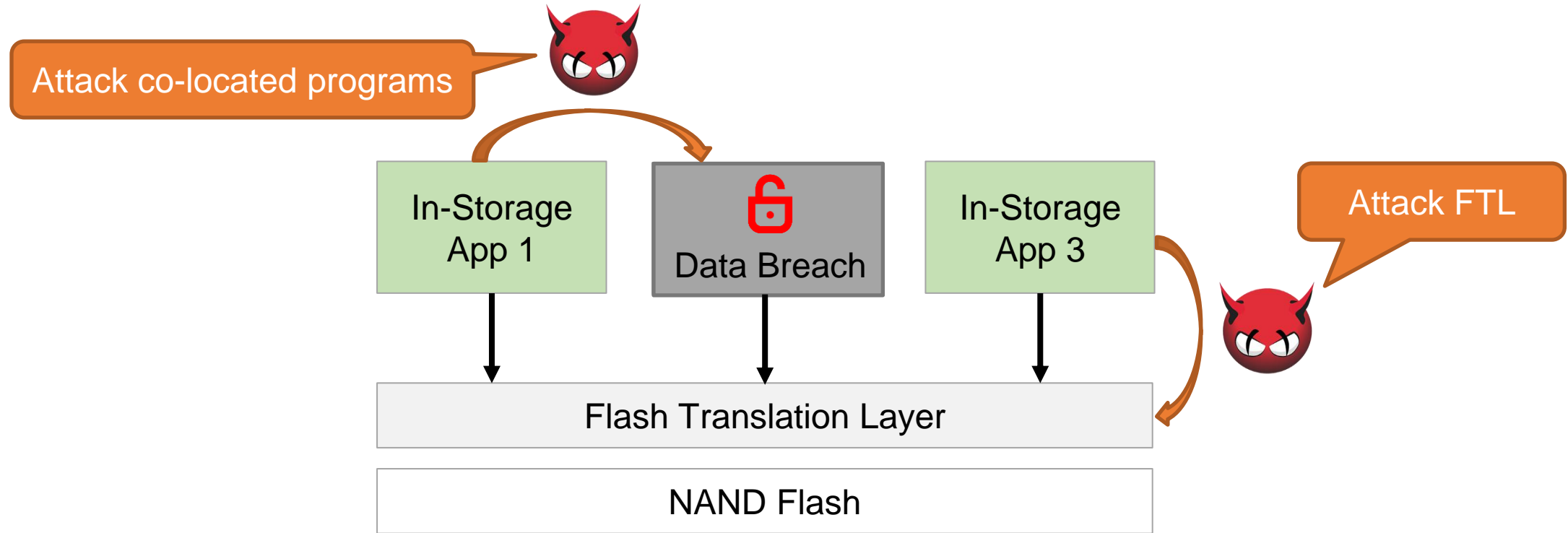
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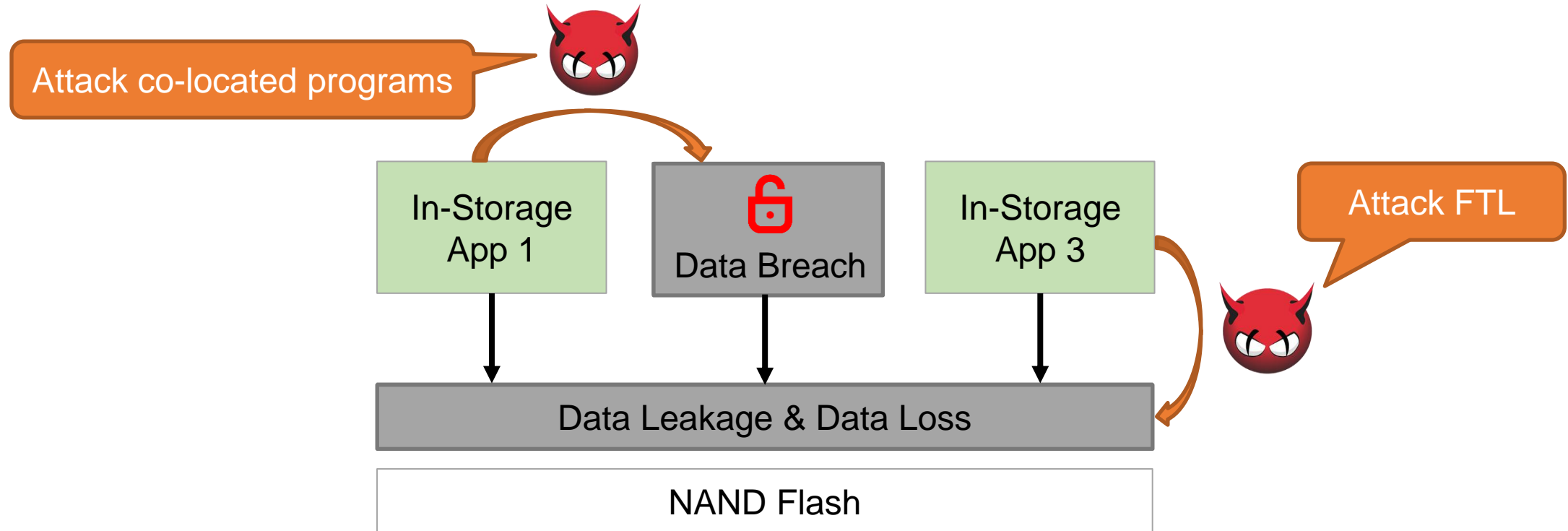
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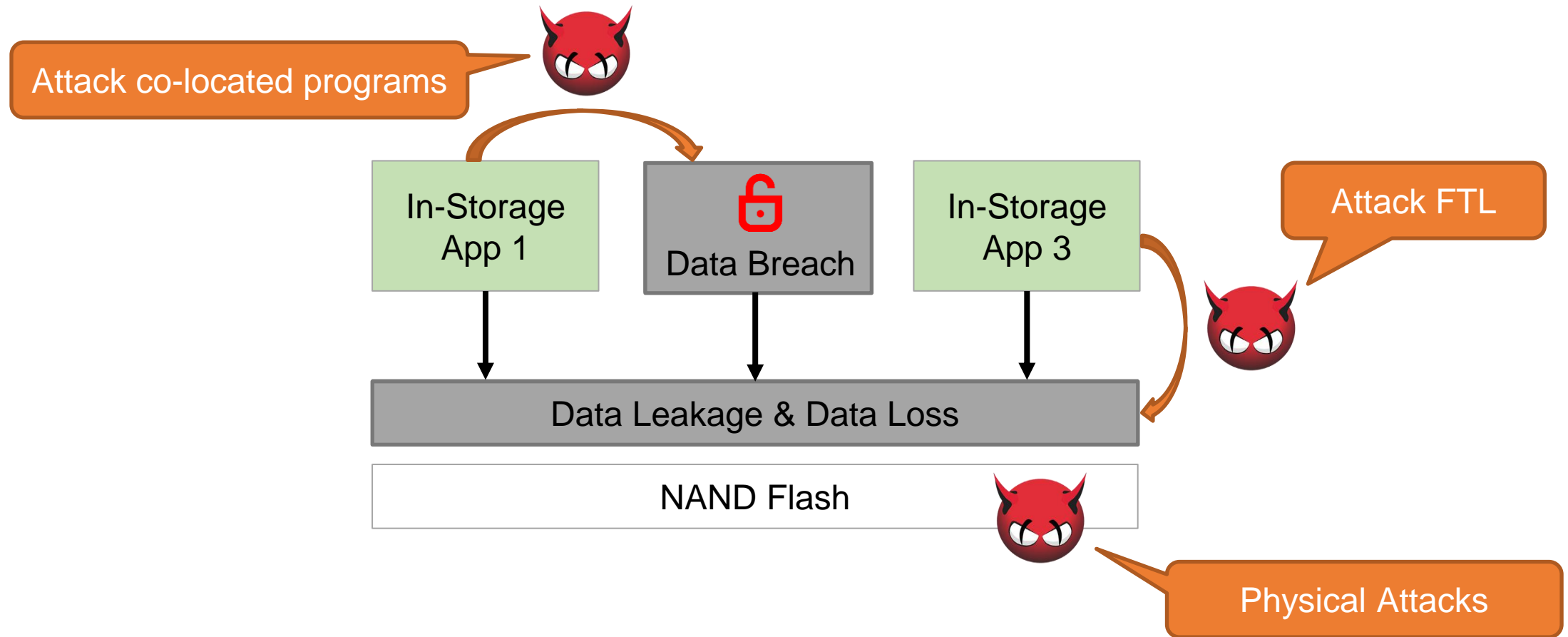
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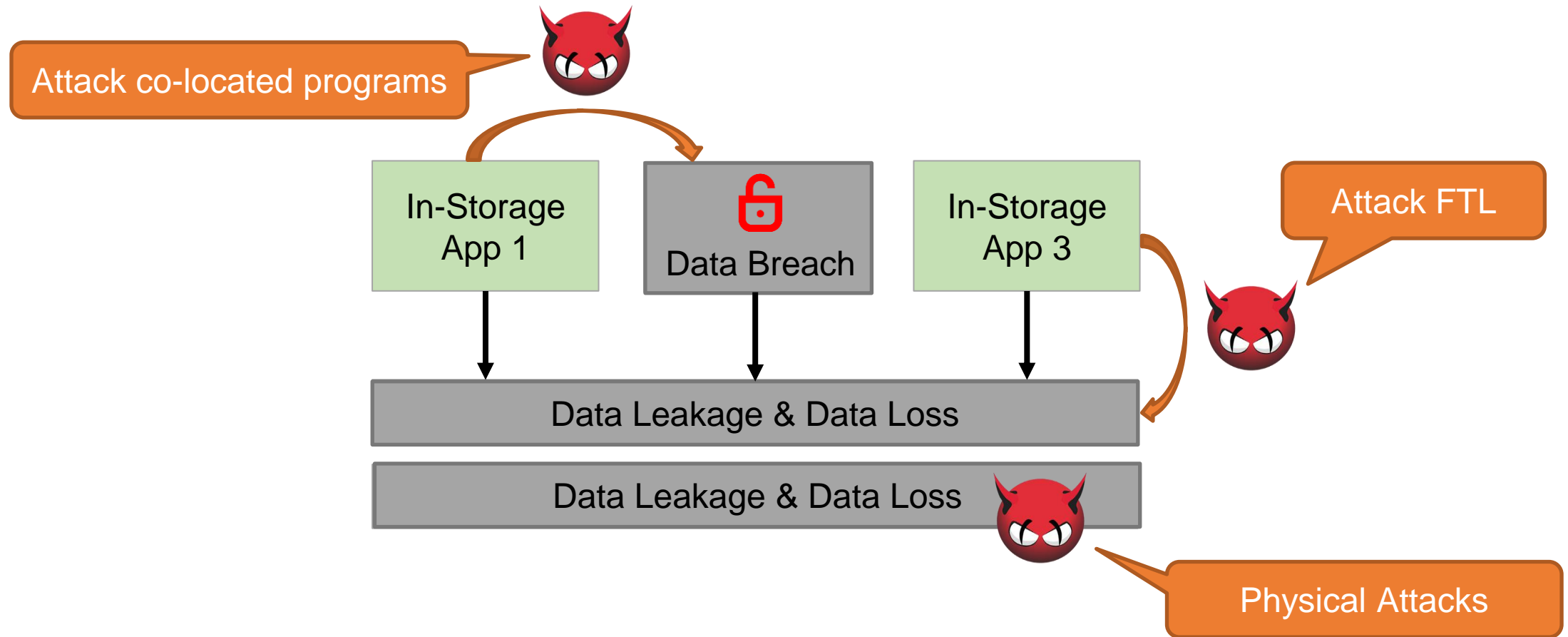
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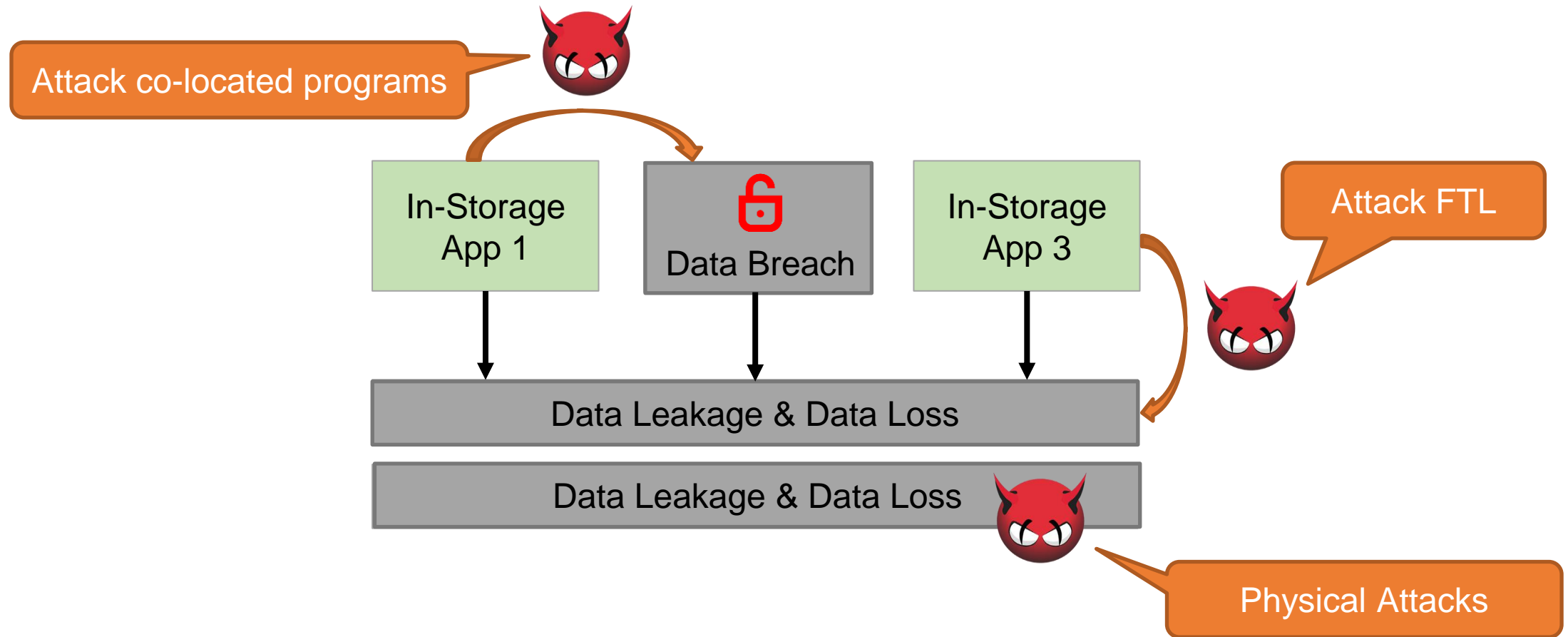
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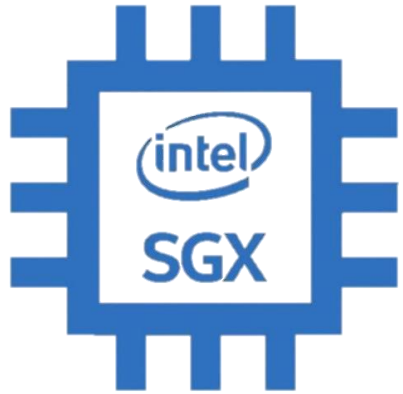


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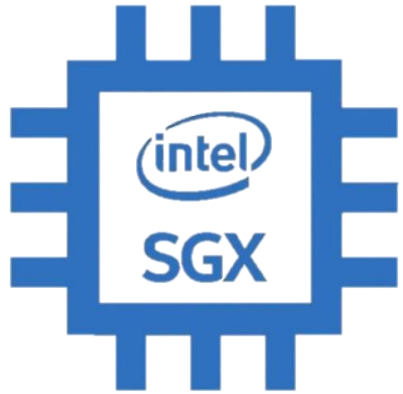
It is desirable to build a secure in-storage computing environment!

Existing TEEs Do Not Work For In-Storage Computing



Intel SGX is not available in storage processors

Existing TEEs Do Not Work For In-Storage Computing

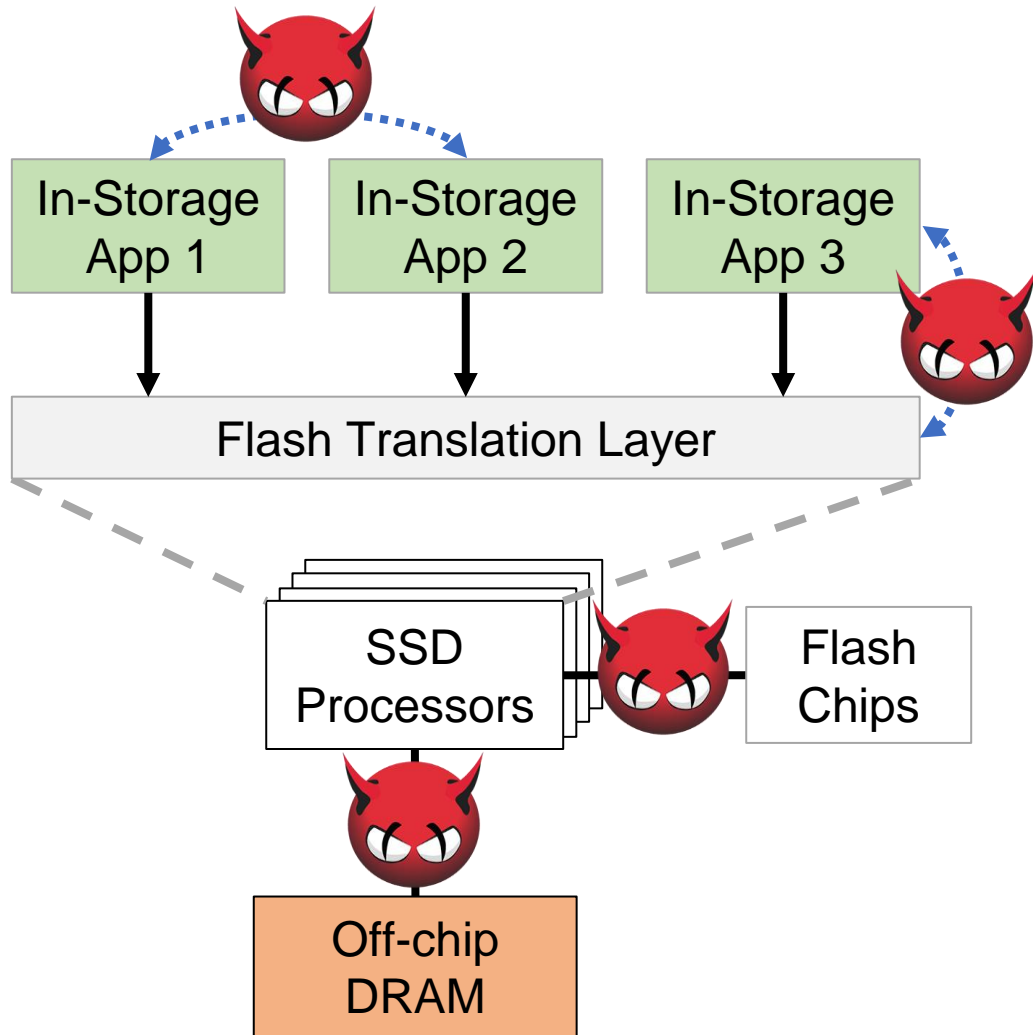


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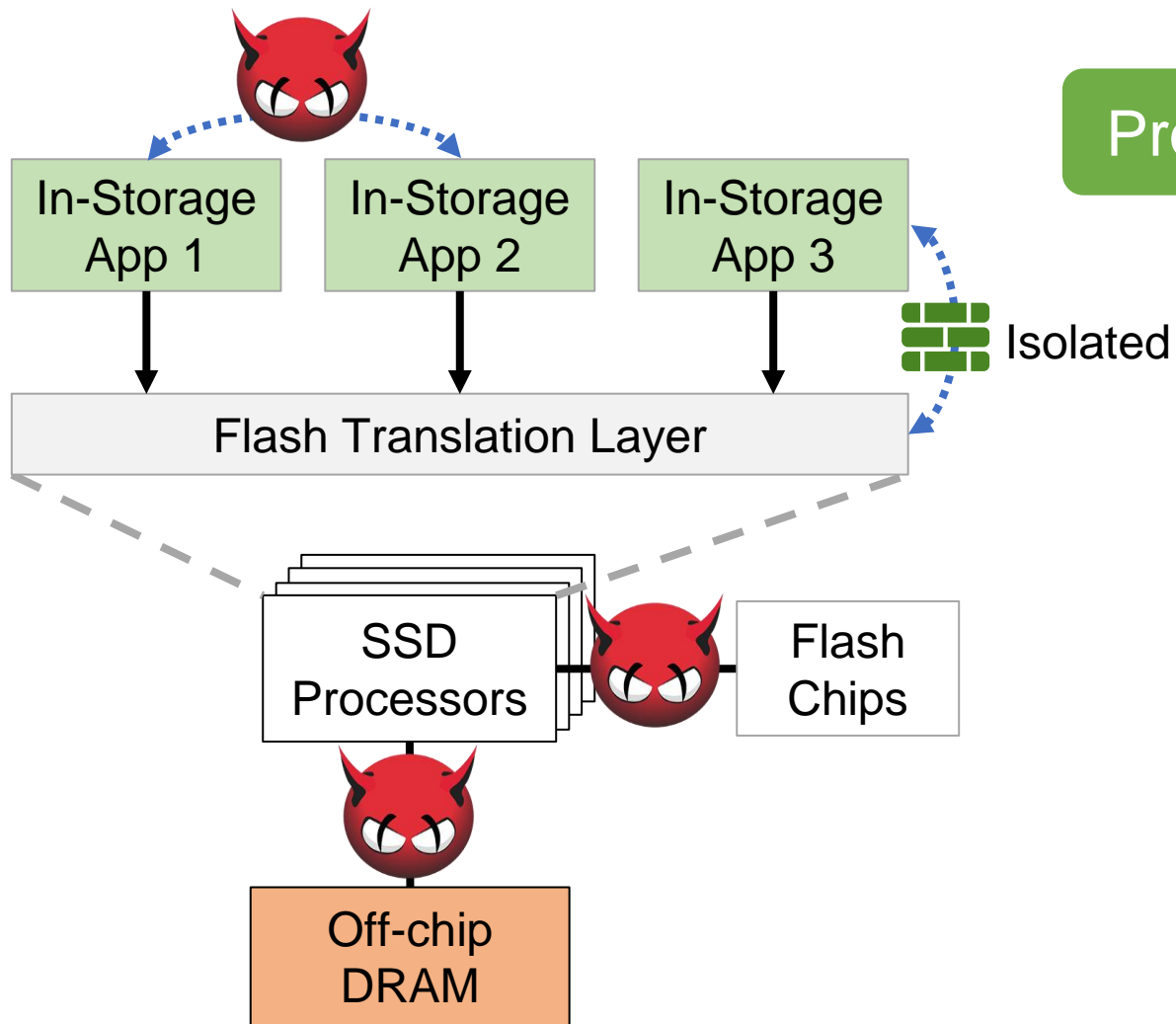


Unclear how to apply ARM TrustZone to in-storage computing

IceClave: A Trusted Execution Environment for In-Storage Computing

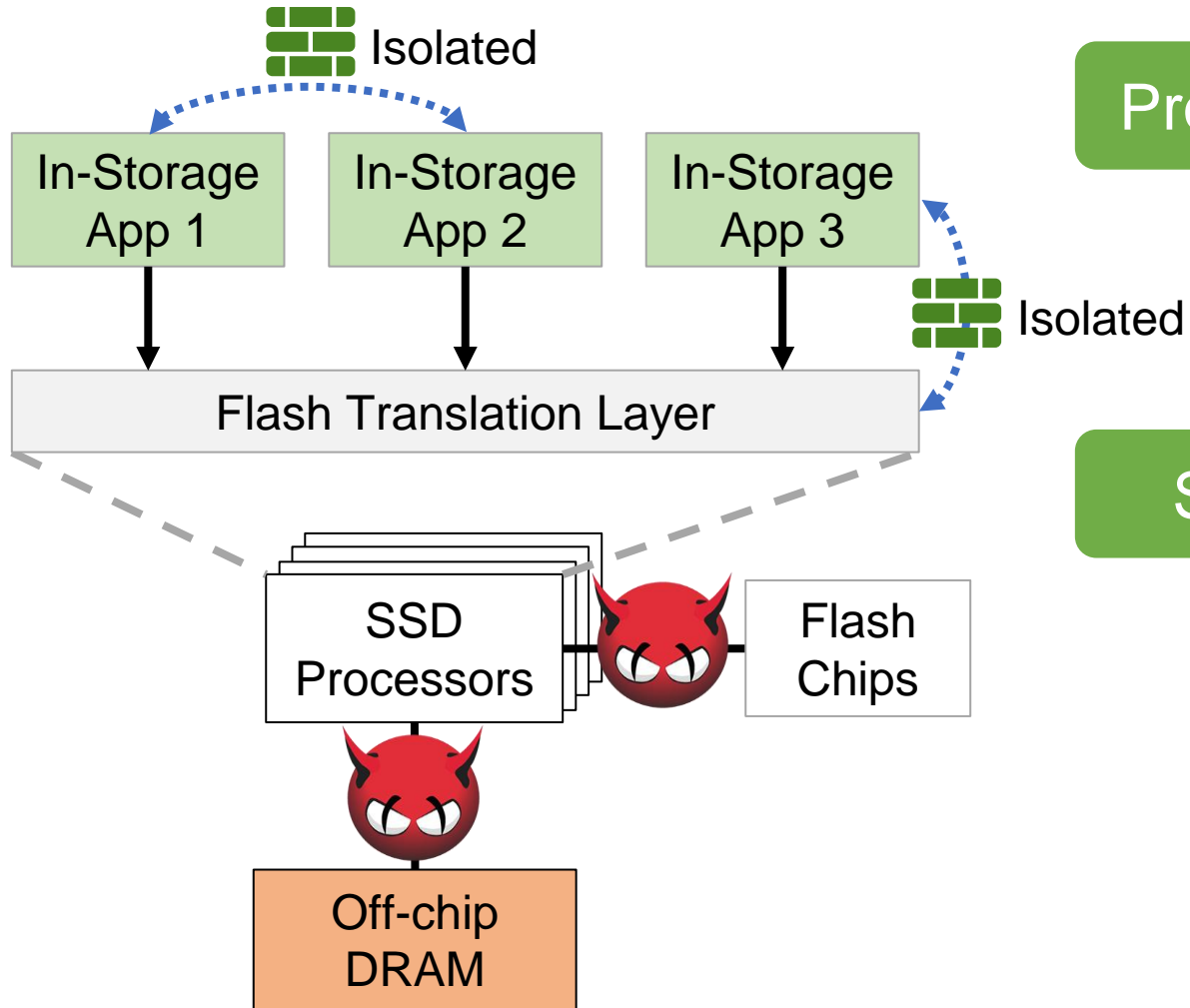


IceClave: A Trusted Execution Environment for In-Storage Computing



Protecting FTL from malicious in-storage apps

IceClave: A Trusted Execution Environment for In-Storage Computing

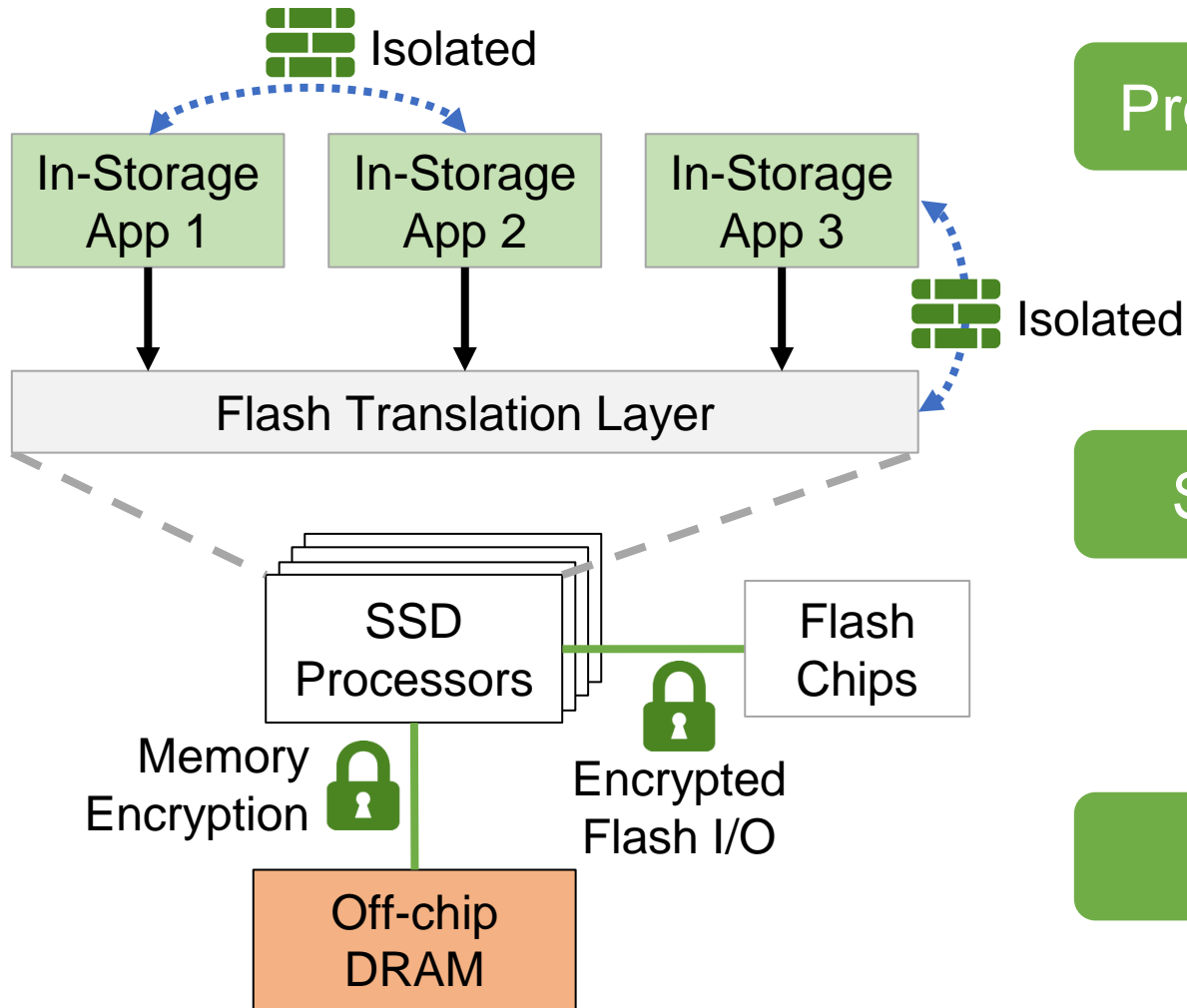


Protecting FTL from malicious in-storage apps

+

Security isolation between in-storage apps

IceClave: A Trusted Execution Environment for In-Storage Computing



Protecting FTL from malicious in-storage apps

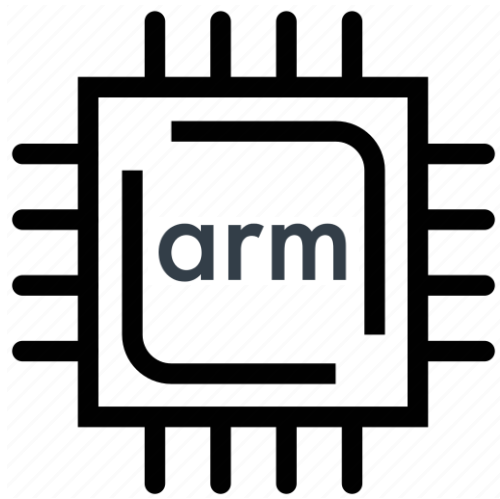
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Security isolation between in-storage apps

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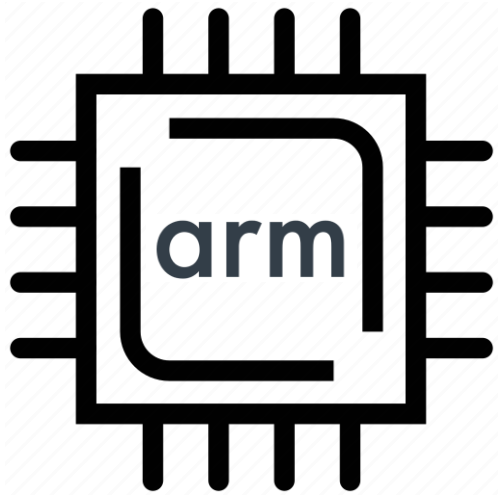
Securing data against physical attacks

IceClave Design Challenges



Bare-metal
Environment

IceClave Design Challenges

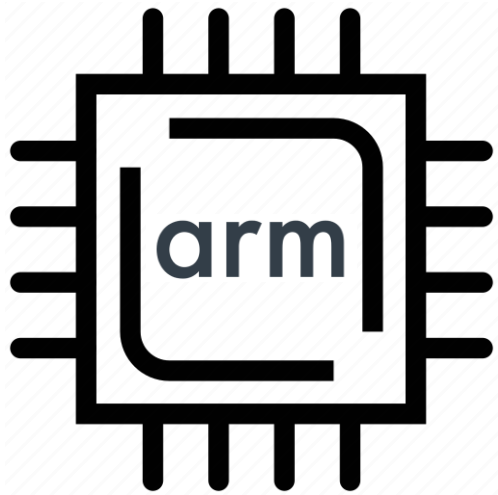


Bare-metal
Environment



Efficient Flash
Access

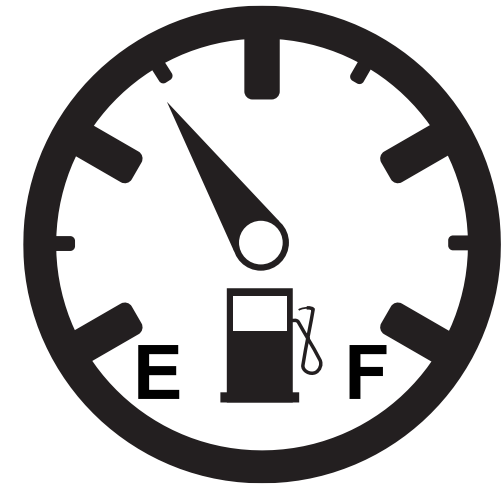
IceClave Design Challenges



Bare-metal
Environment

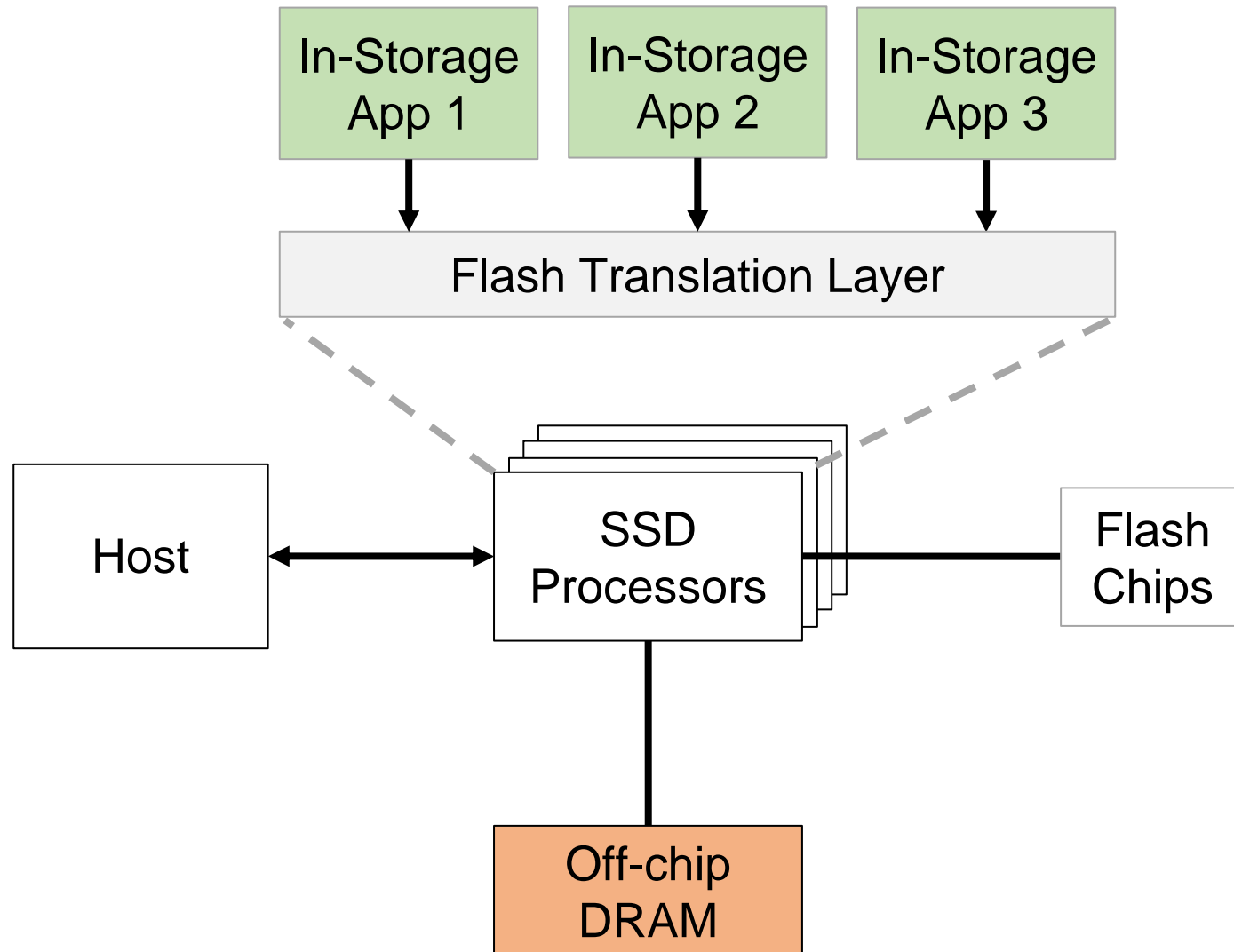


Efficient Flash
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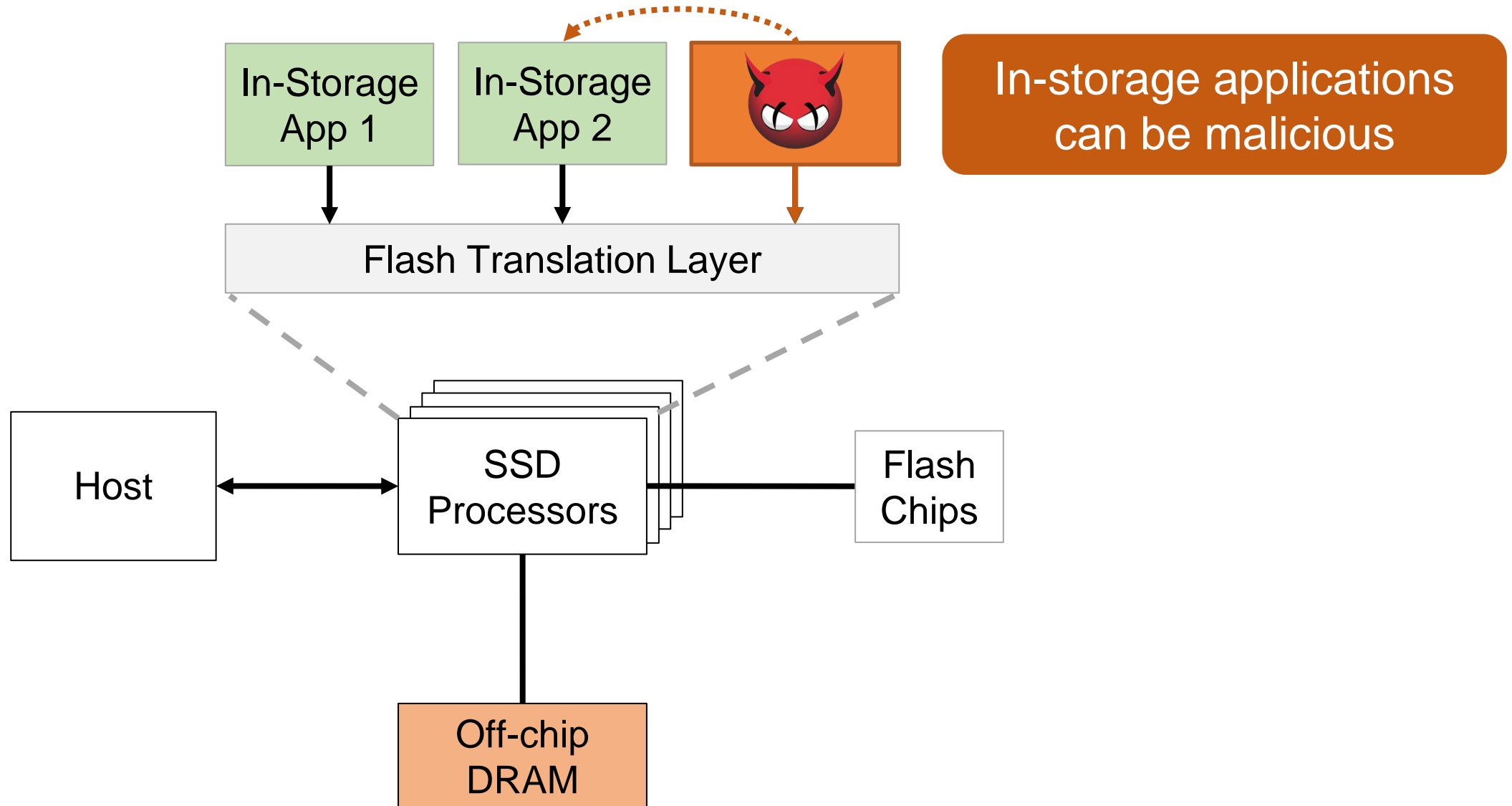


Limited Resources
in SSD Device

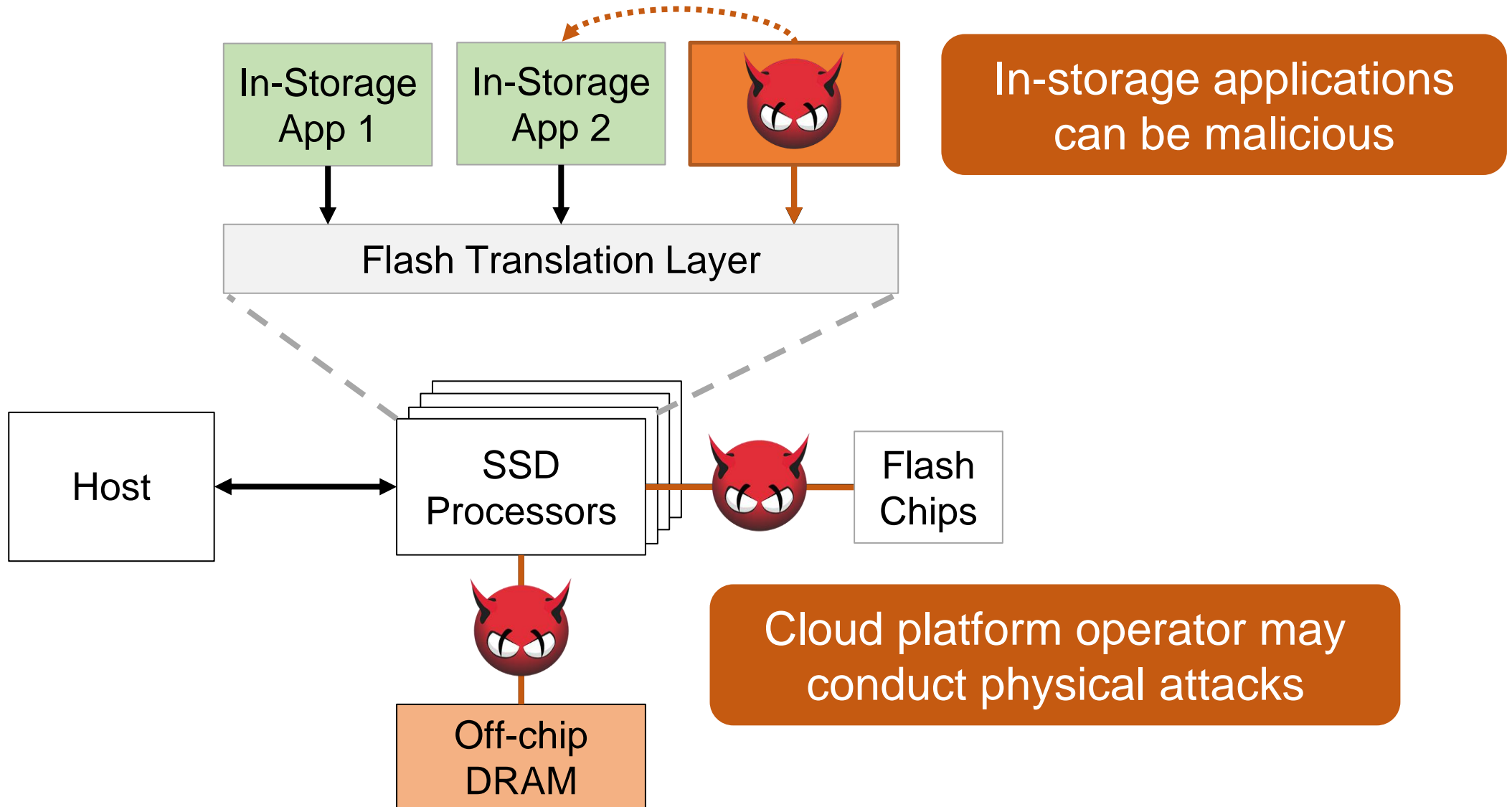
Threat Model



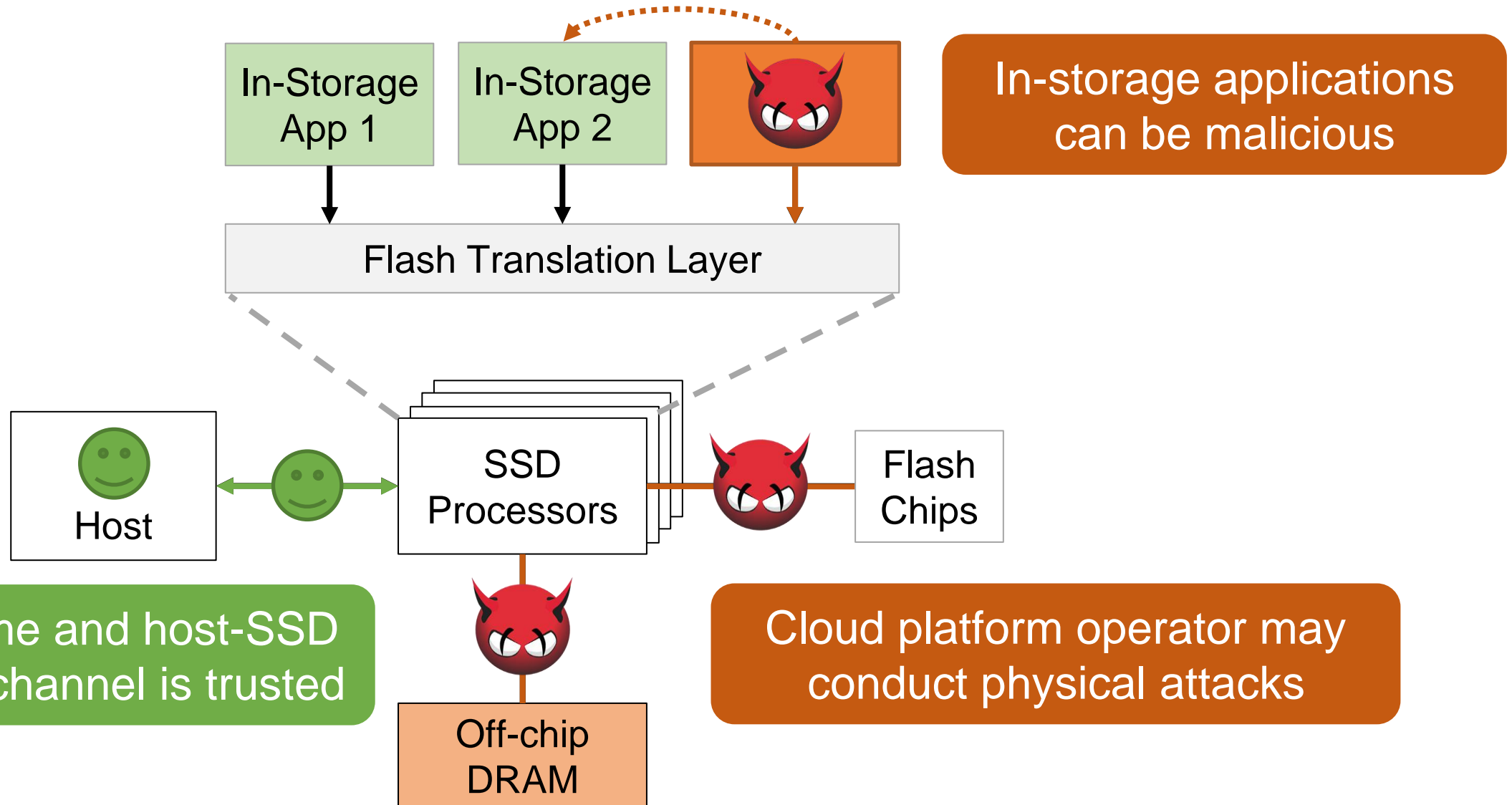
Threat Model



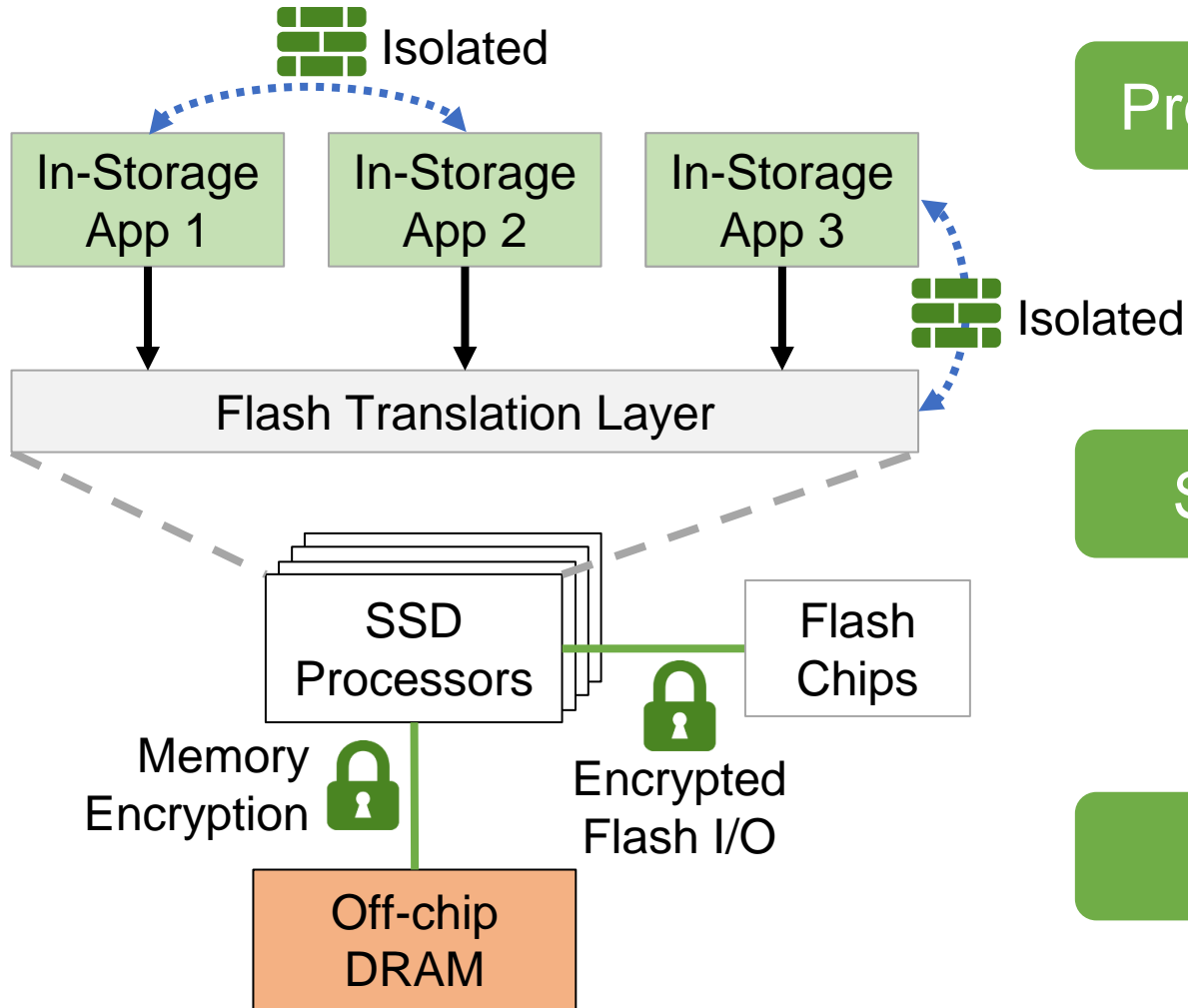
Threat Model



Threat Model



Protecting Flash Translation Layer



Protecting FTL from malicious in-storage apps

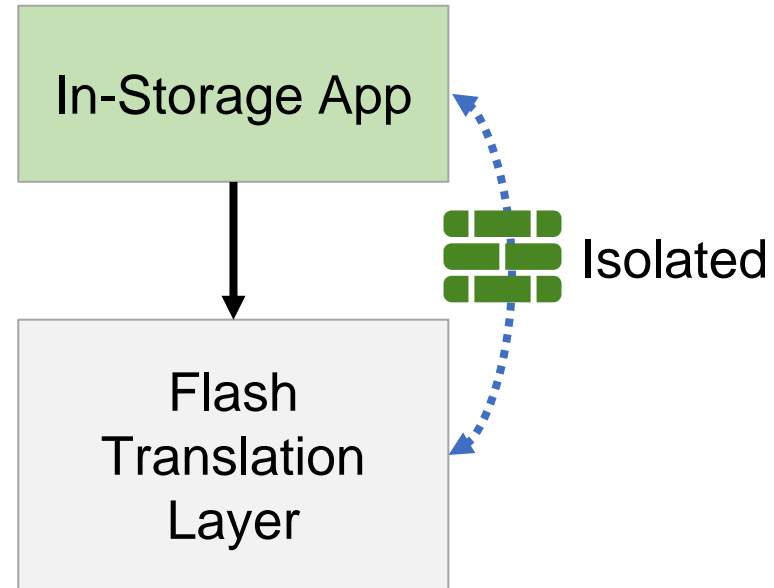
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Security isolation between in-storage apps

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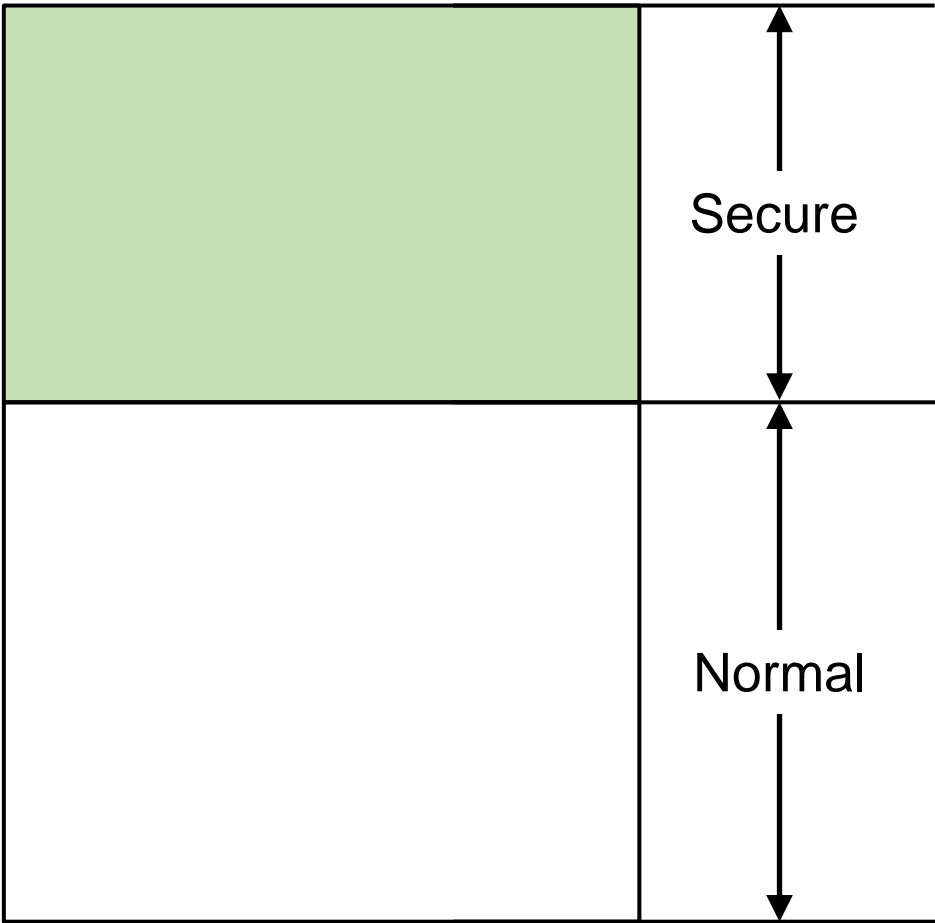
Securing data against physical attacks

Protecting Flash Translation Layer

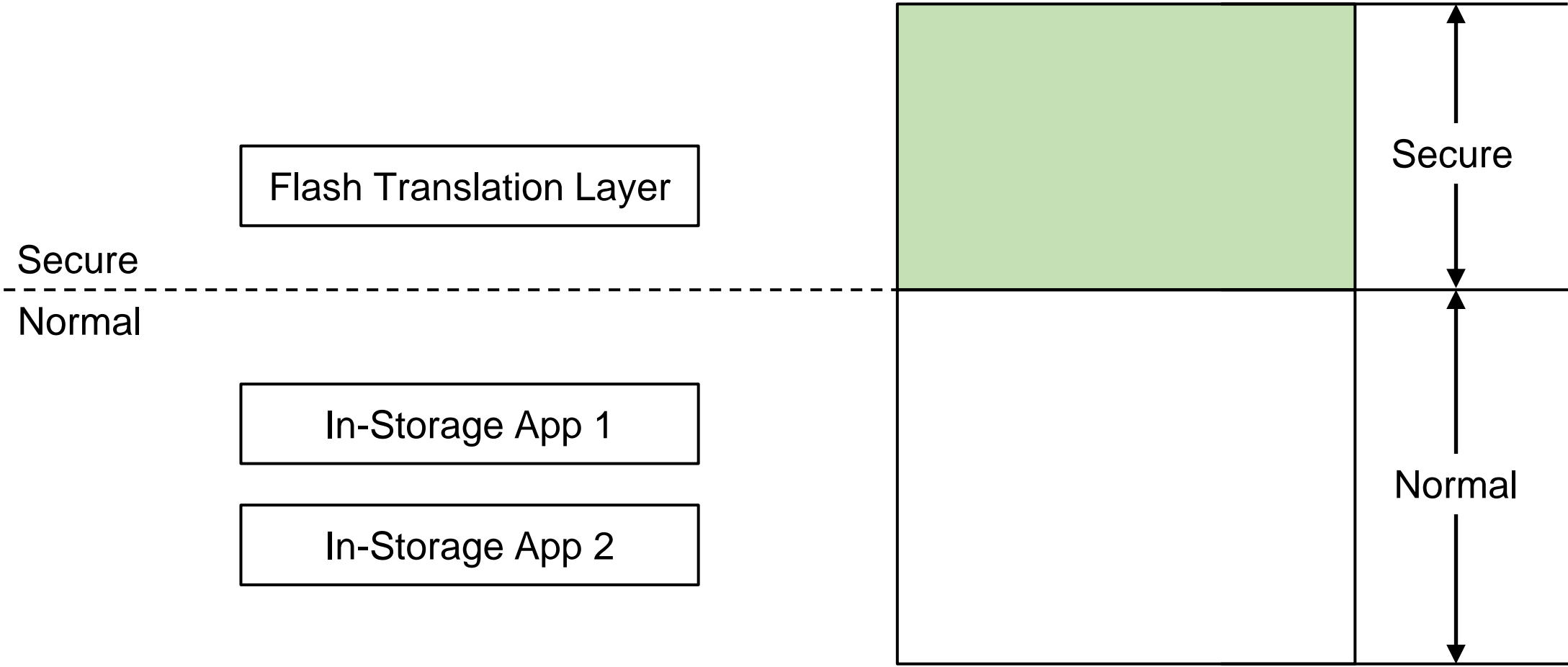


Protecting FTL from malicious in-storage apps

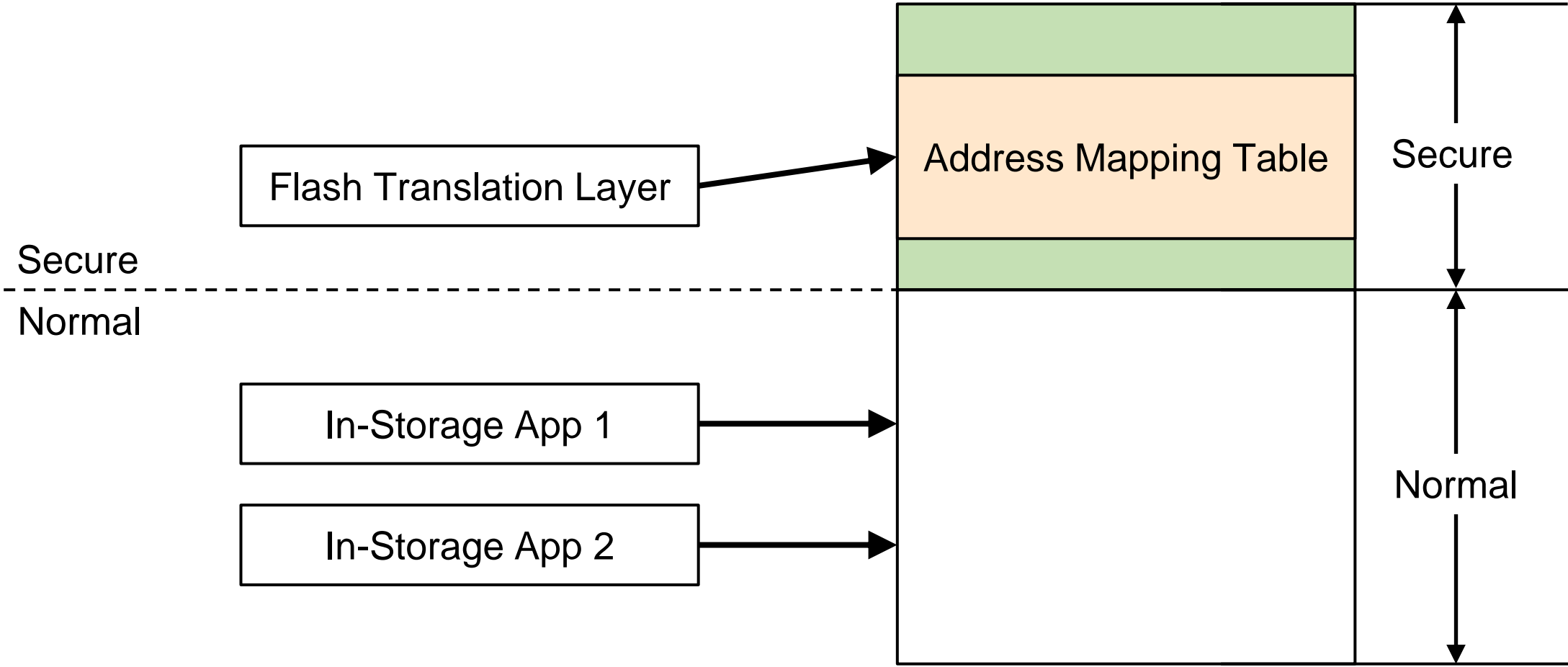
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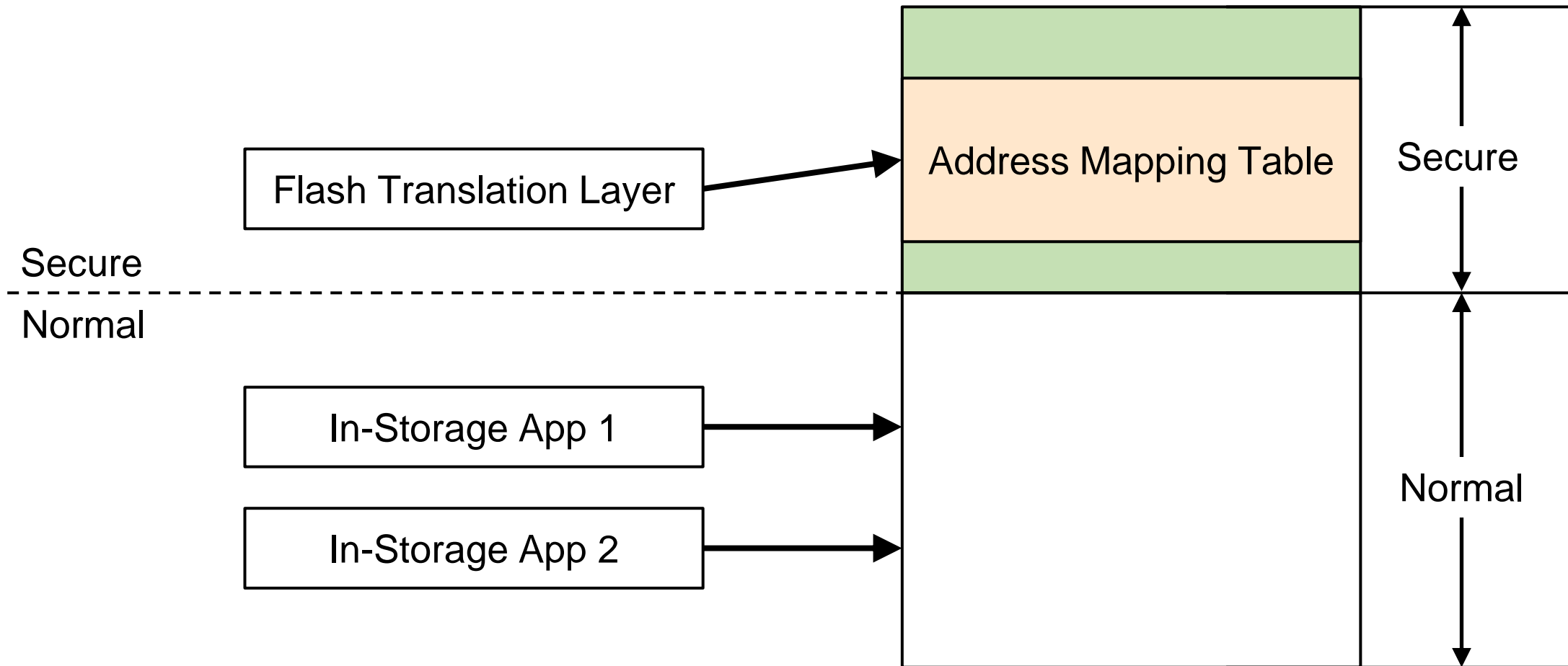
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Protecting Flash Translation Layer

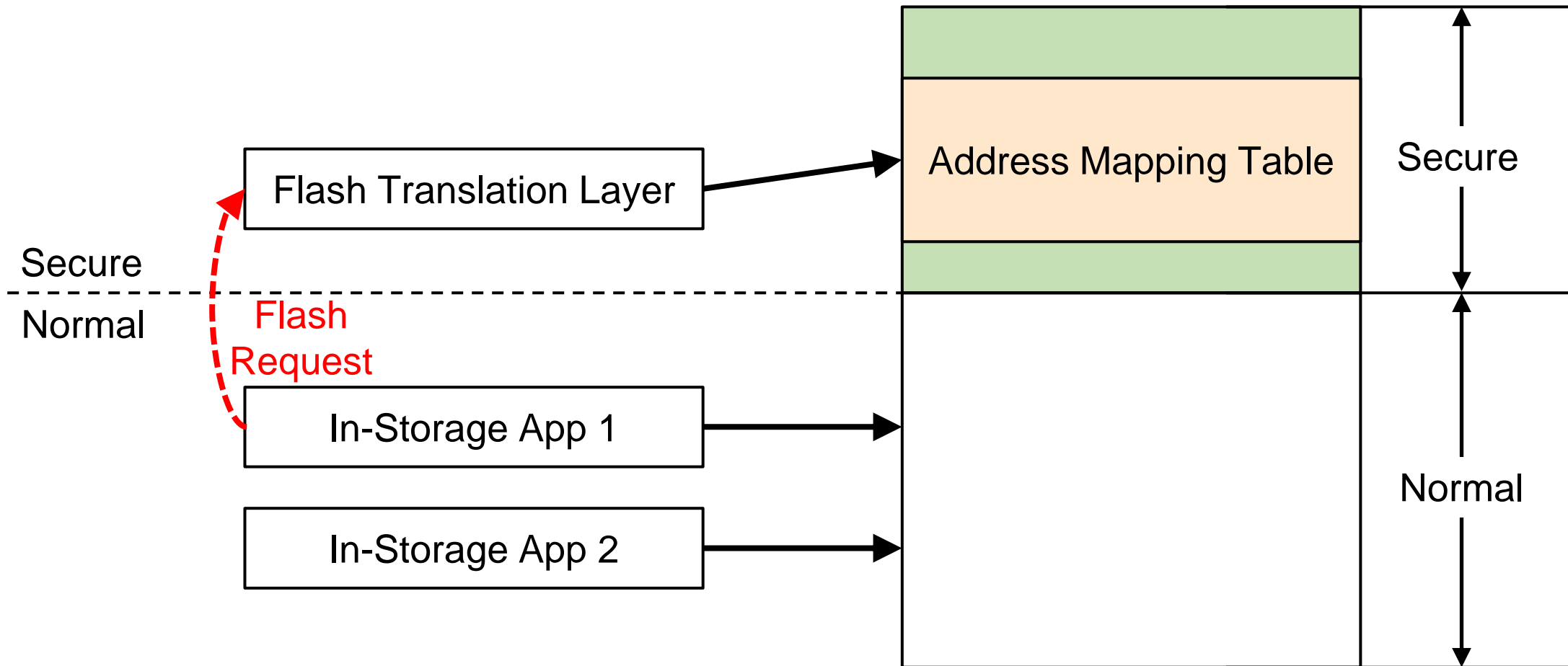


Protecting Flash Translation Layer



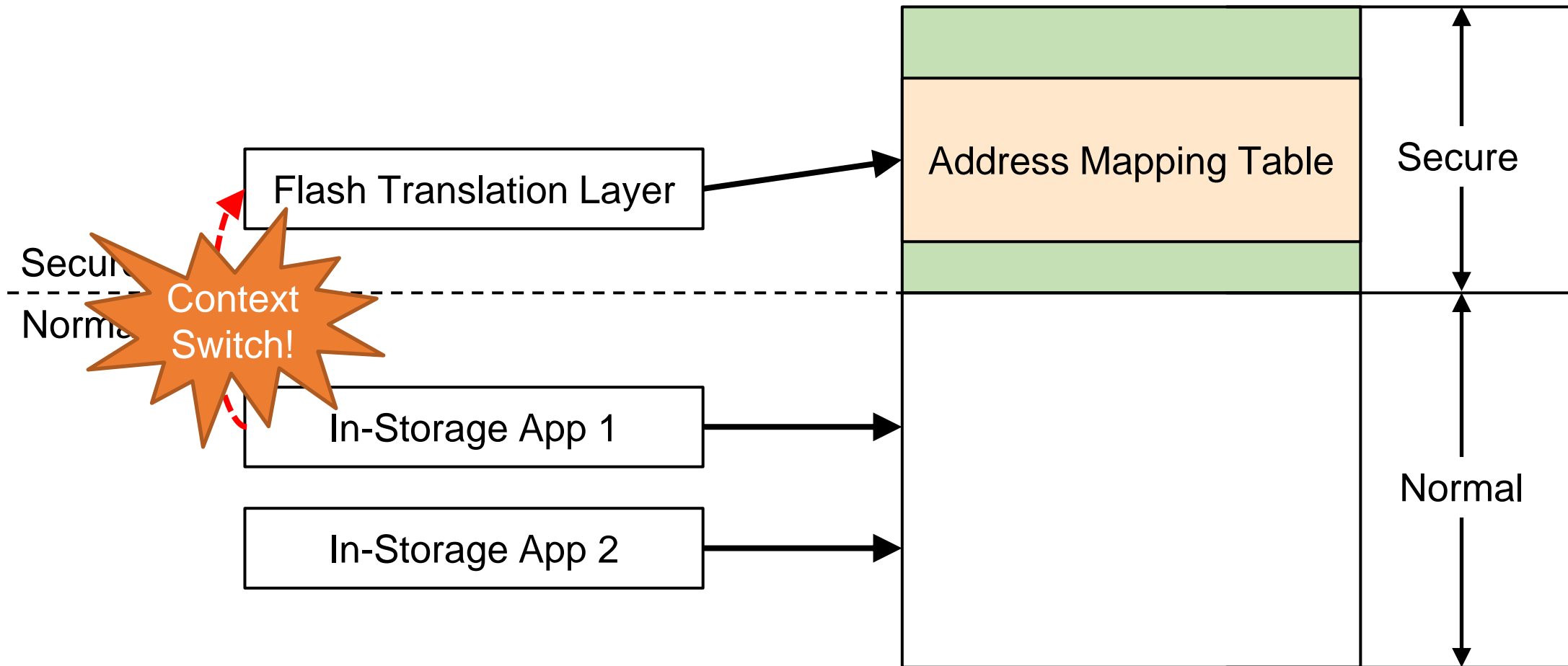
Naively applying TrustZone partitioning incurs significant performance penalty!

Protecting Flash Translation Layer



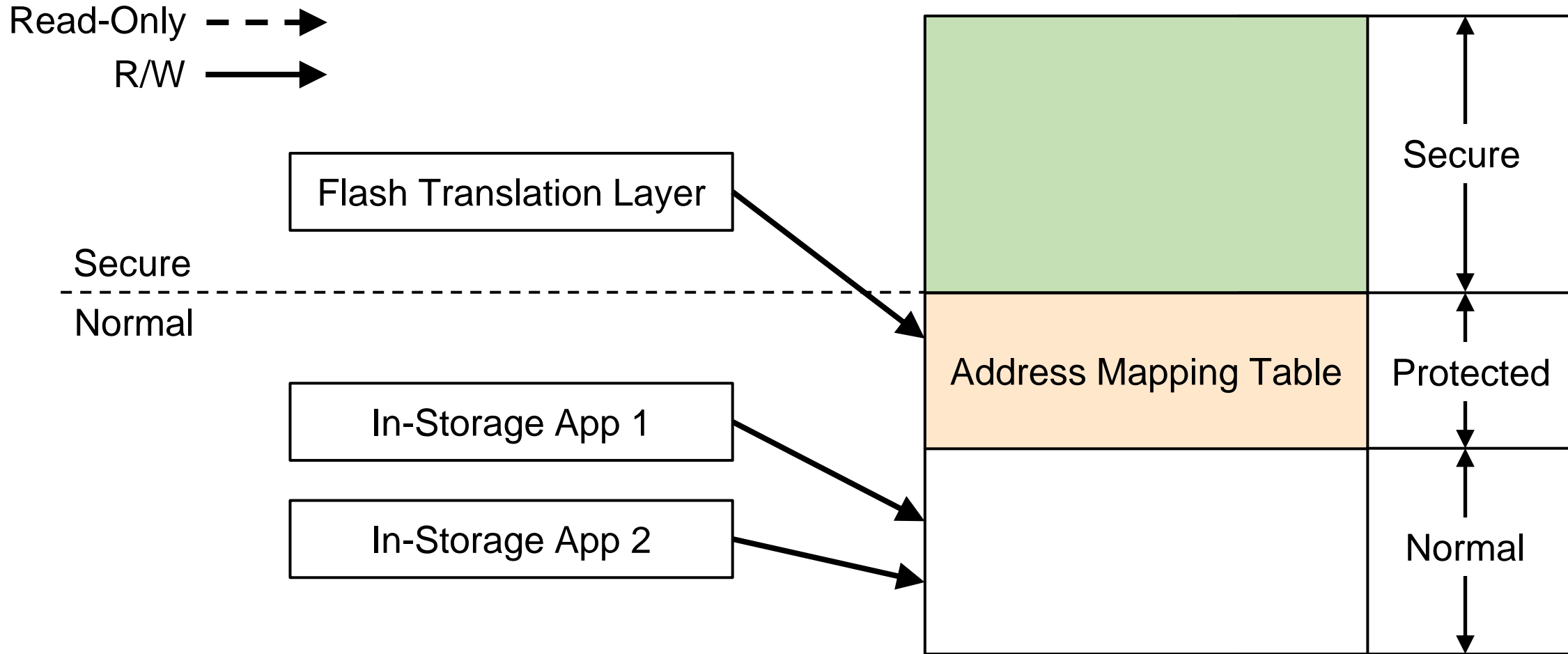
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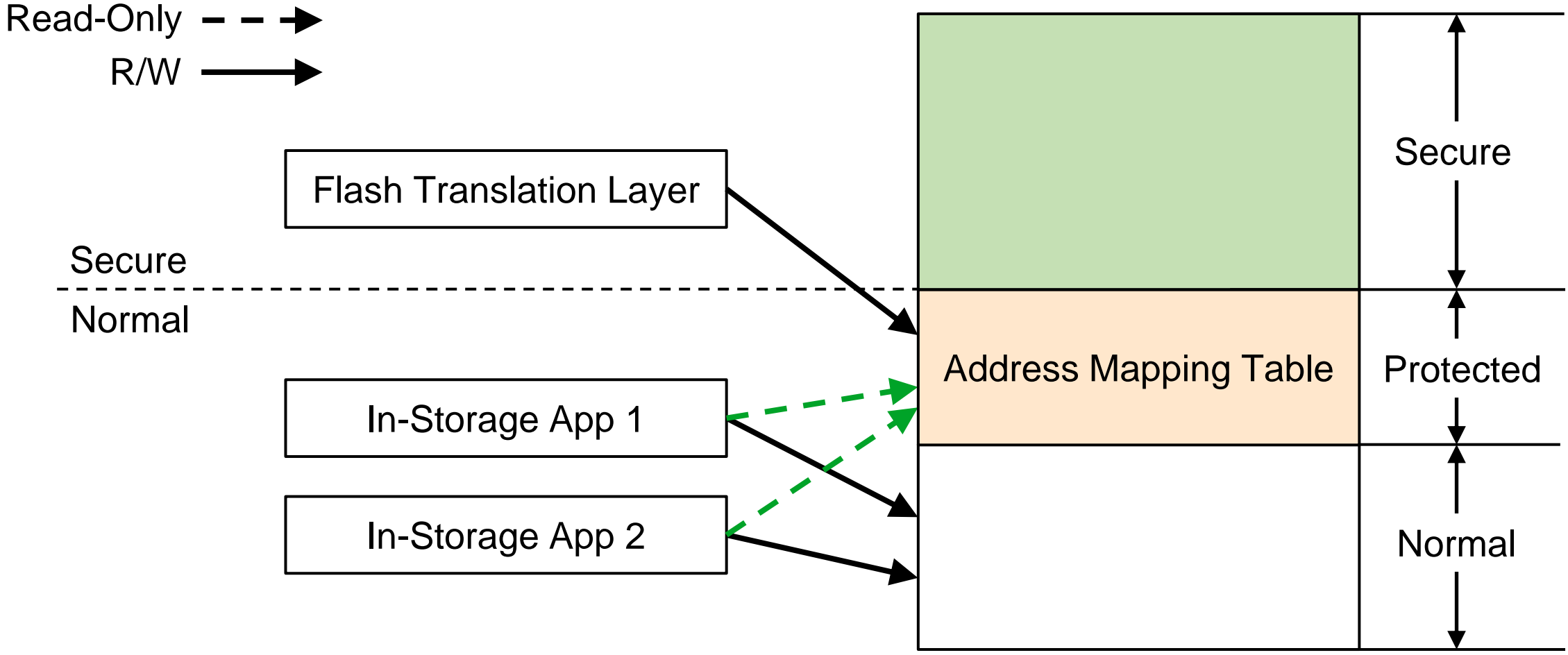


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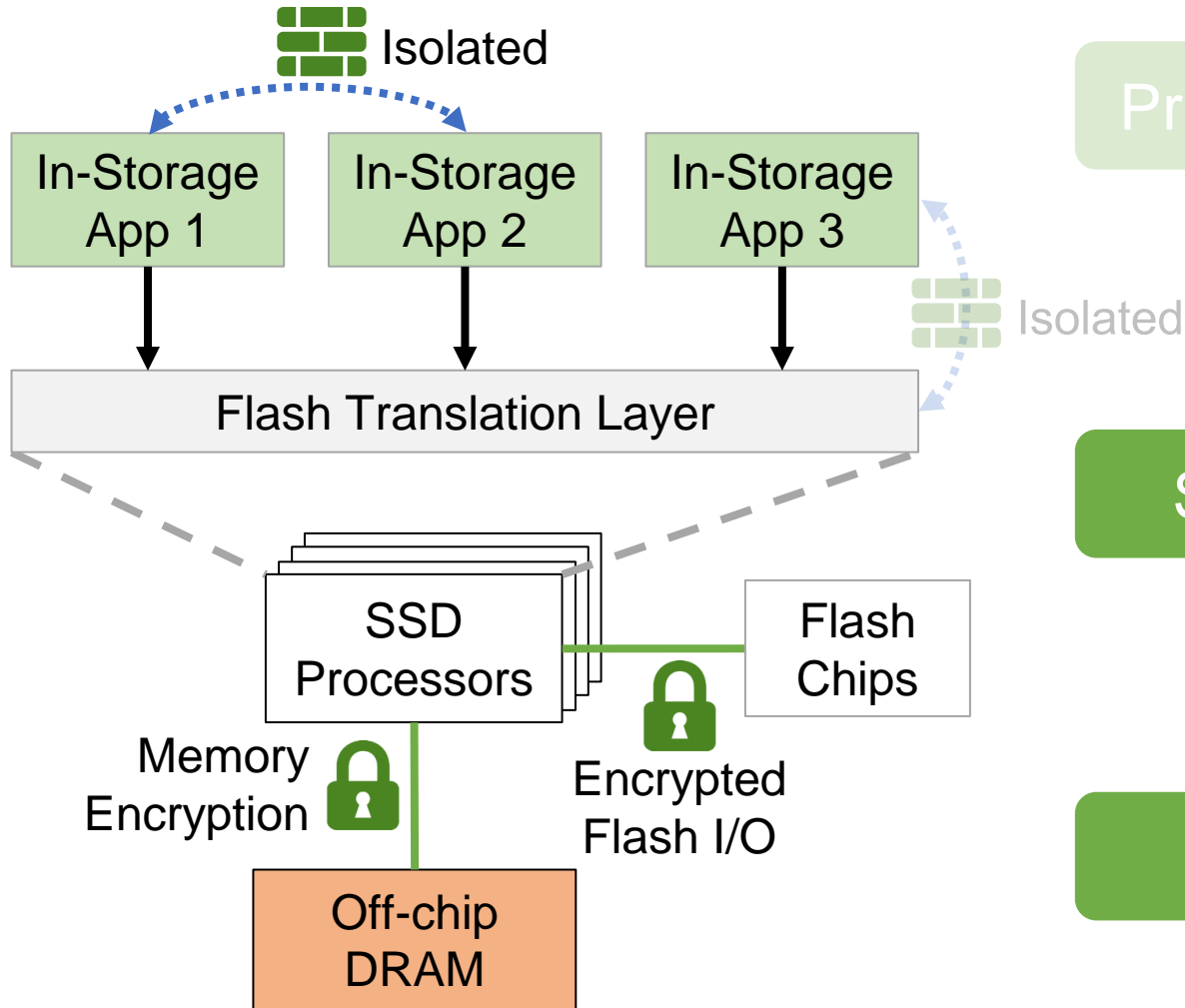
Protecting Flash Translation Layer



Protecting Flash Translation Layer



Isolating In-Storage Applications



Protecting FTL from malicious in-storage apps

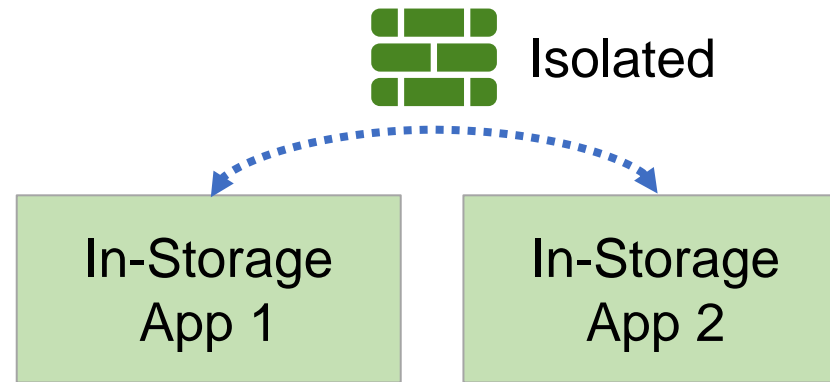
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Security isolation between in-storage apps

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Securing data against physical attacks

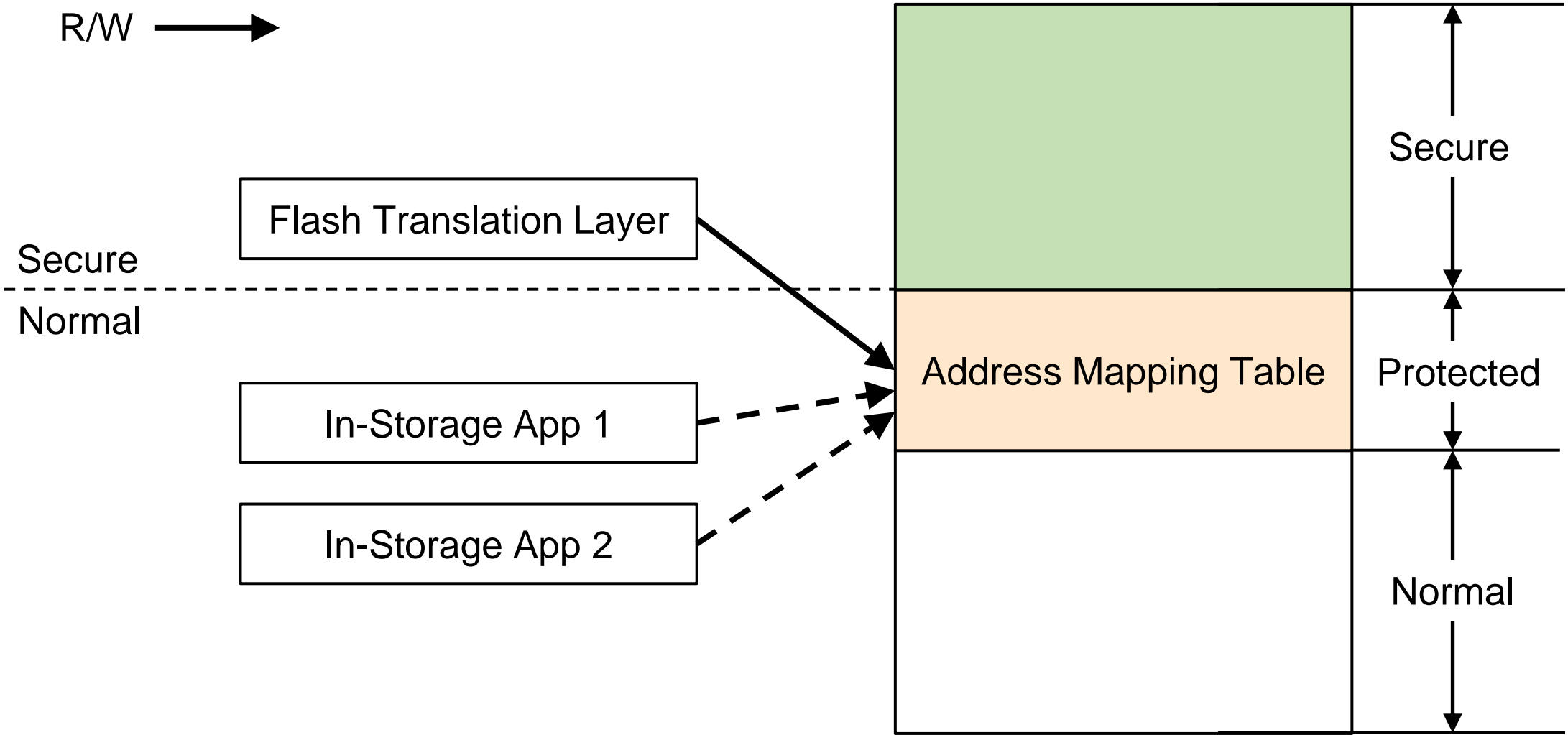
Isolating In-Storage Applications



Security isolation between in-storage apps

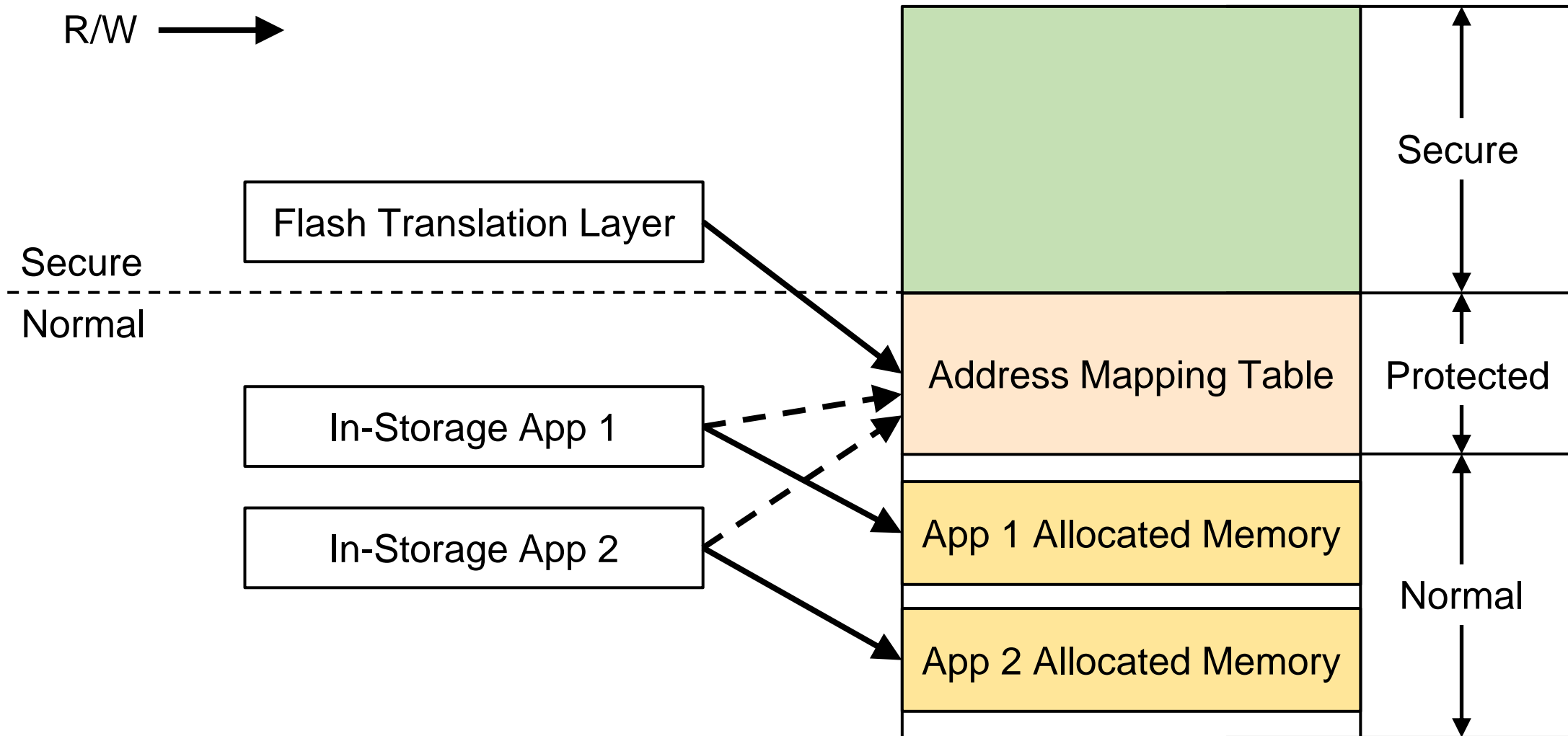
Isolating In-Storage Applications

Read-Only - - ->
R/W - - ->

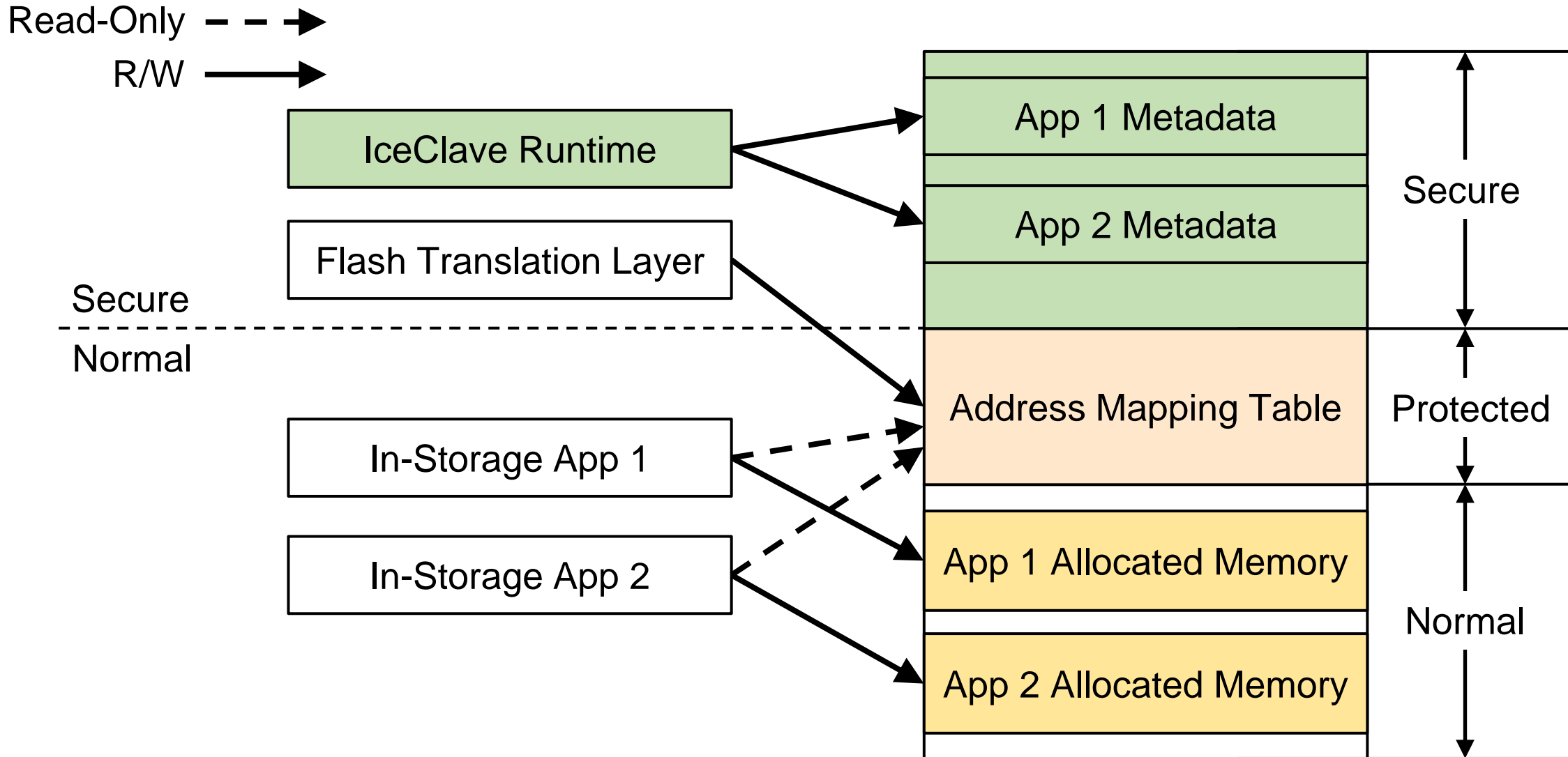


Isolating In-Storage Applications

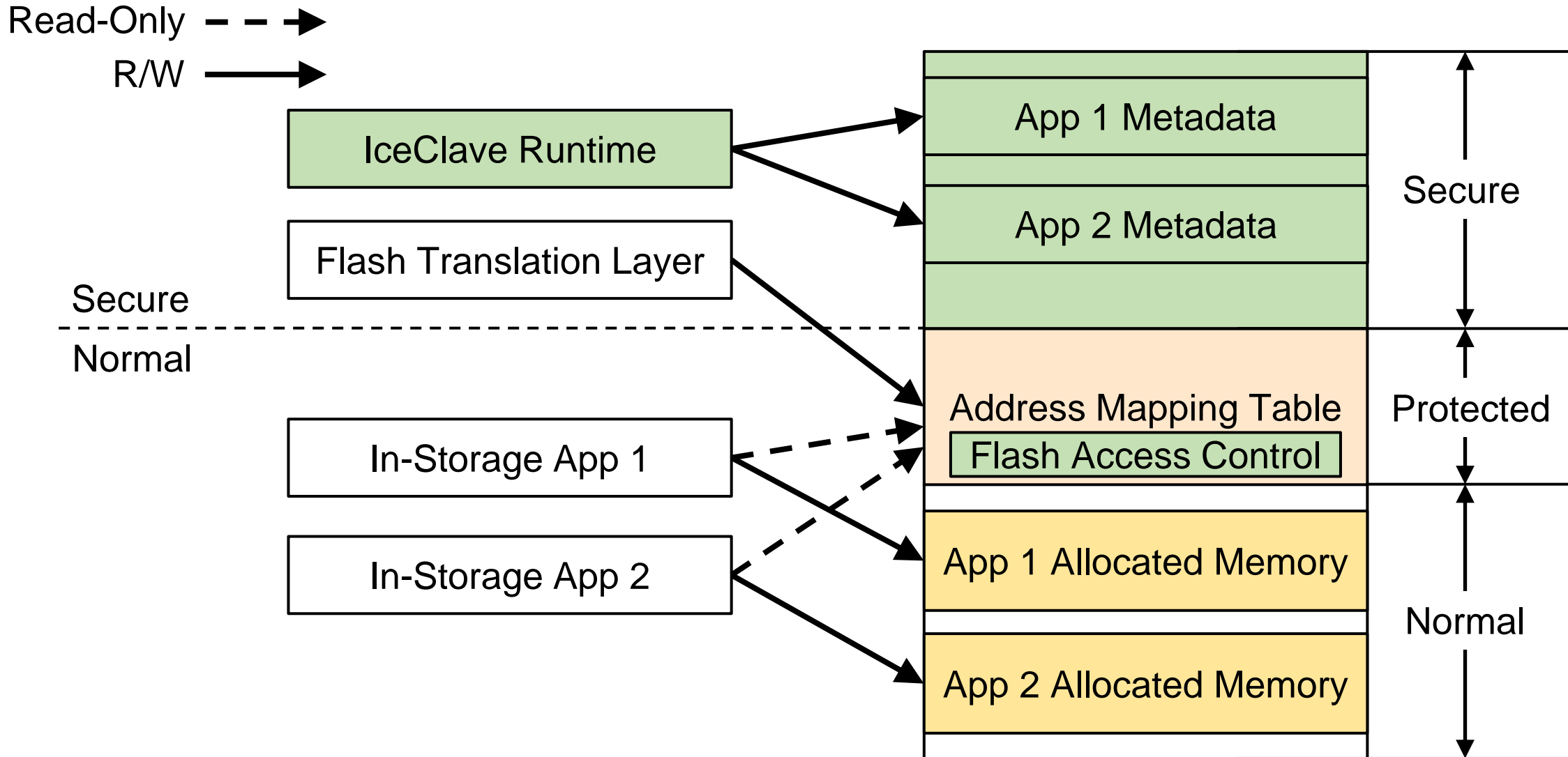
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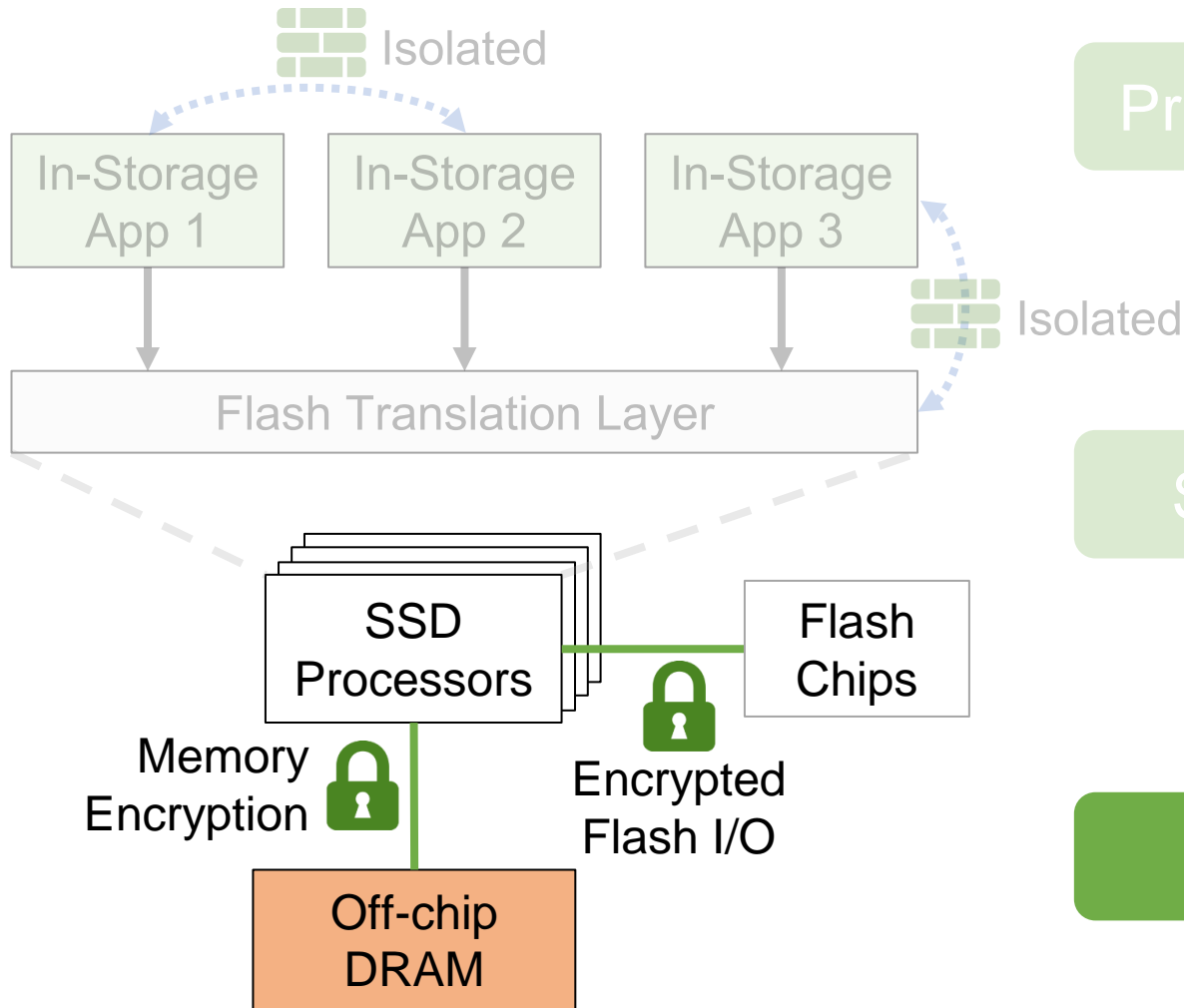
Isolating In-Storage Applications



Isolating In-Storage Applications



Protecting Against Physical Attacks



Protecting FTL from malicious in-storage apps

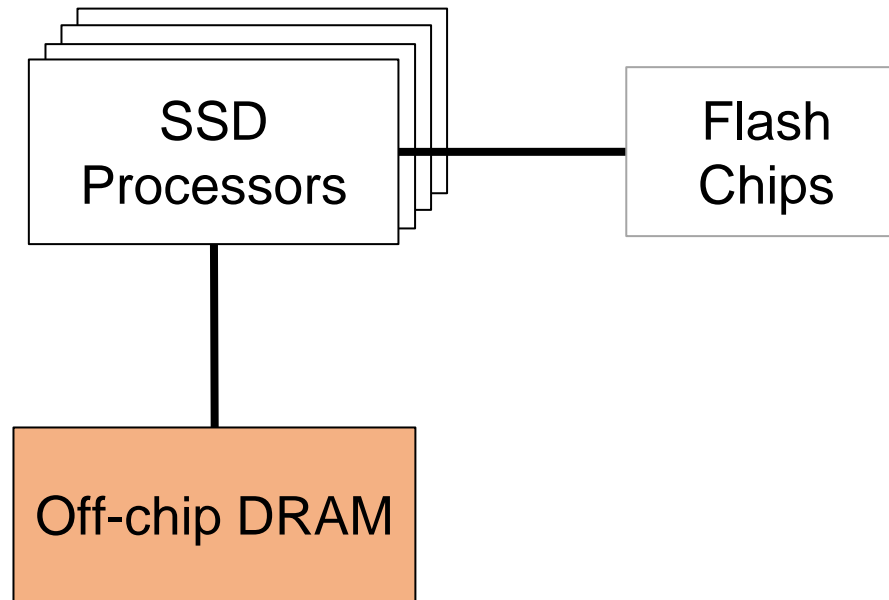
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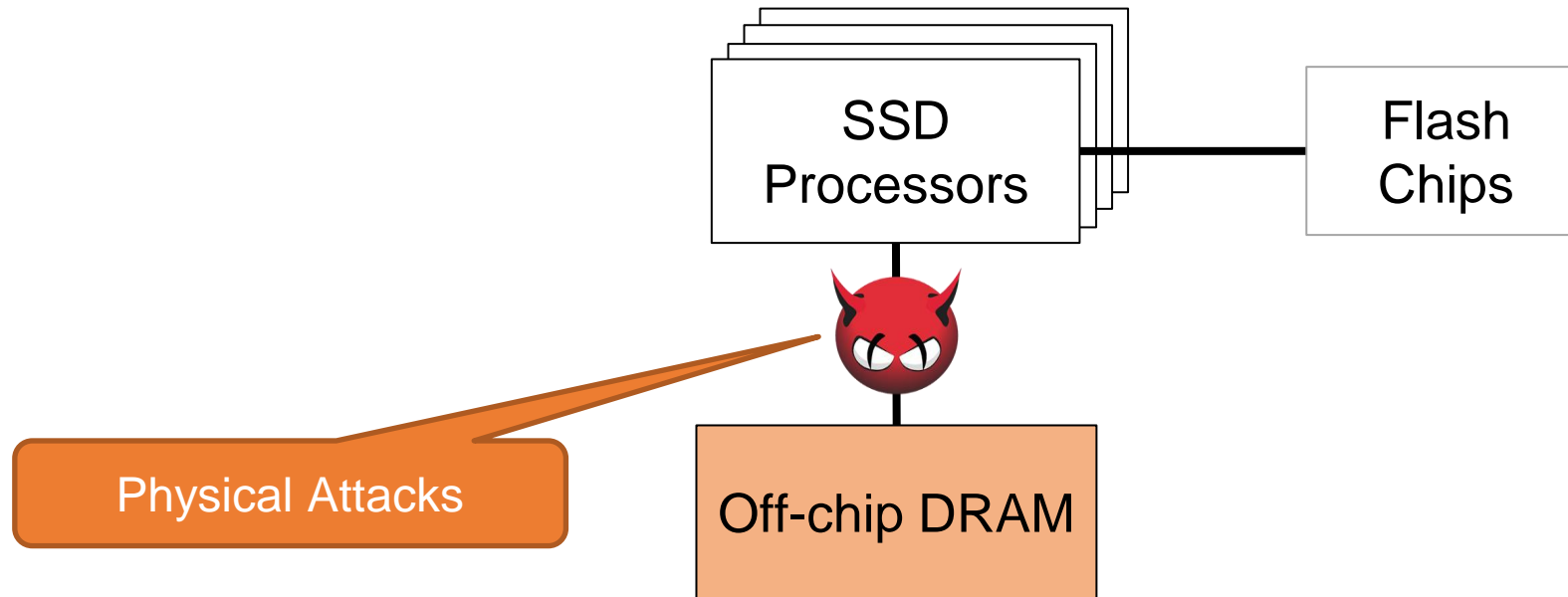
Securing data against physical attacks

Protecting Against Physical Attacks



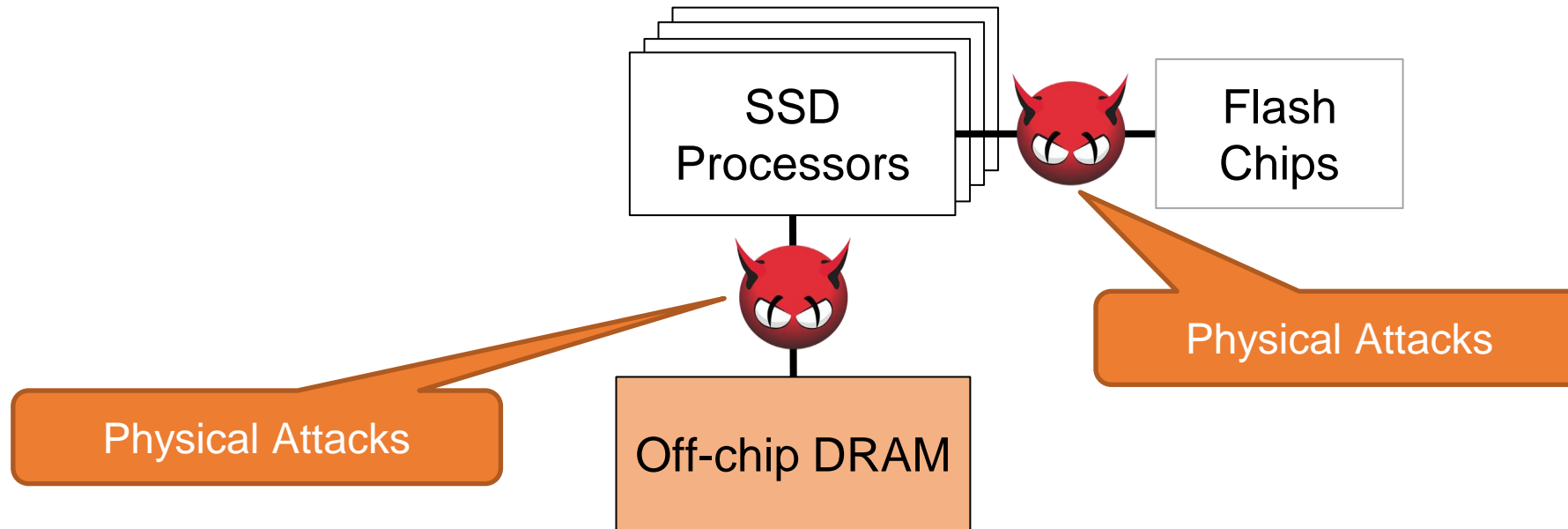
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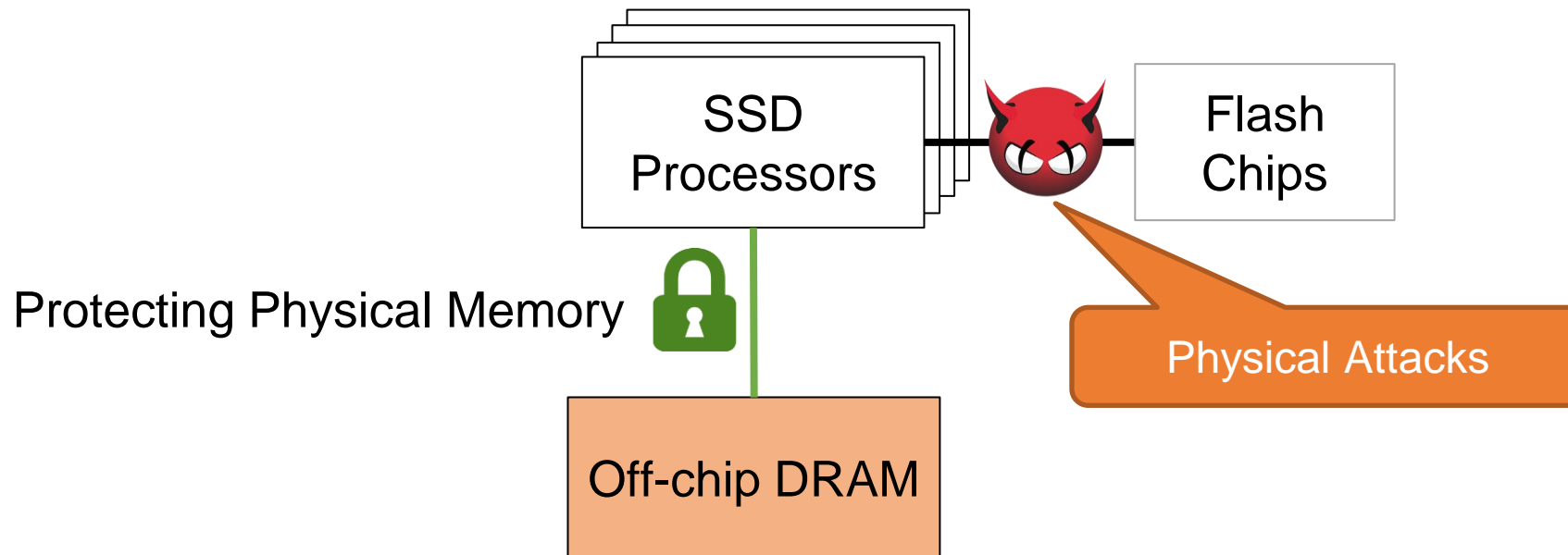
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Protecting Against Physical Attacks



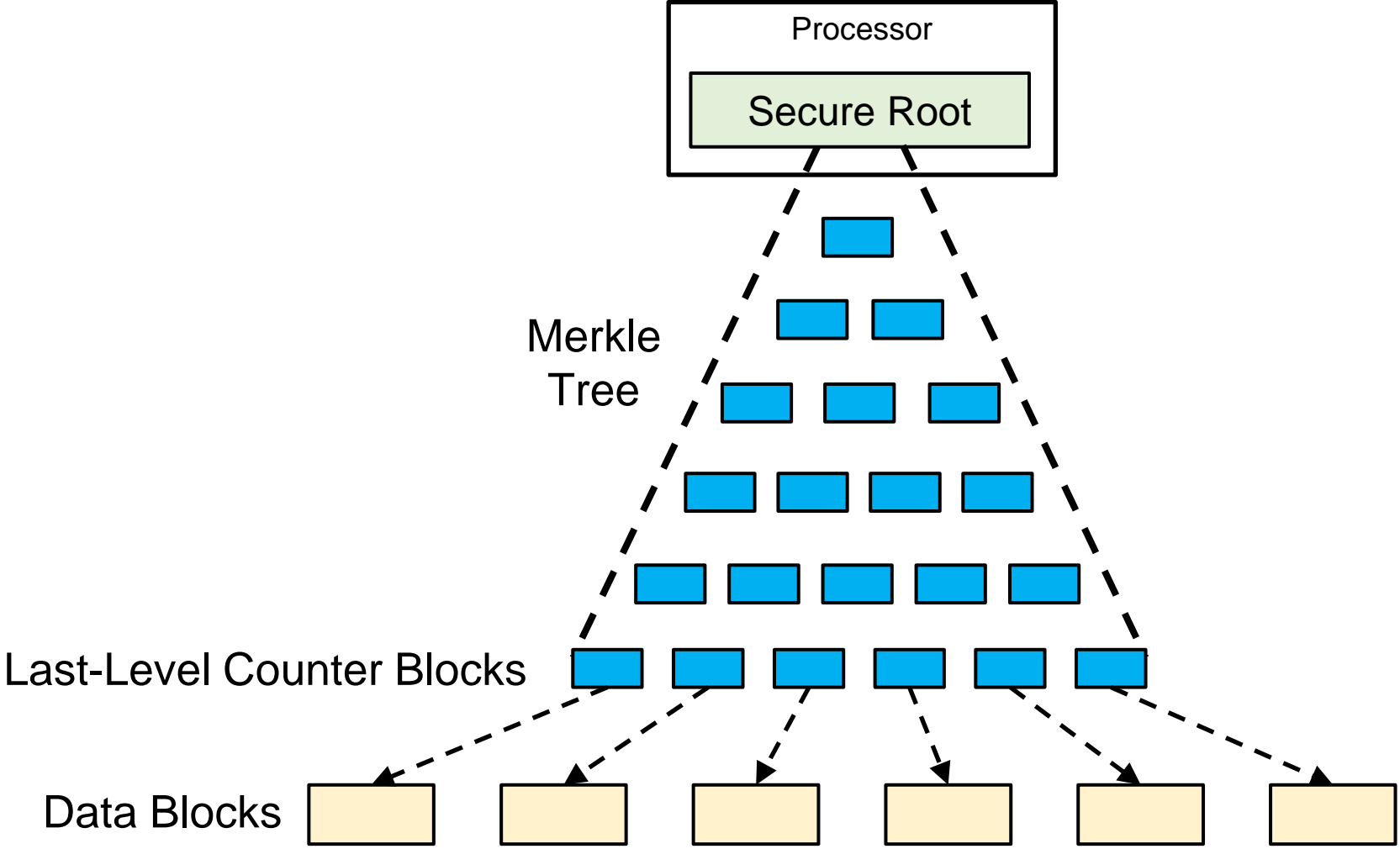
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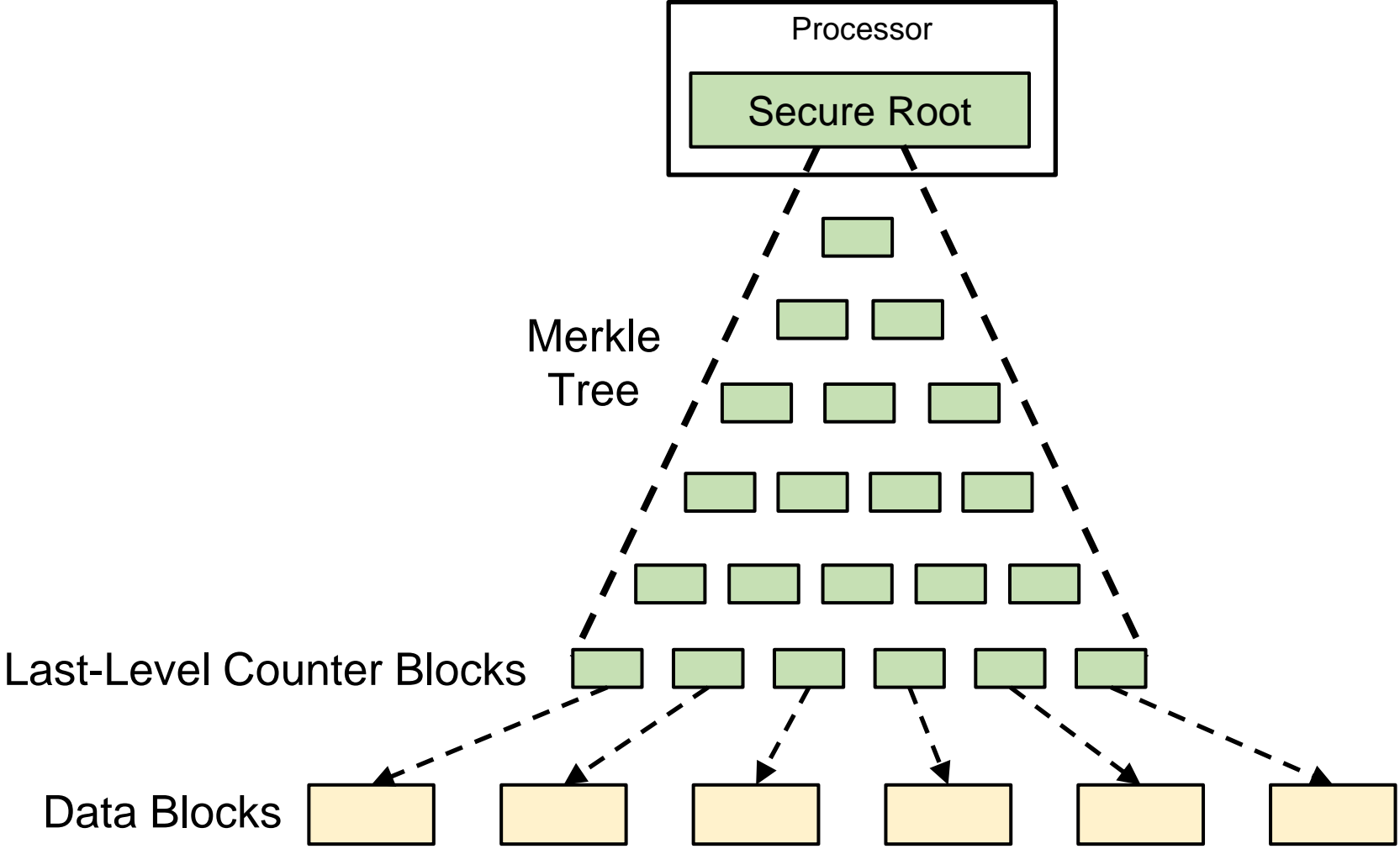


Securing data against physical attacks

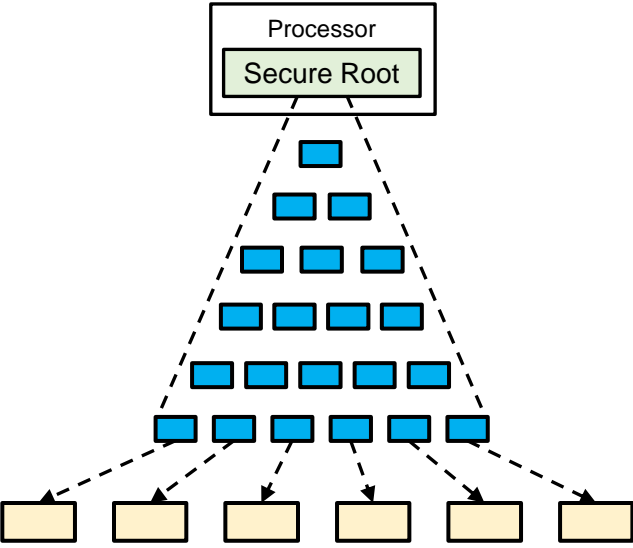
Protecting Physical Memory



Protecting Physical Memory

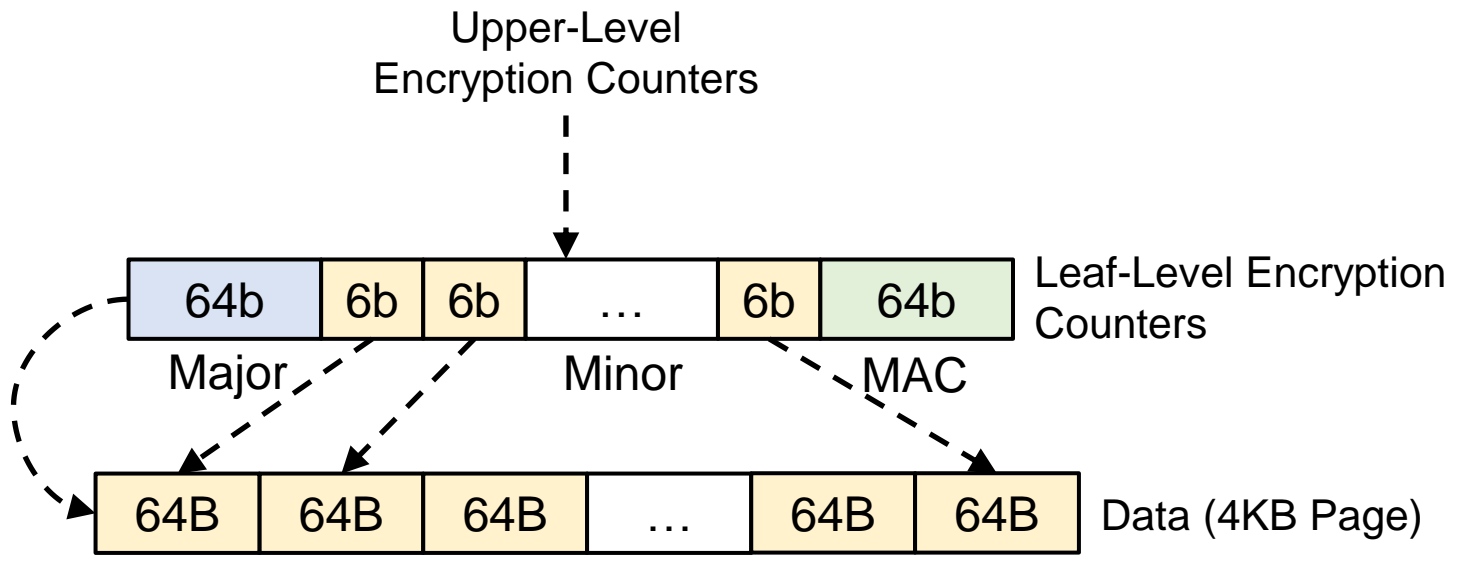
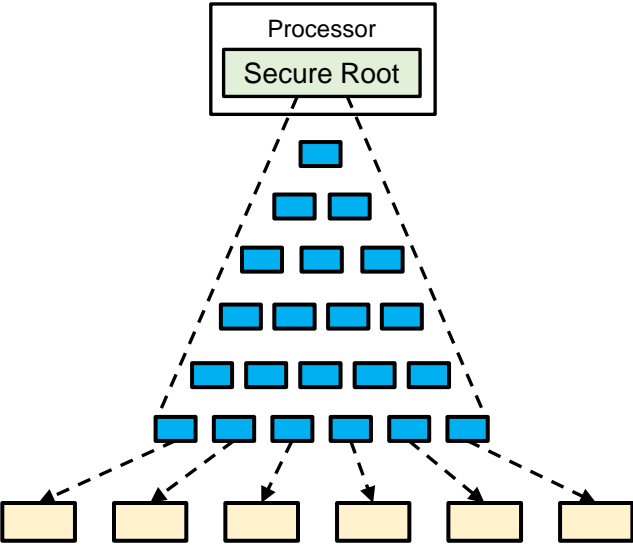


Protecting Physical Memory



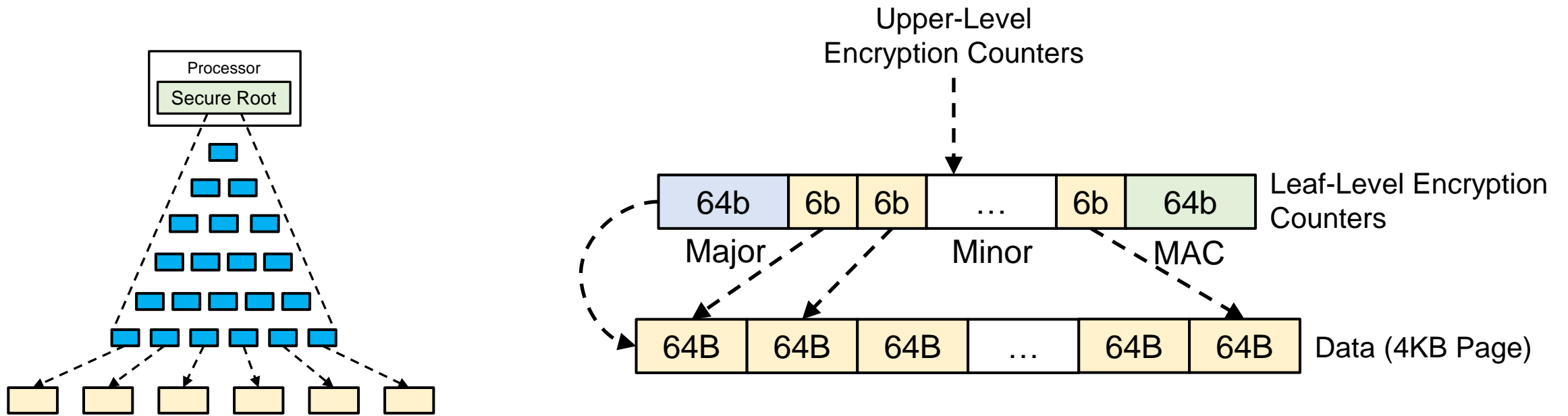
Split Counter Mode (ISCA'06)

Protecting Physical Memory



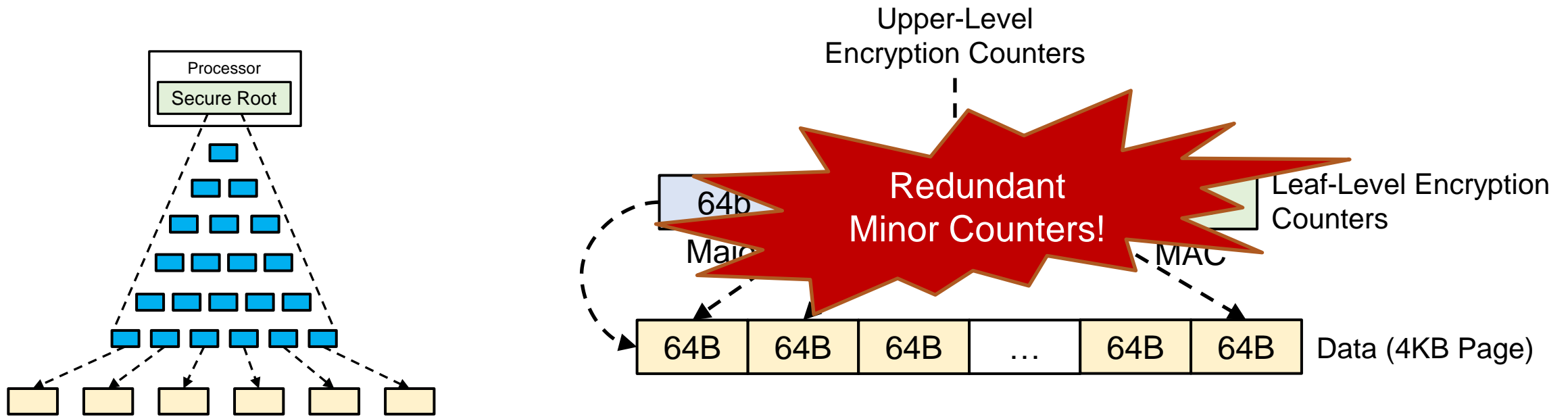
Split Counter Mode (ISCA'06)

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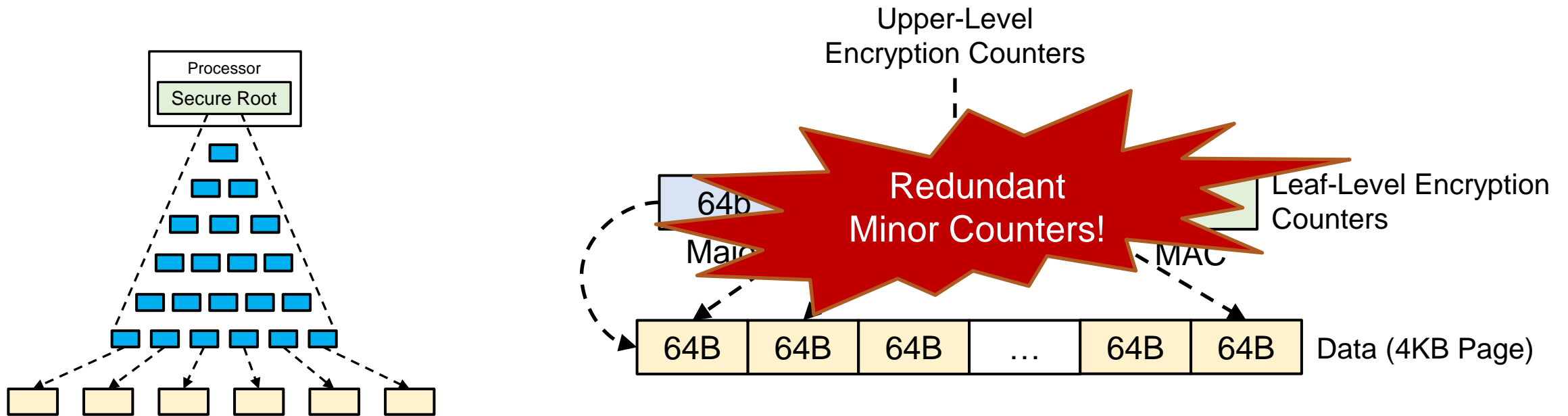
In-storage programs are read-intensive

Protecting Physical Memory



In-storage programs are read-intensive

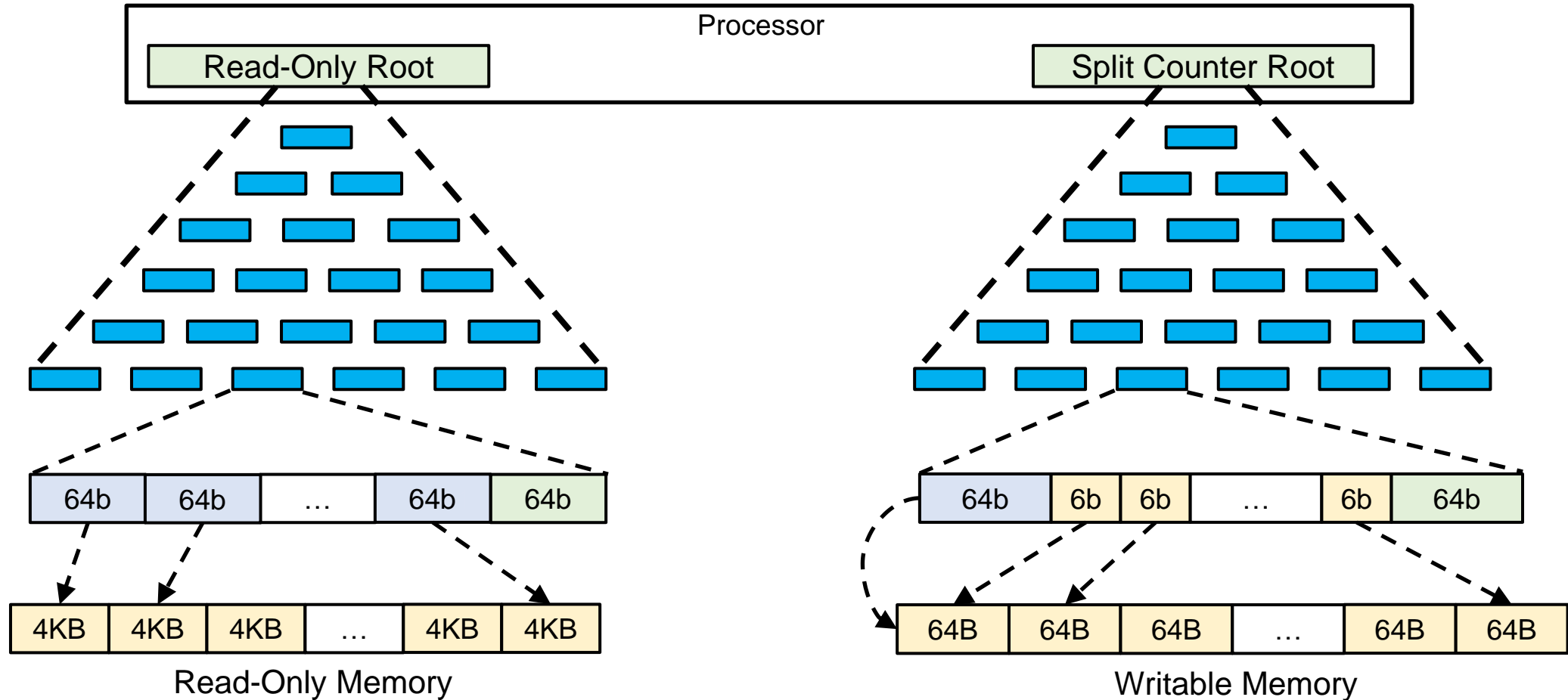
Protecting Physical Memory



In-storage programs are read-intensive

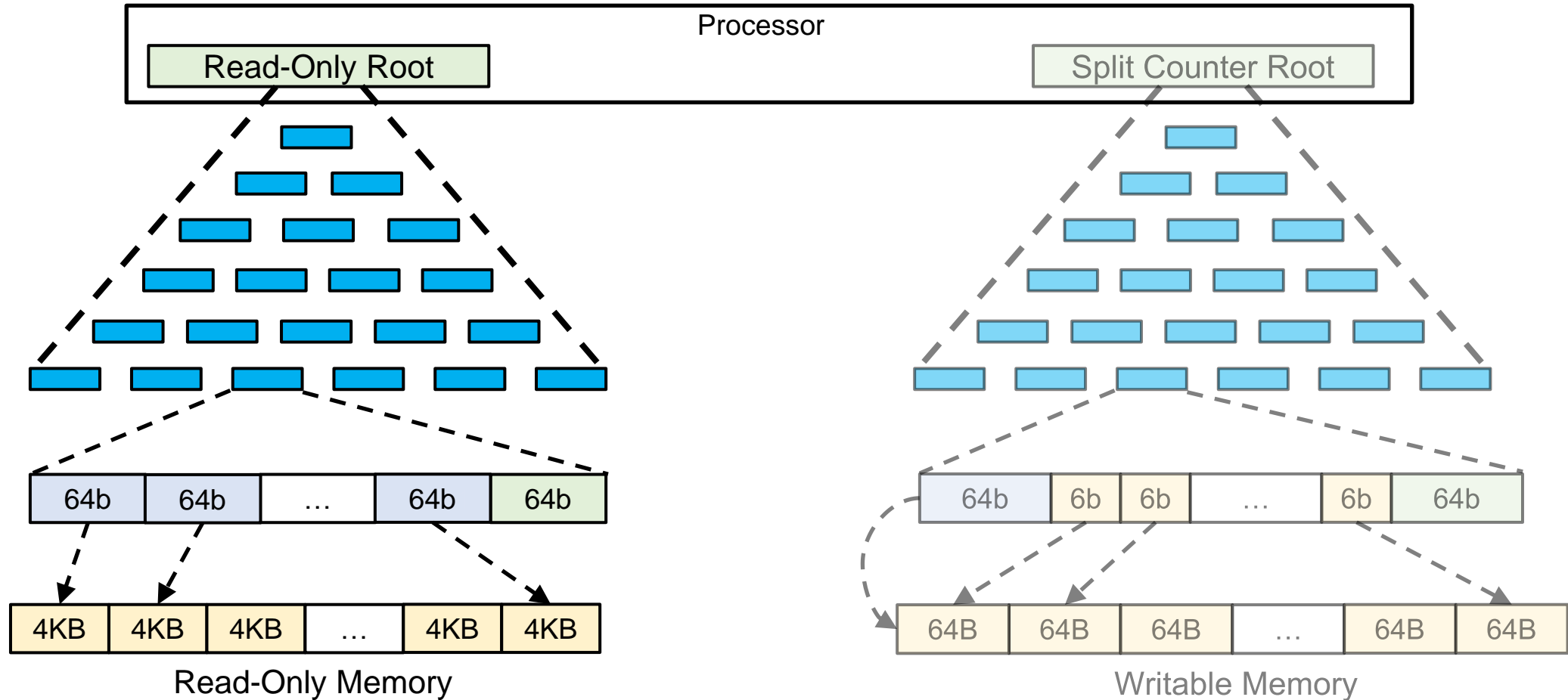
State-of-the-art Split Counter Mode is not optimal for in-storage computing

Protecting Physical Memory



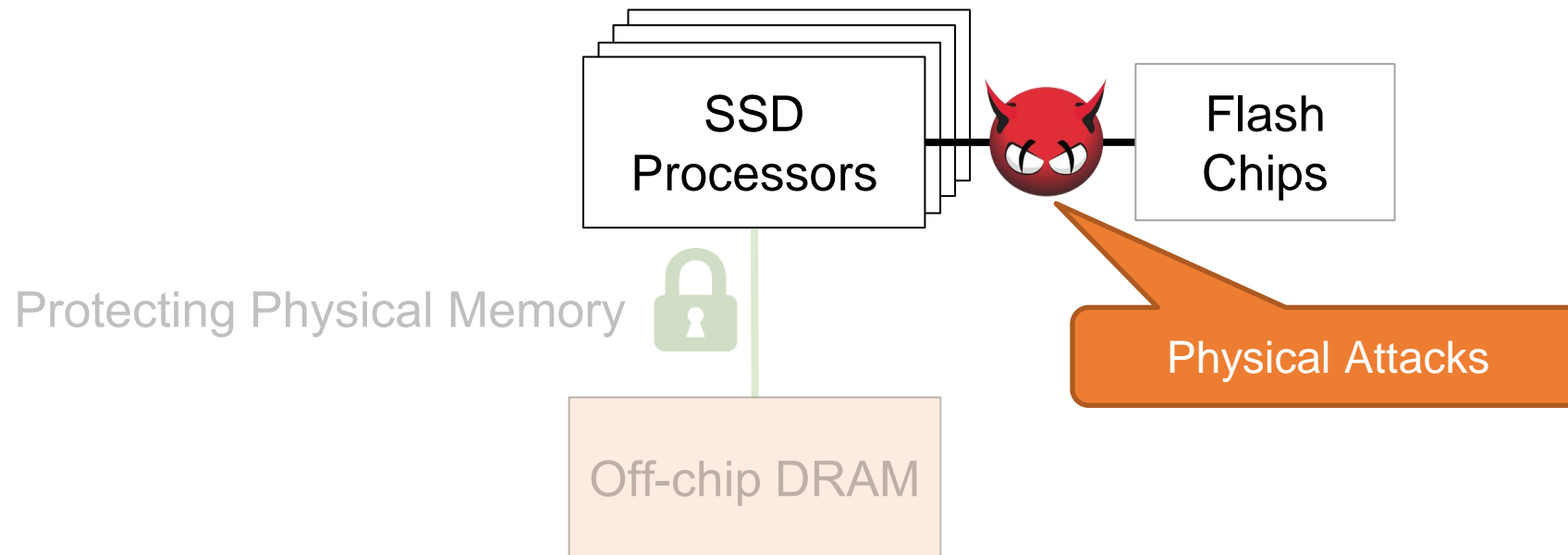
IceClave Hybrid Counter

Protecting Physical Memory



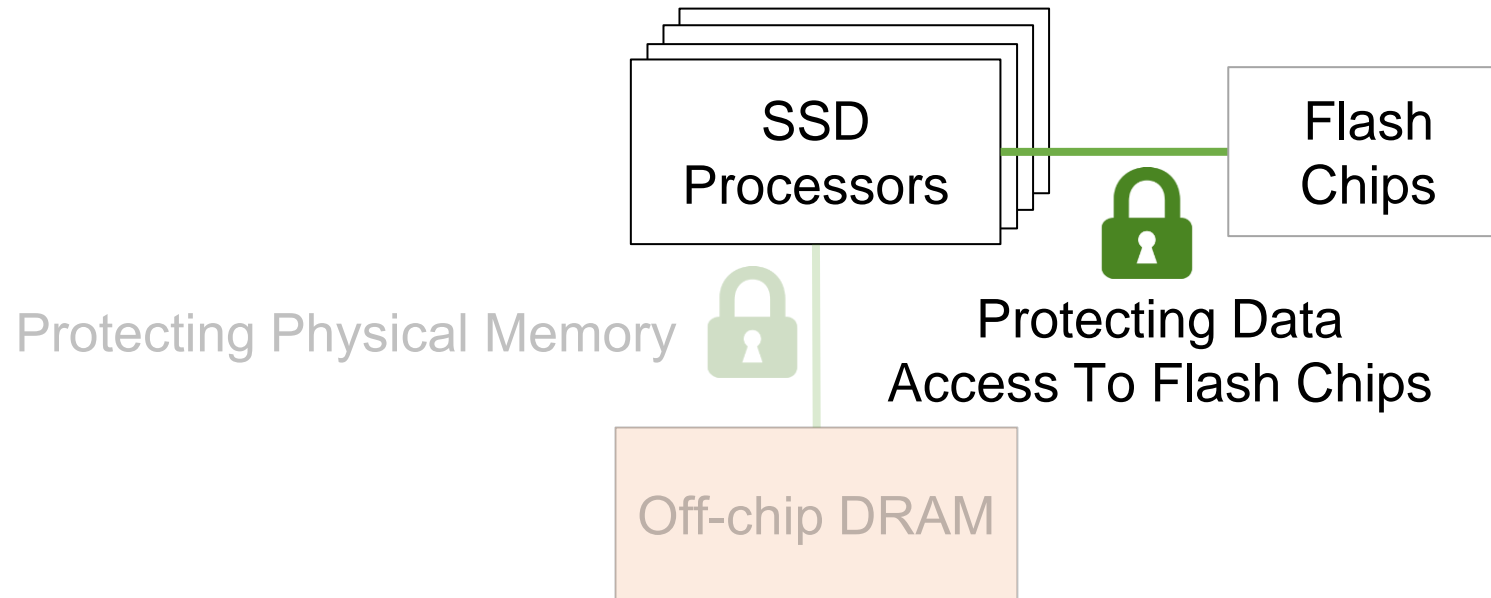
IceClave Hybrid Counter

Protecting Against Physical Attacks



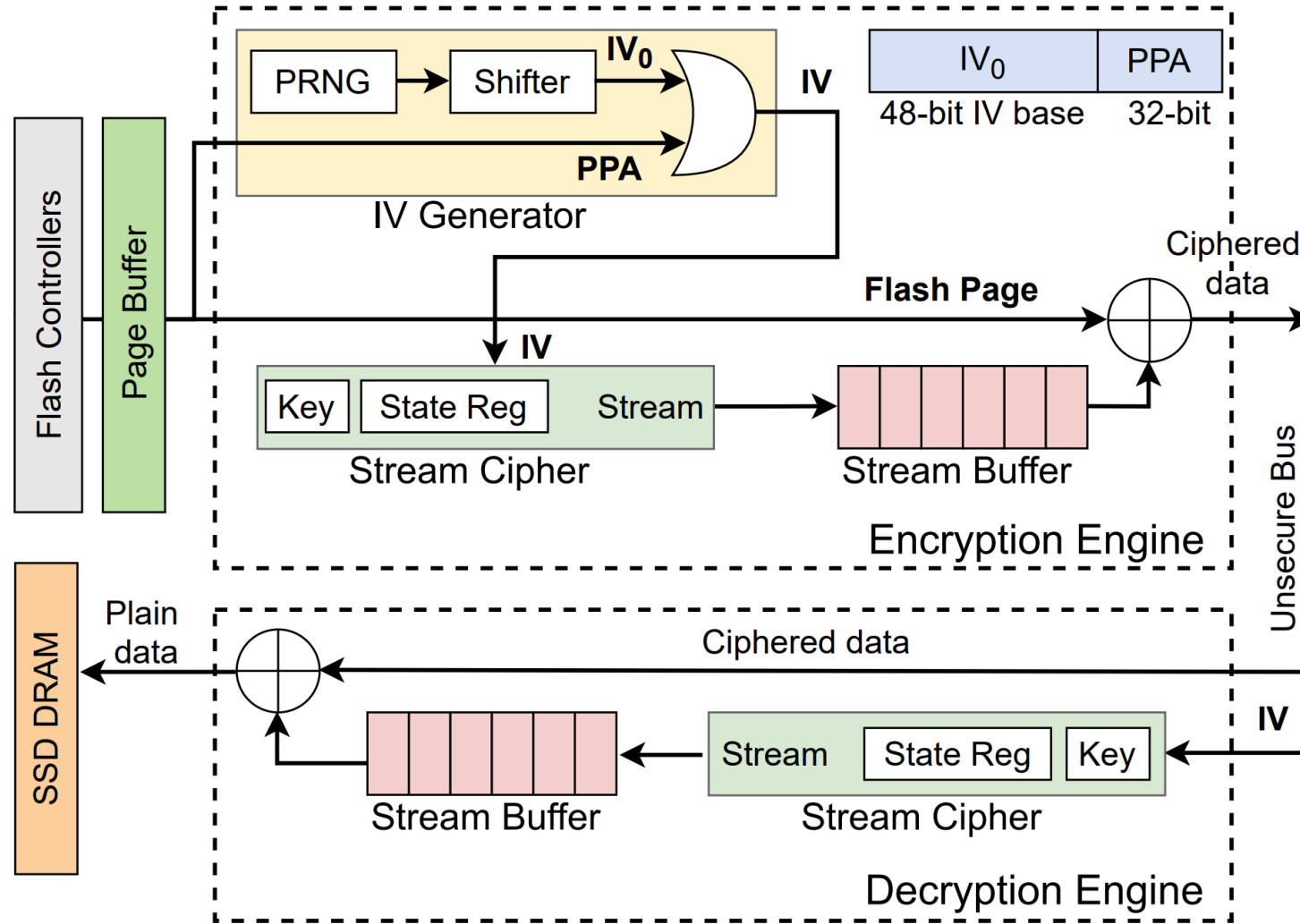
Securing data against physical attacks

Protecting Against Physical Attacks

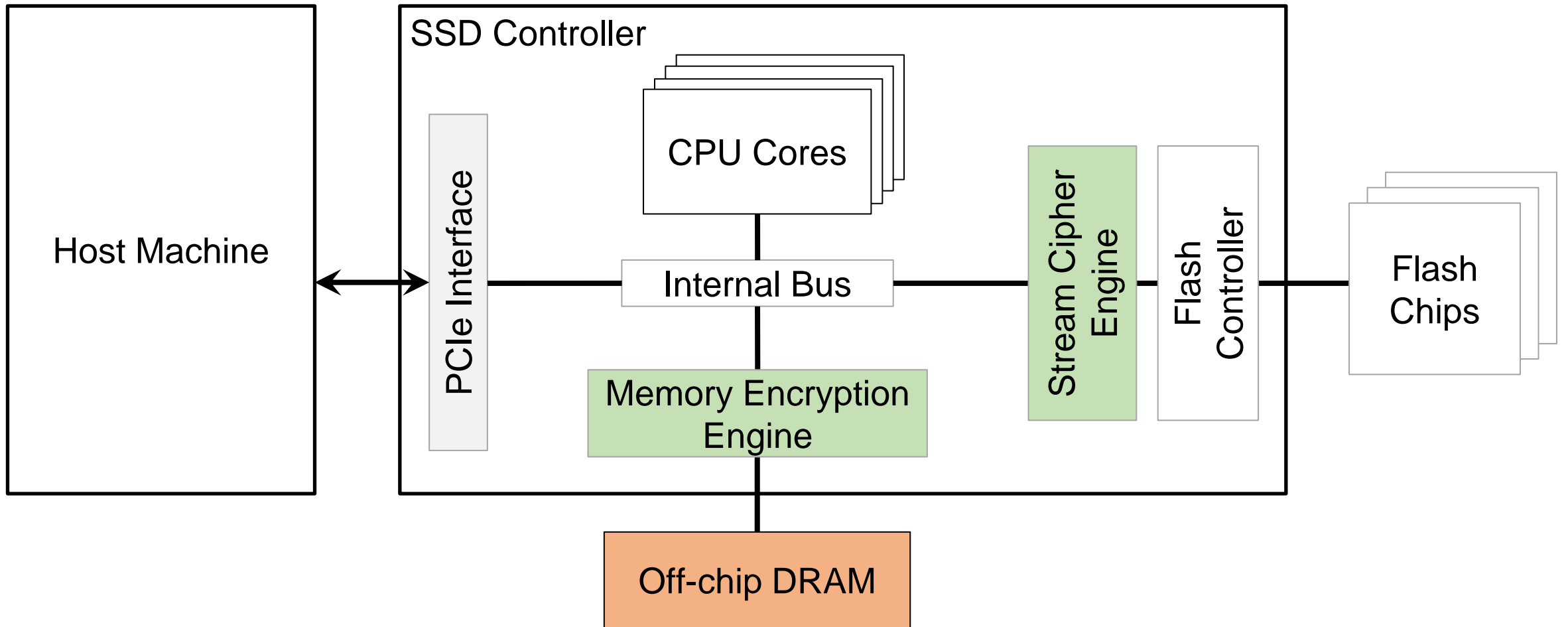


Securing data against physical attacks

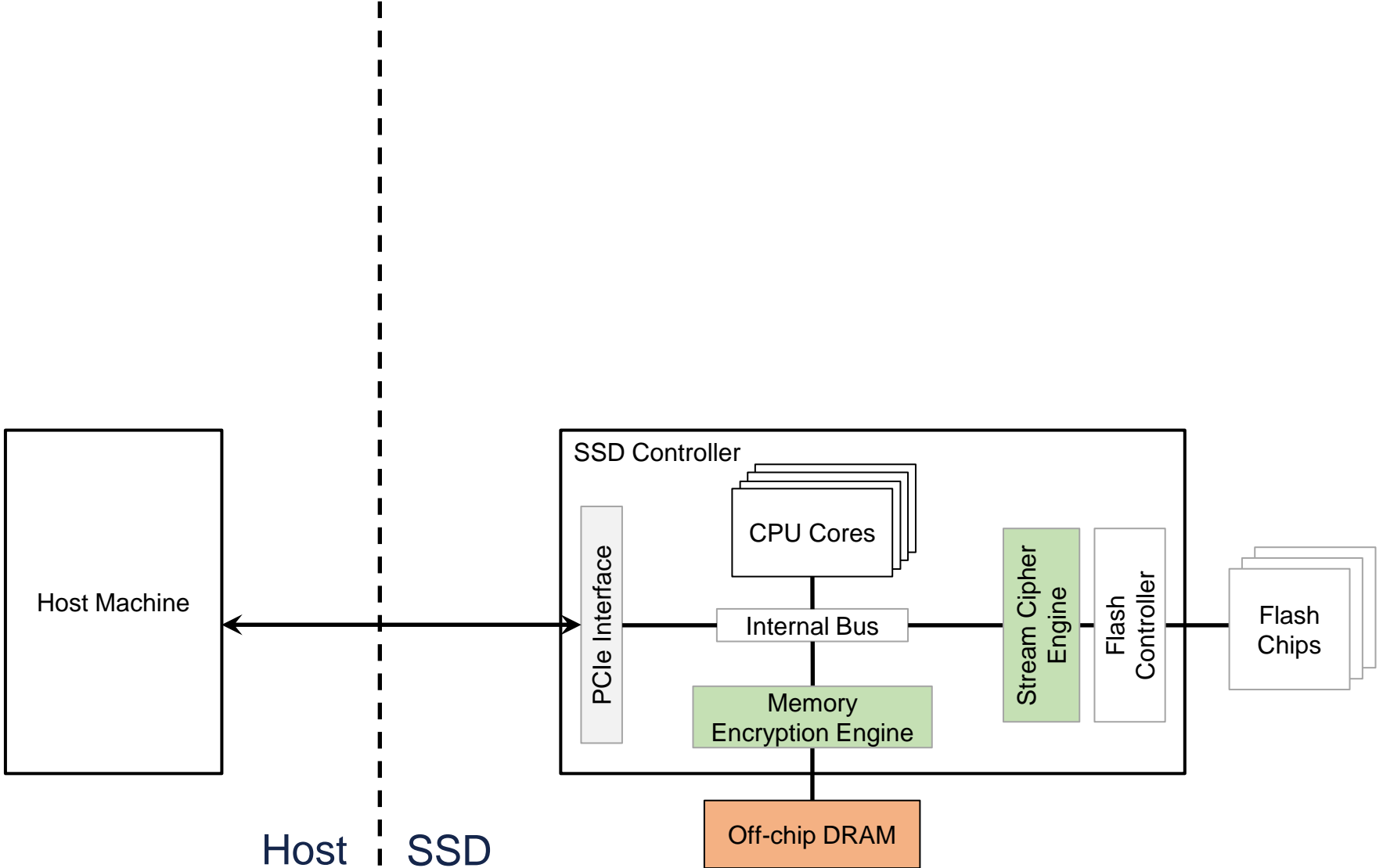
Protecting Data Access To Flash Chips



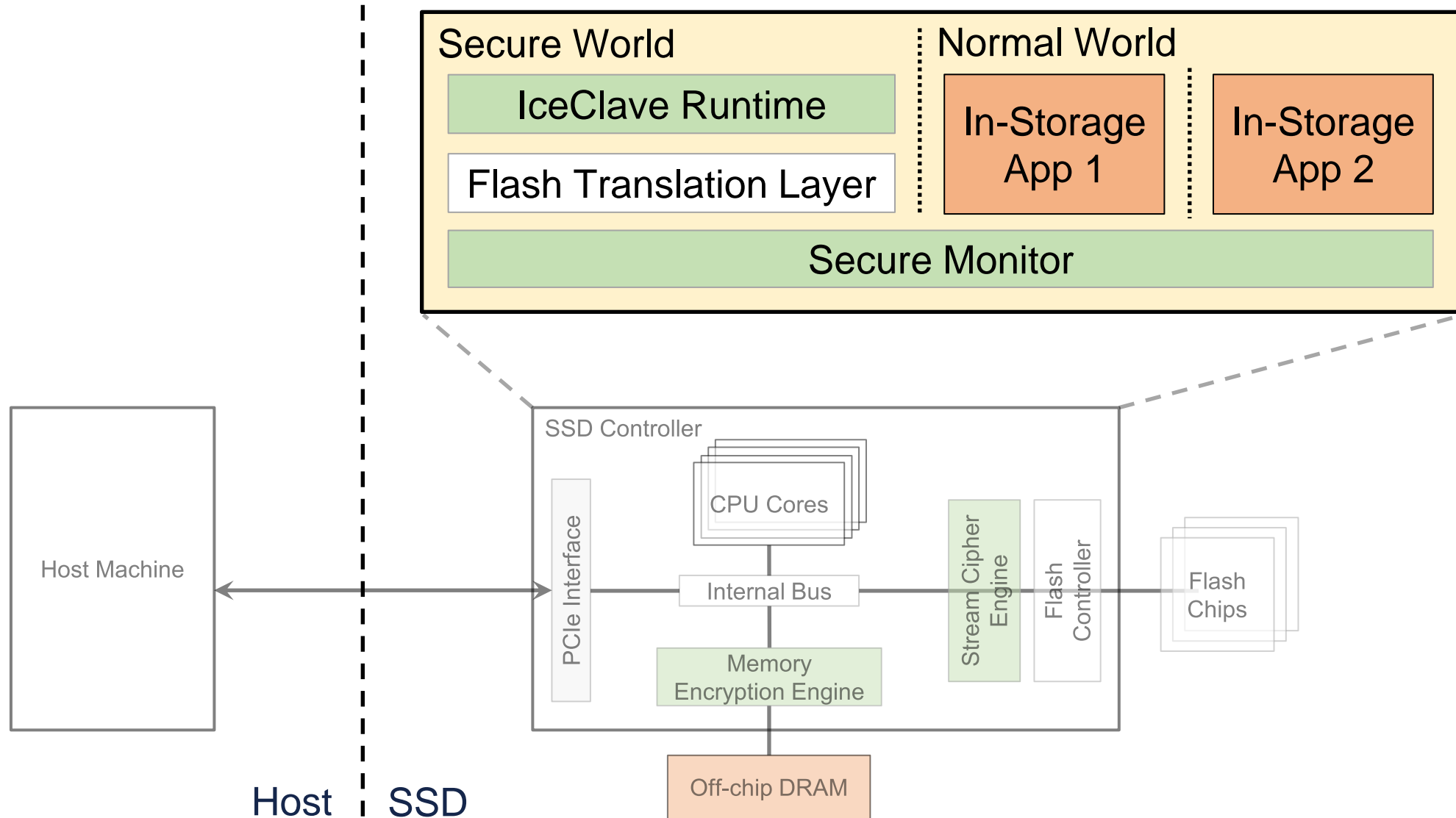
Put It All Together



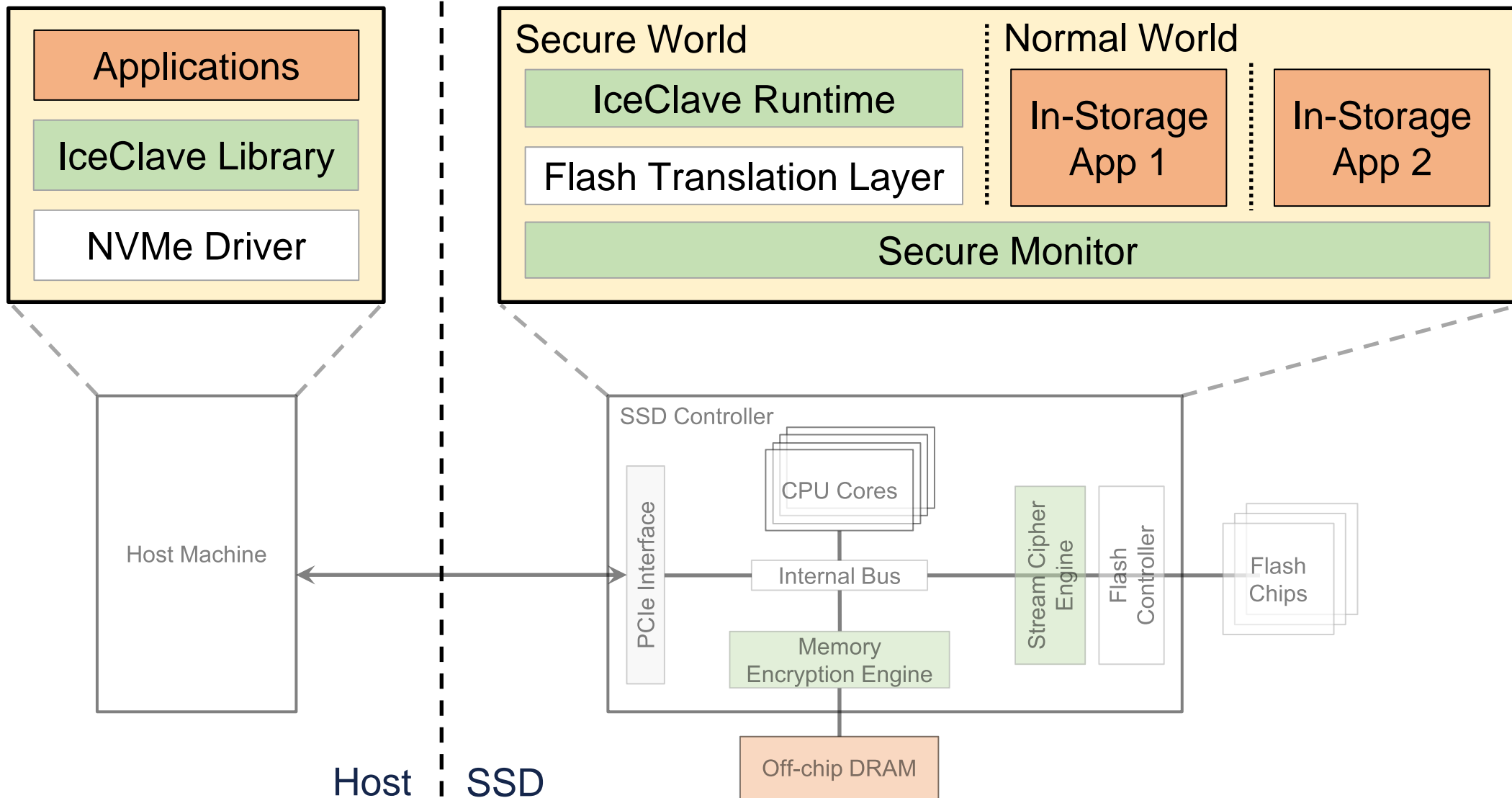
Put It All Together



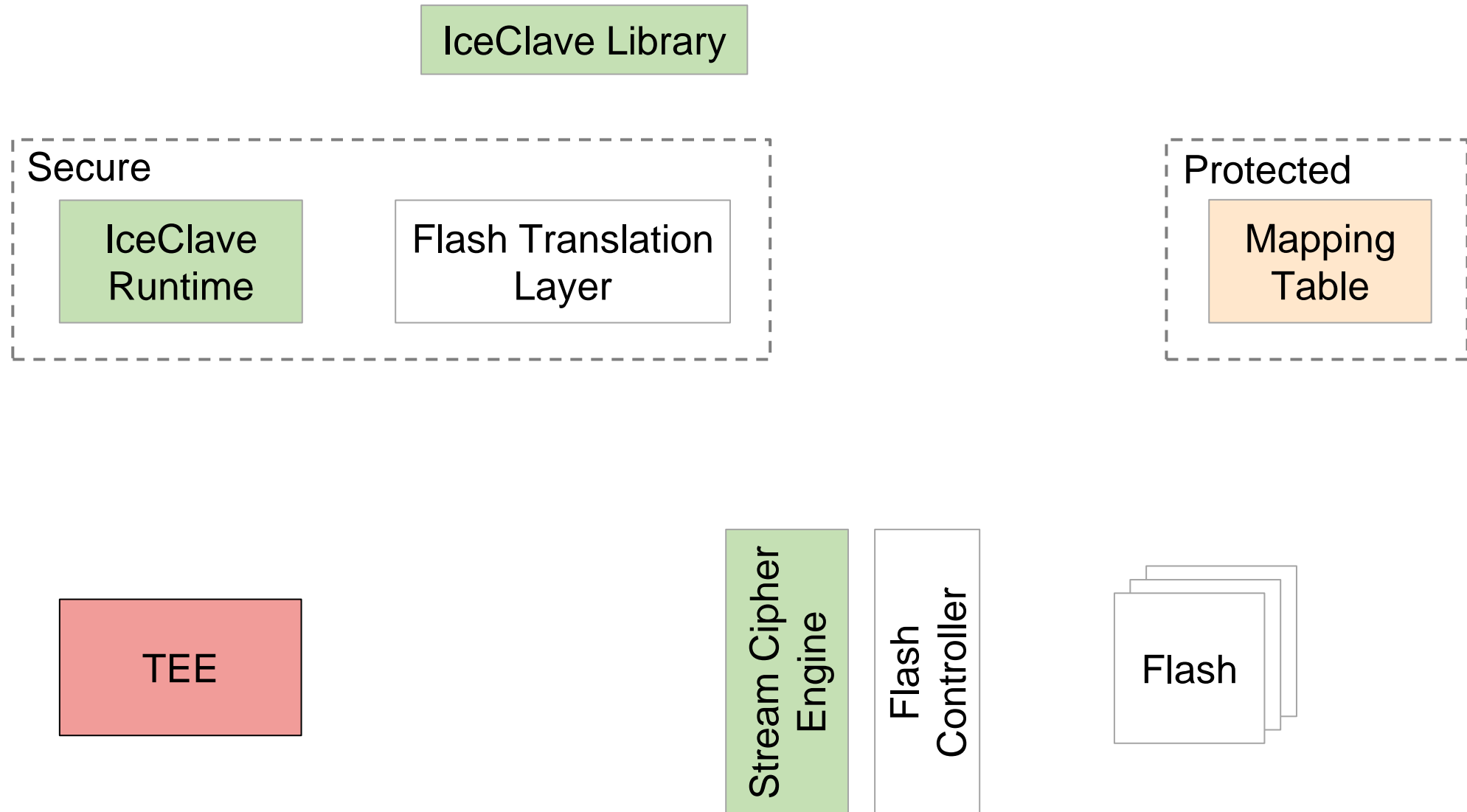
Put It All Together



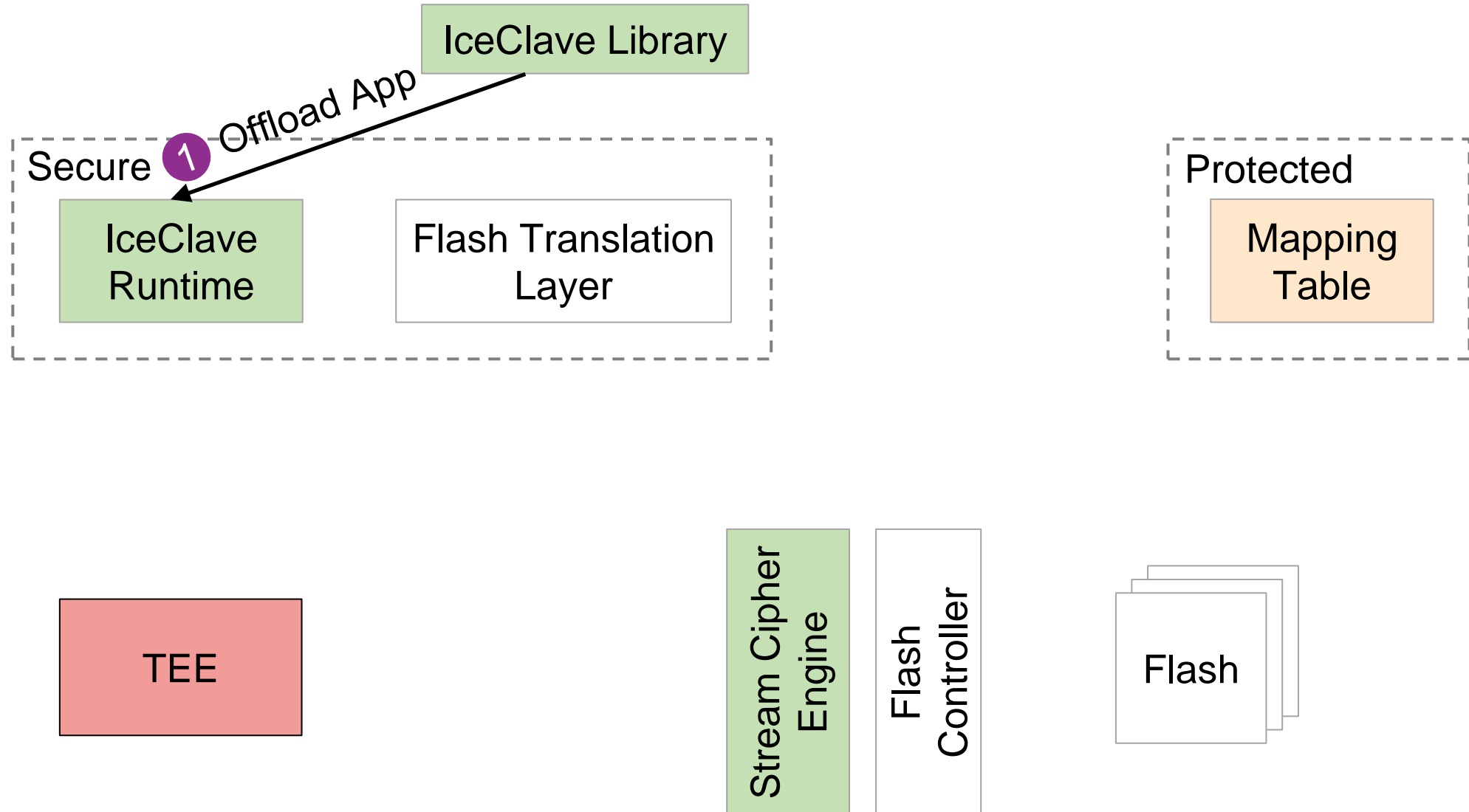
Put It All Together



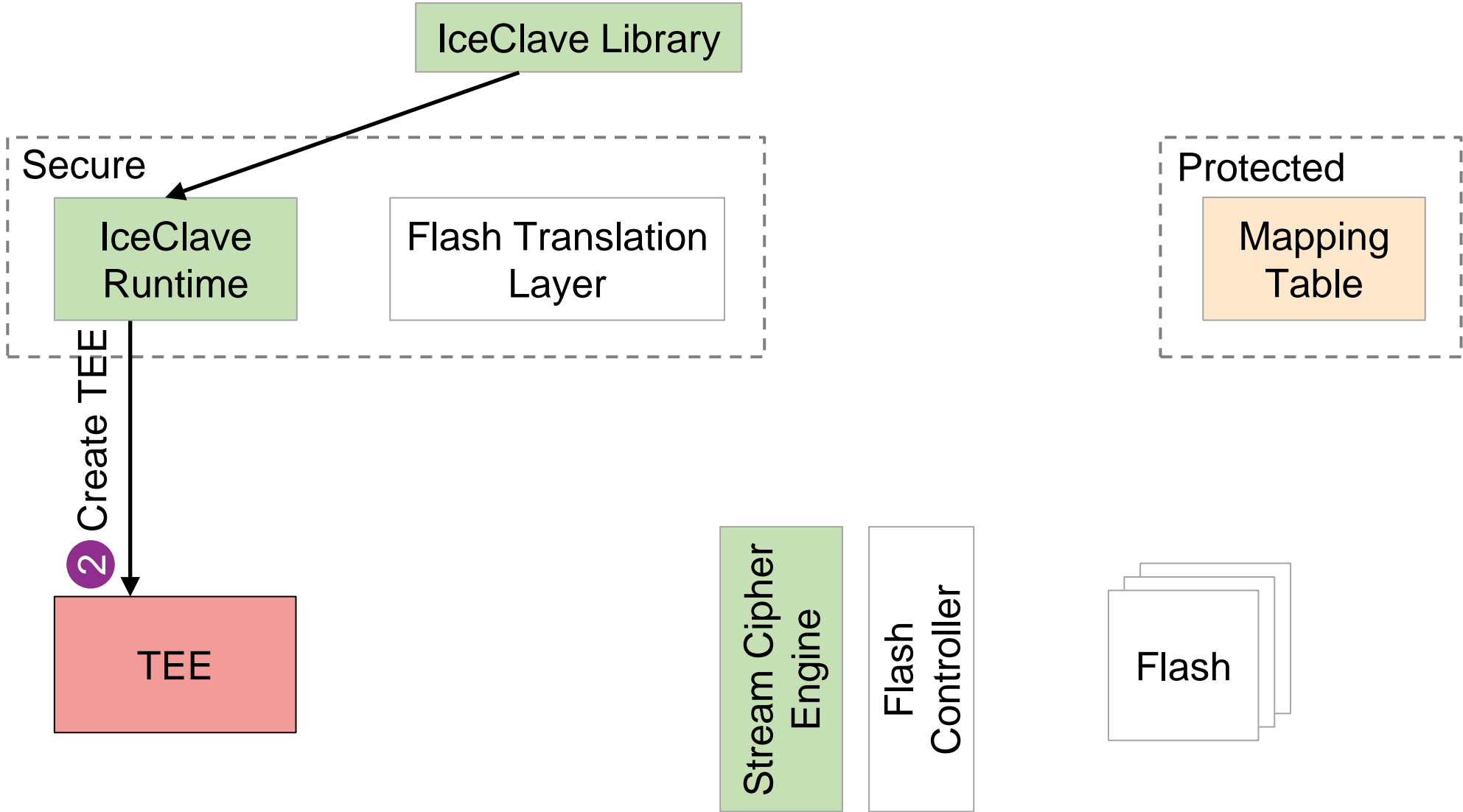
IceClave Workflow



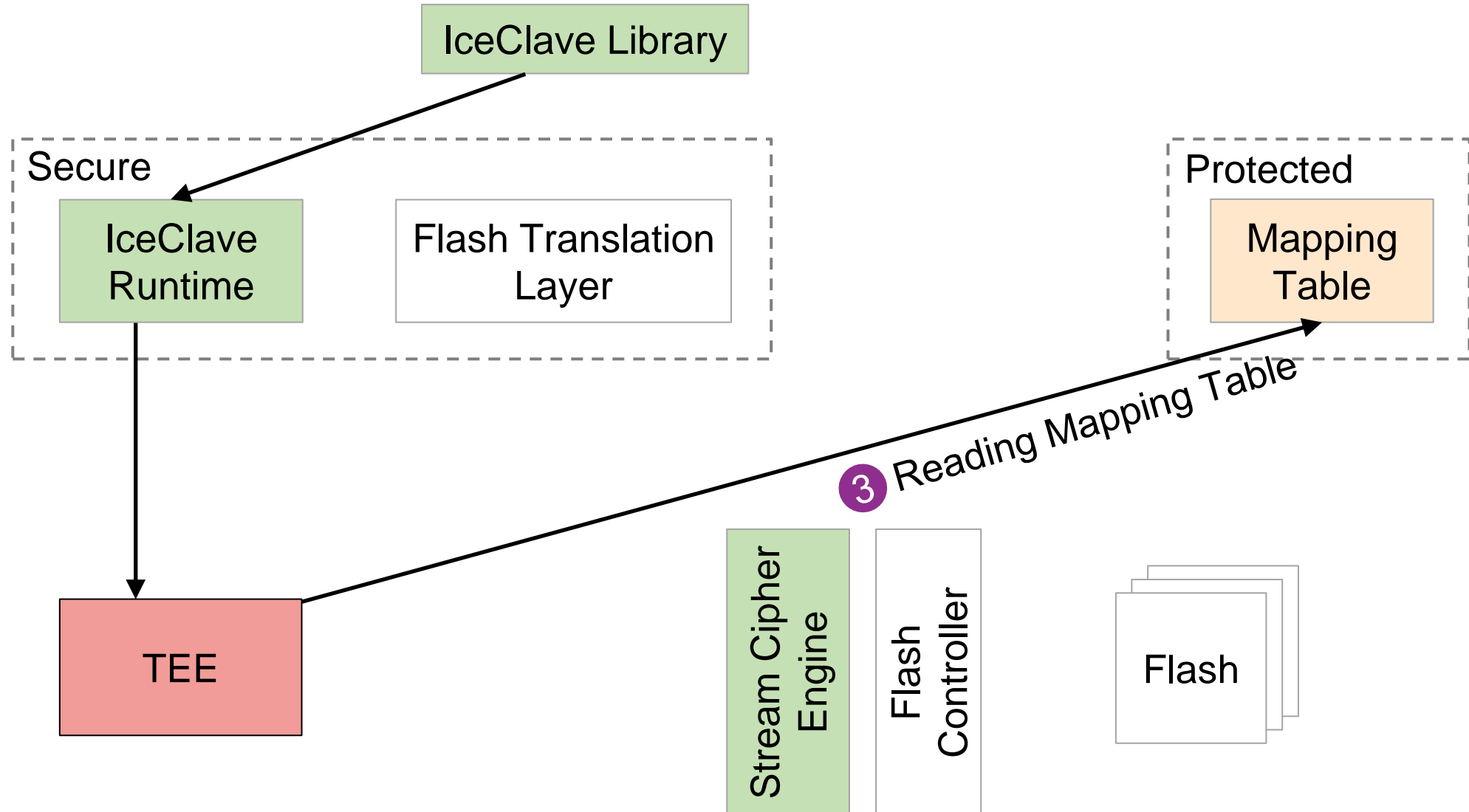
IceClave Workflow



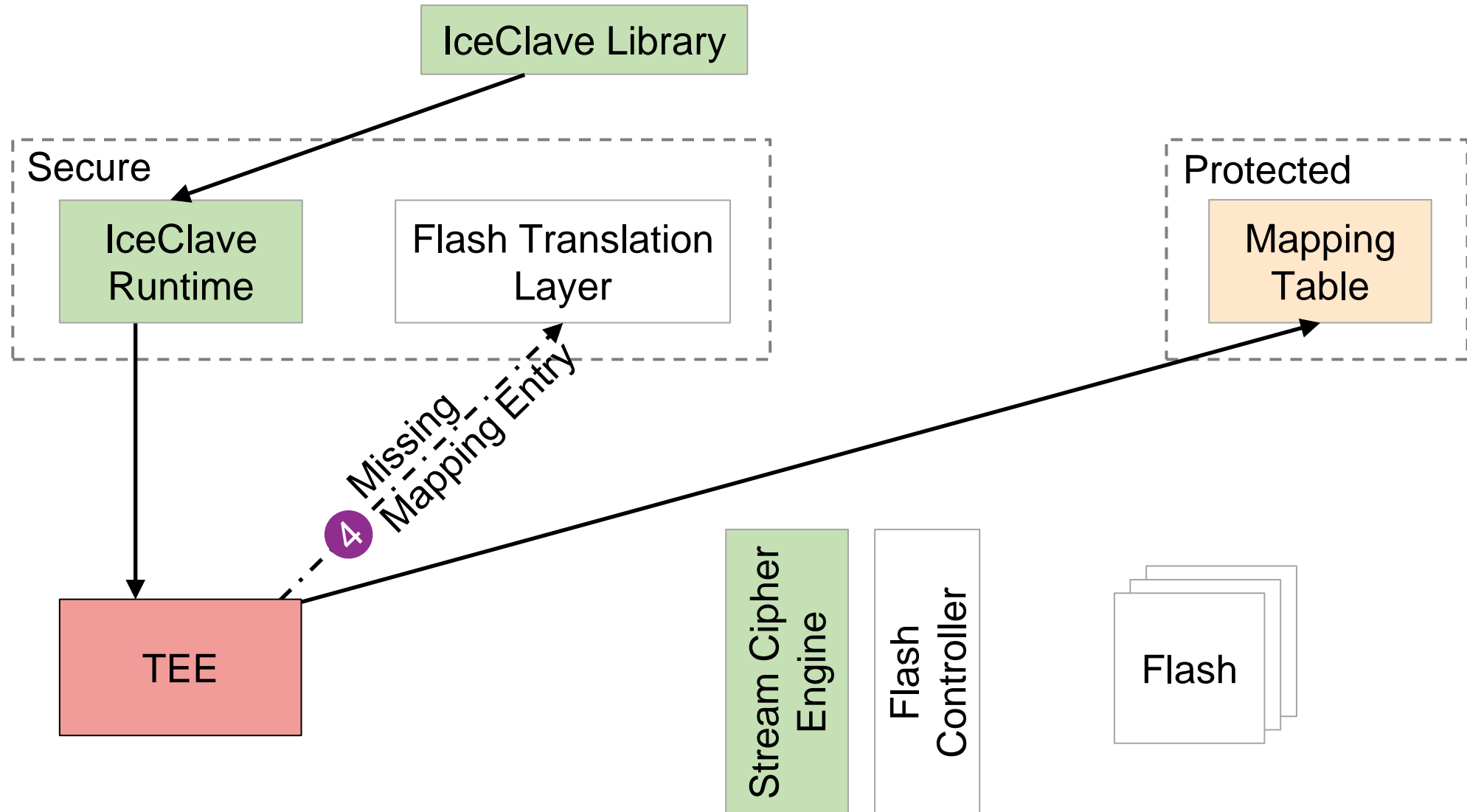
IceClave Workflow



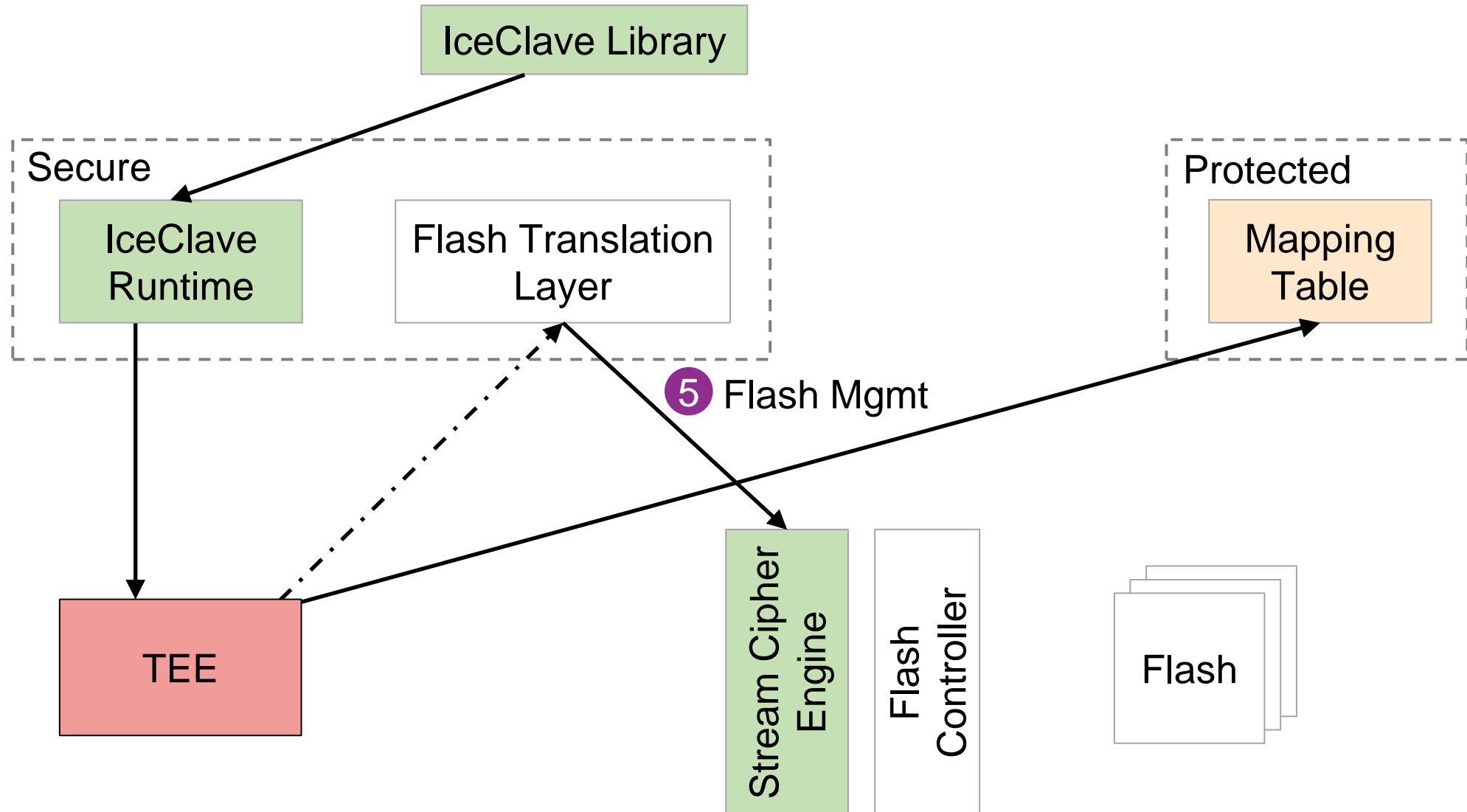
IceClave Workflow



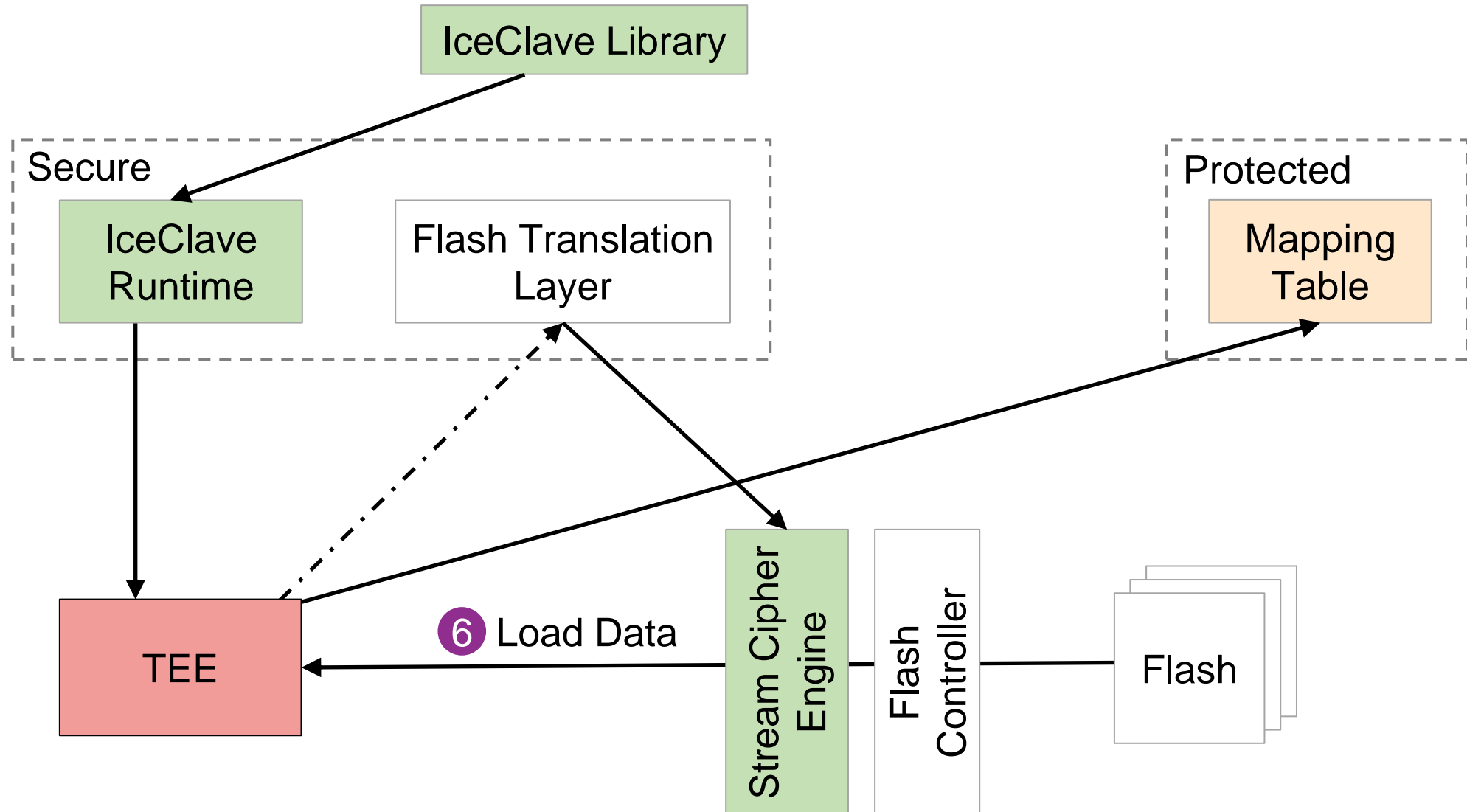
IceClave Workflow



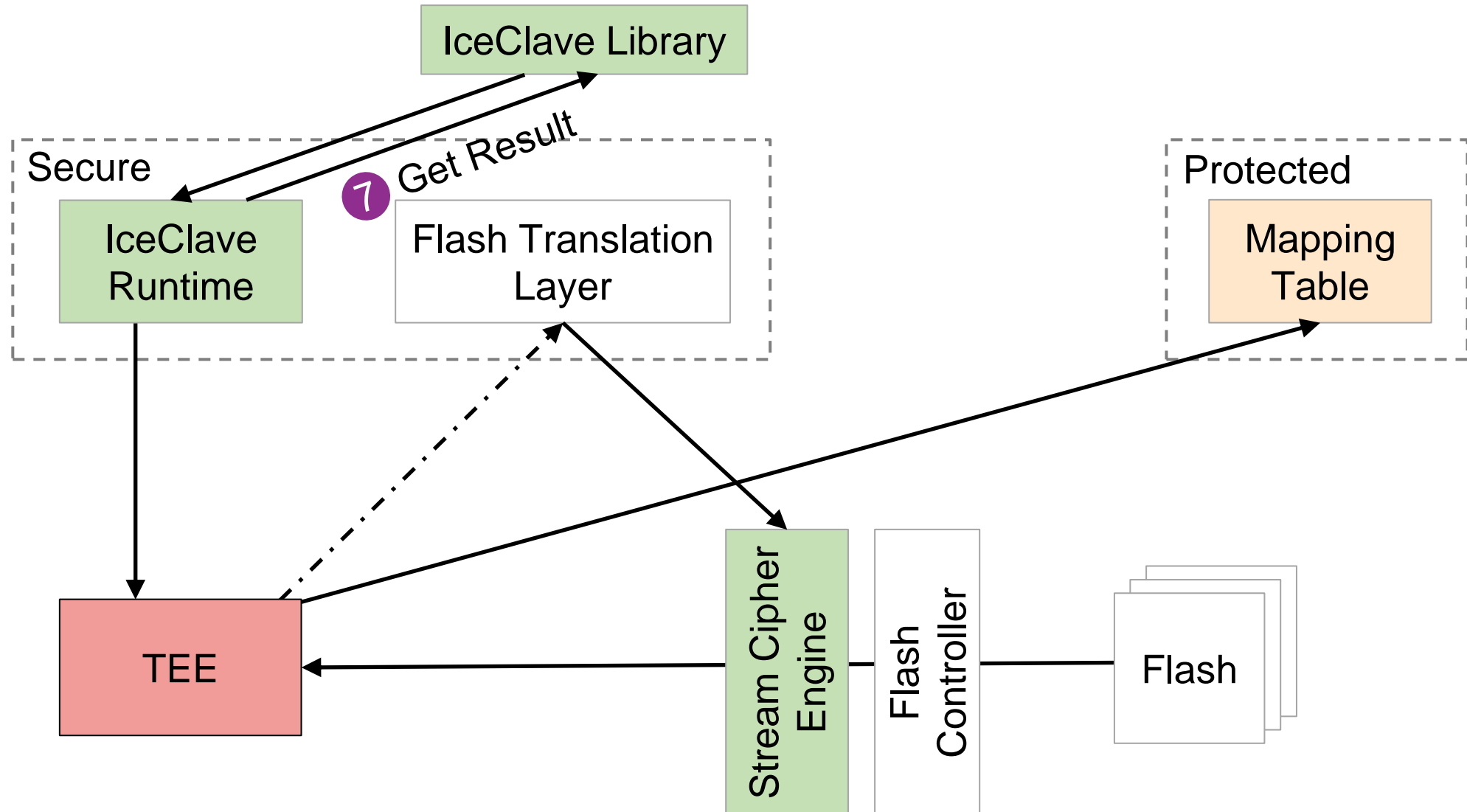
IceClave Workflow



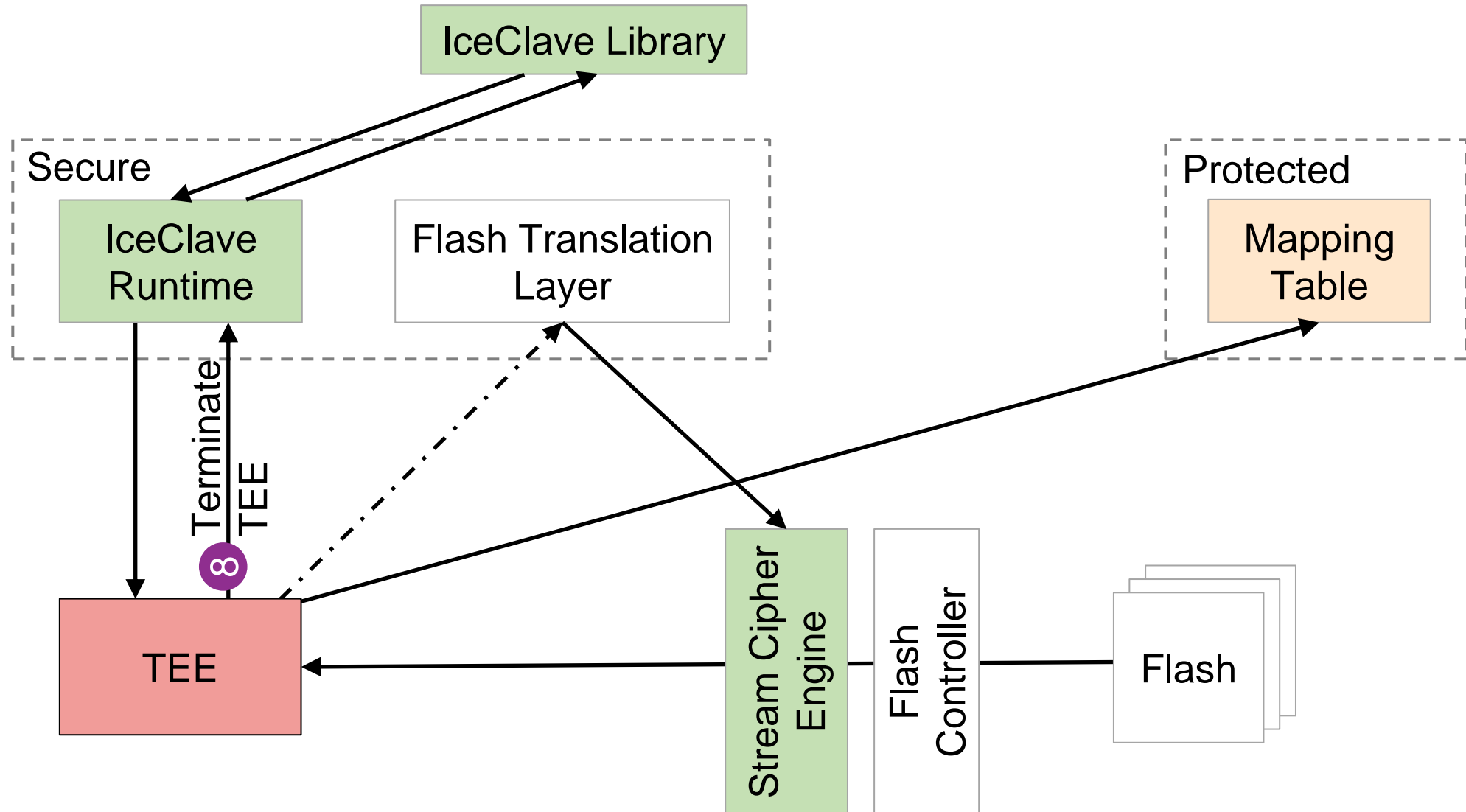
IceClave Workflow



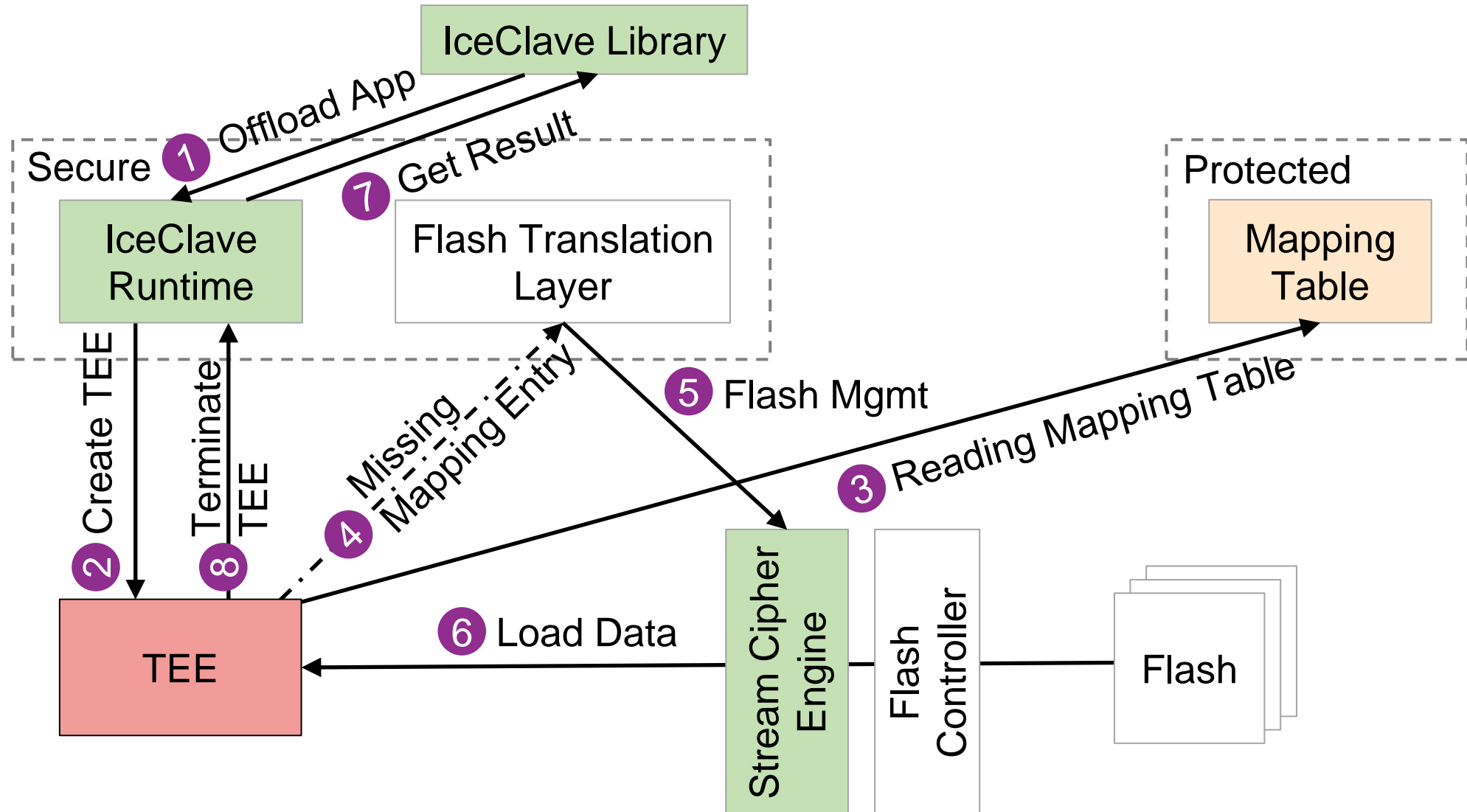
IceClave Workflow



IceClave Workflow



IceClave Workflow



IceClave Implementation

Experimental Setup

Simulator

gem5 + USIMM + SimpleSSD

Prototype

OpenSSD Cosmos+ FPGA

Synthetic
Workloads

Arithmetic, Aggregate, Filter, Wordcount

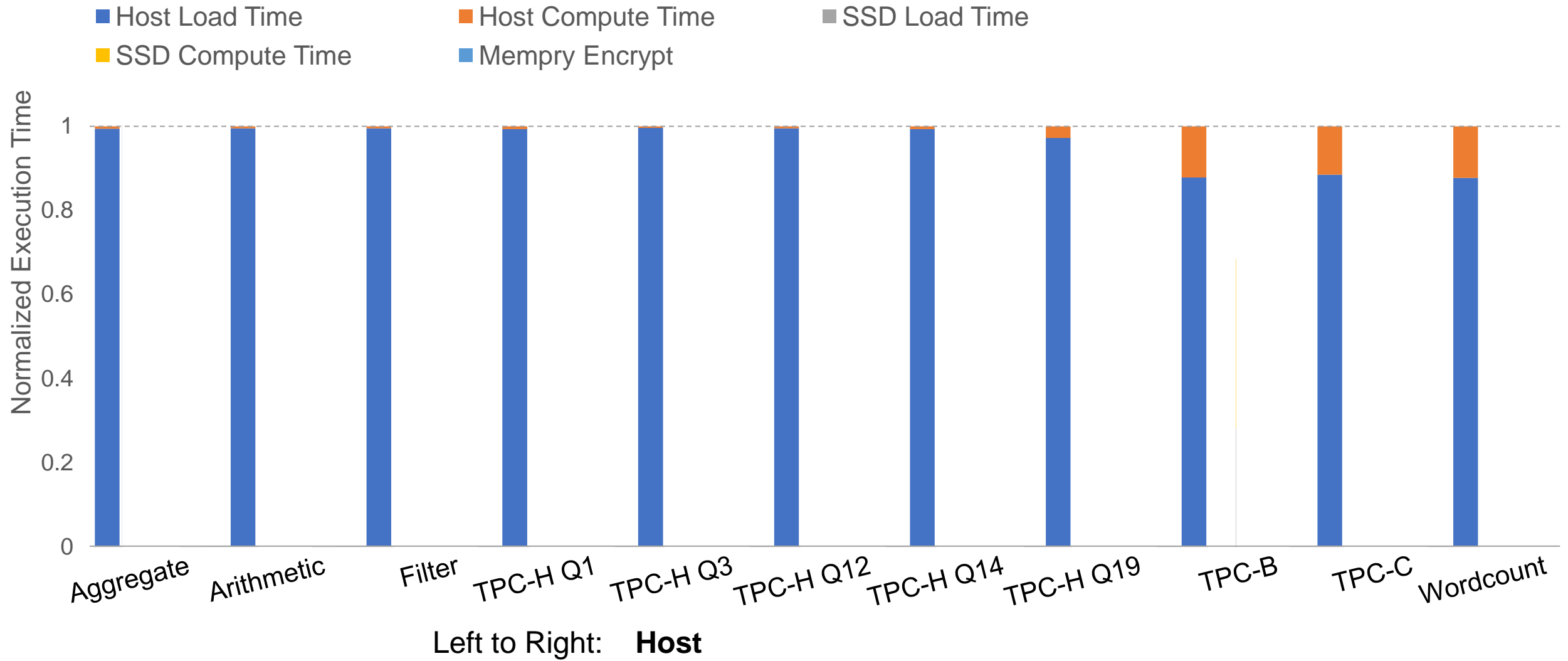
Real-world
Workloads

TPC-H, TPC-B, TPC-C

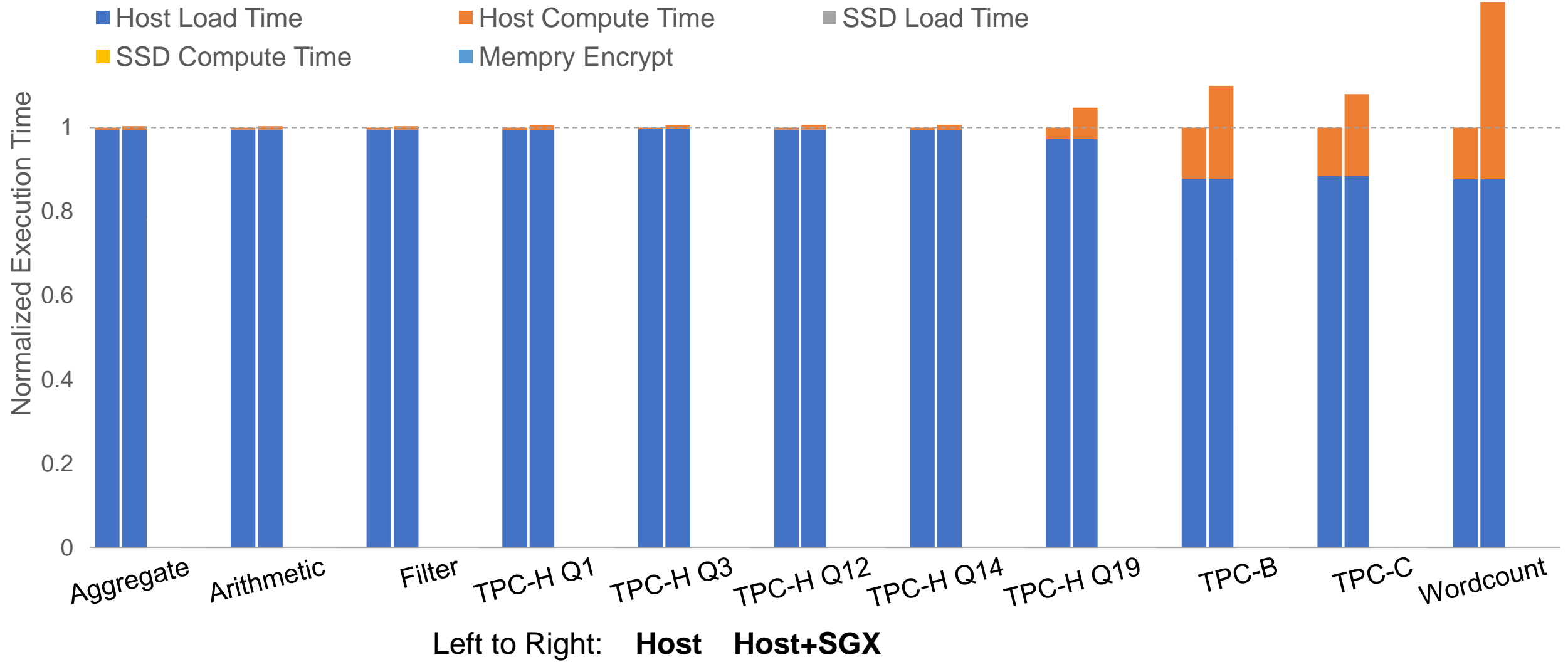
IceClave Overall Performance



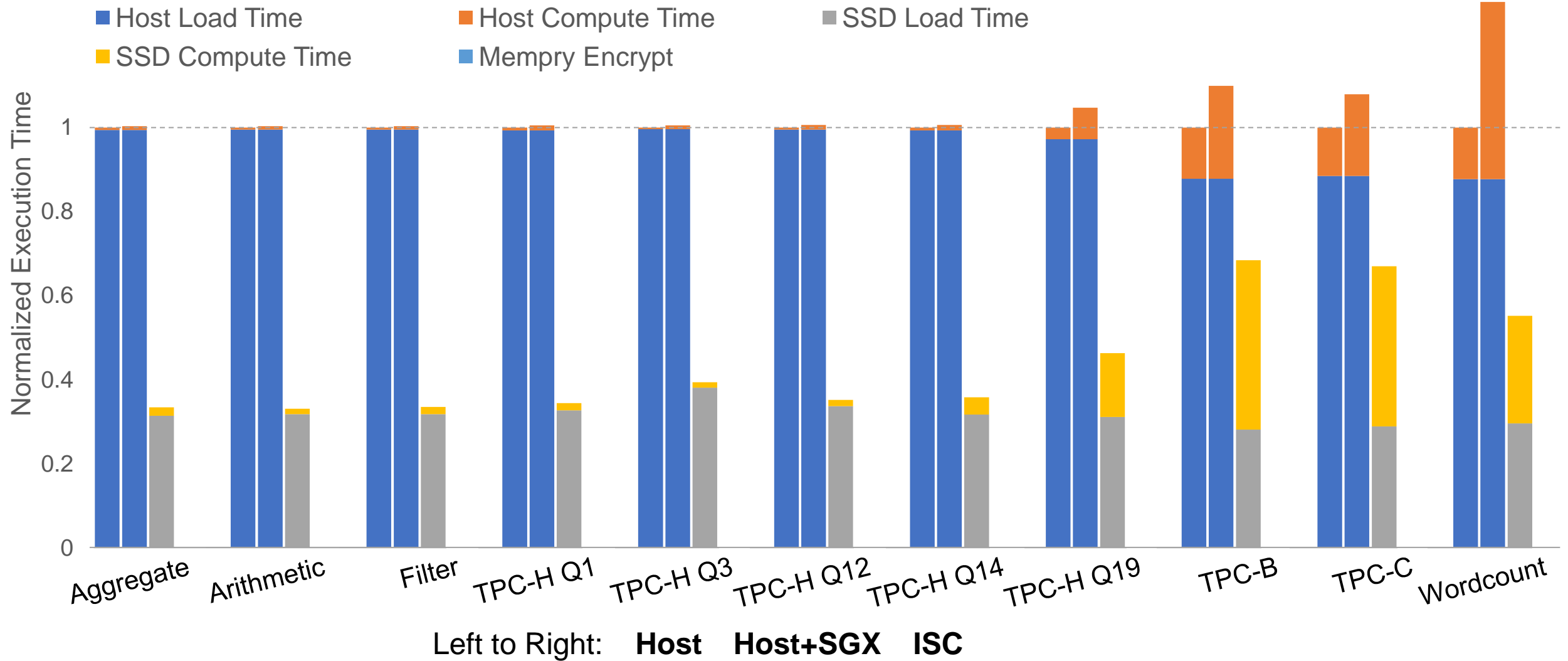
IceClave Overall Performance



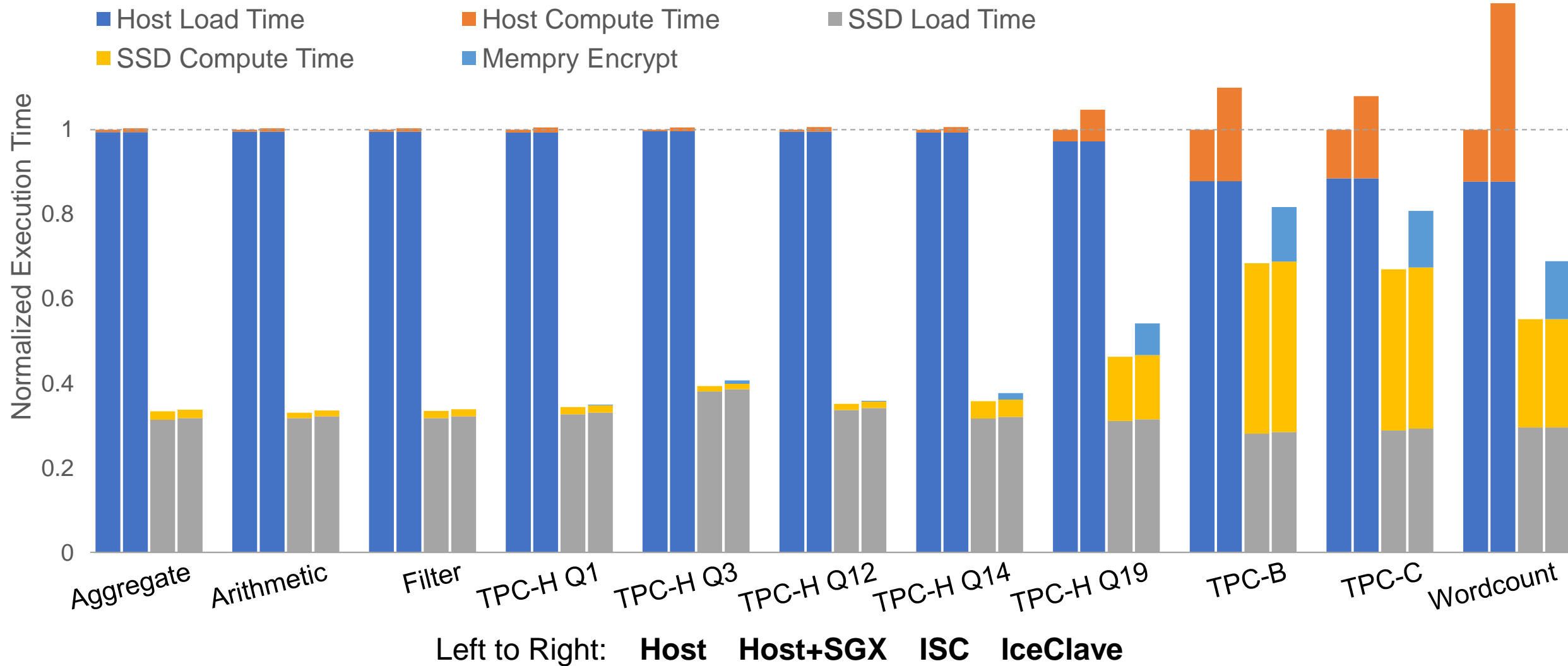
IceClave Overall Performance



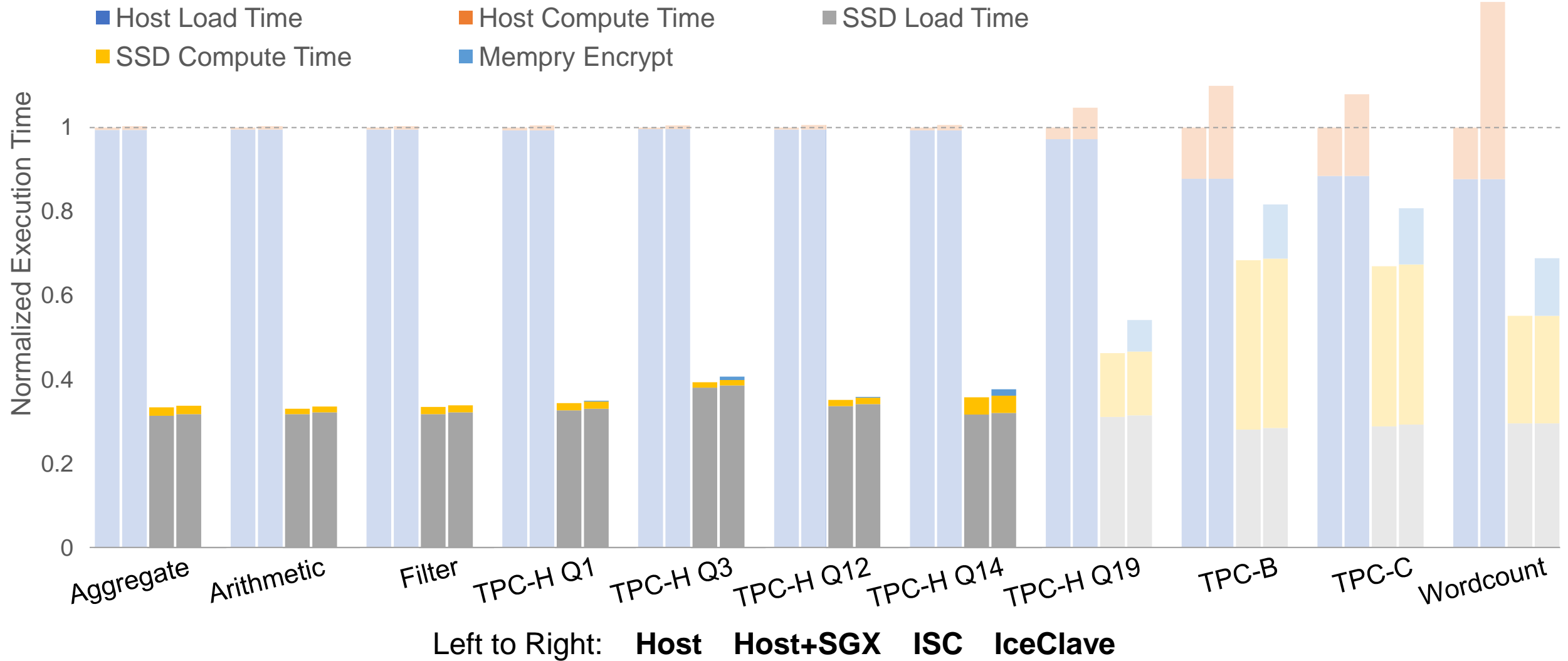
IceClave Overall Performance



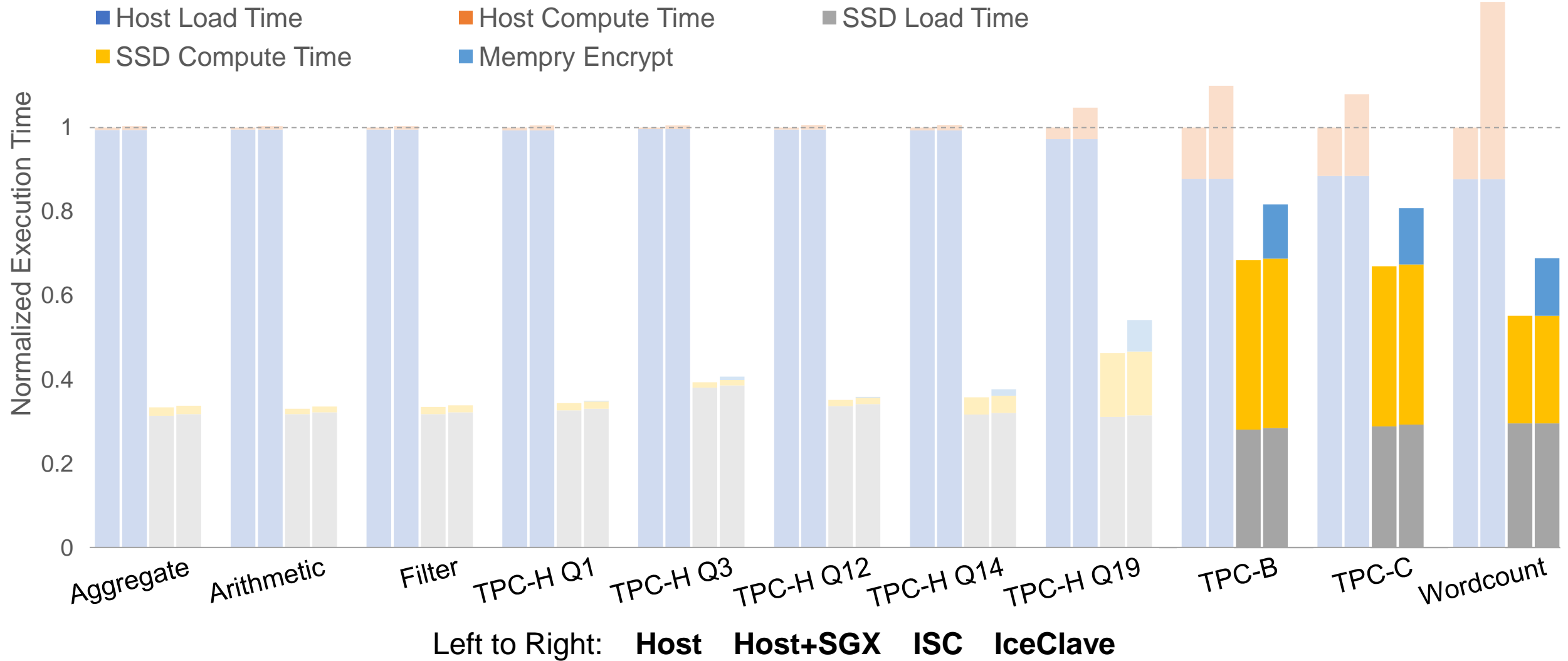
IceClave Overall Performance



IceClave Overall Performance

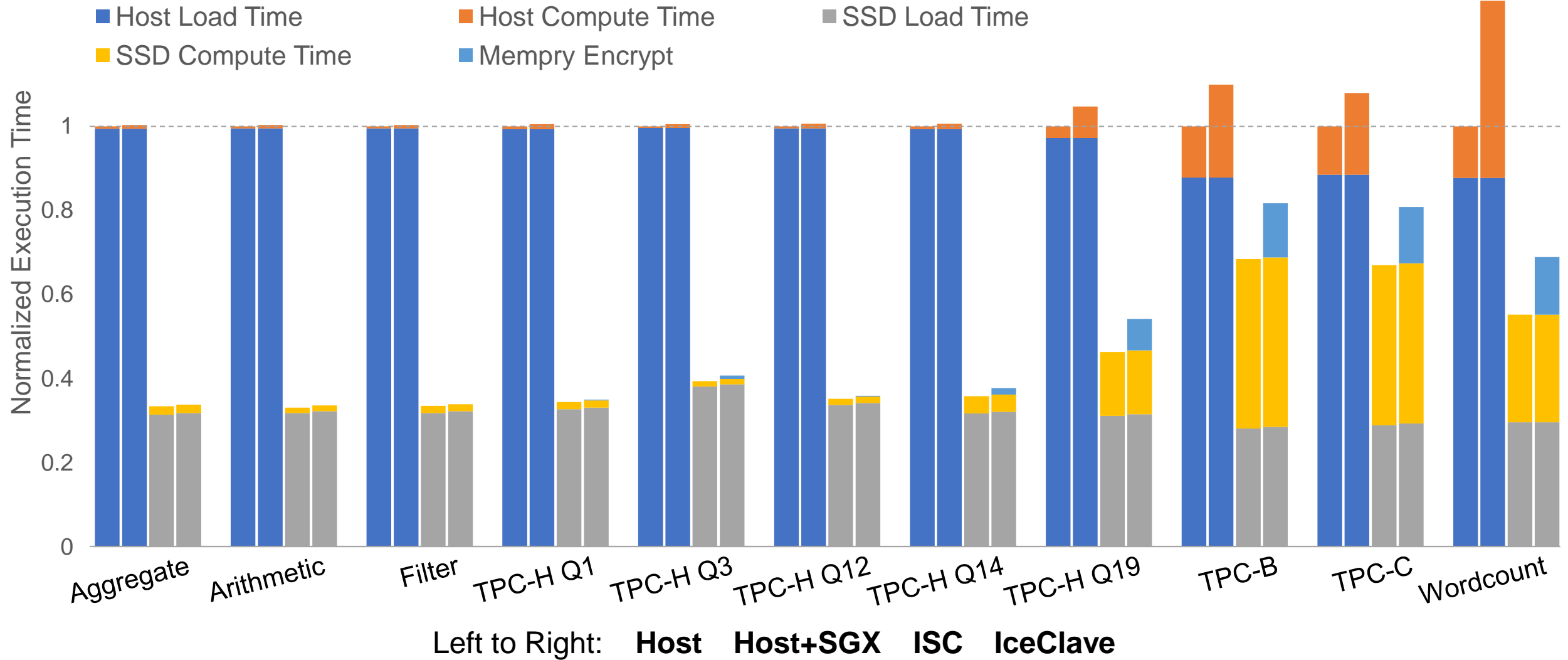


IceClave Overall Performance



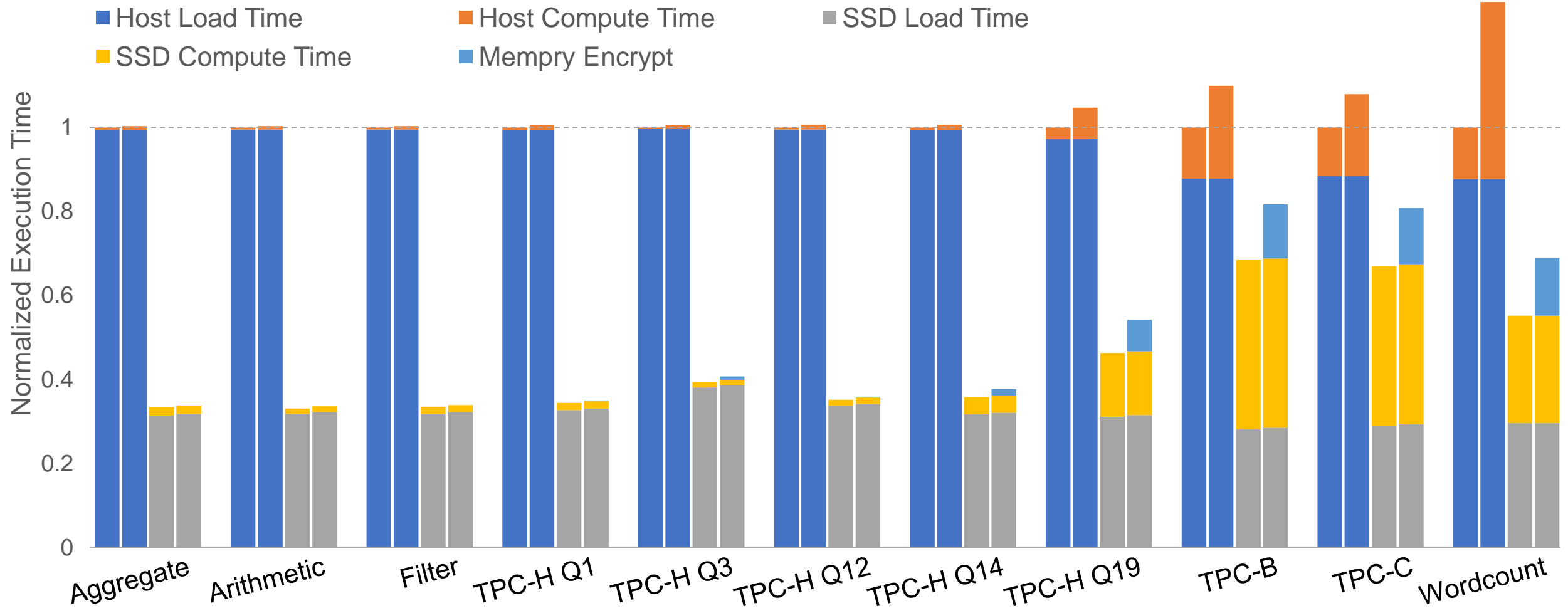
IceClave Overall Performance

1.4



IceClave Overall Performance

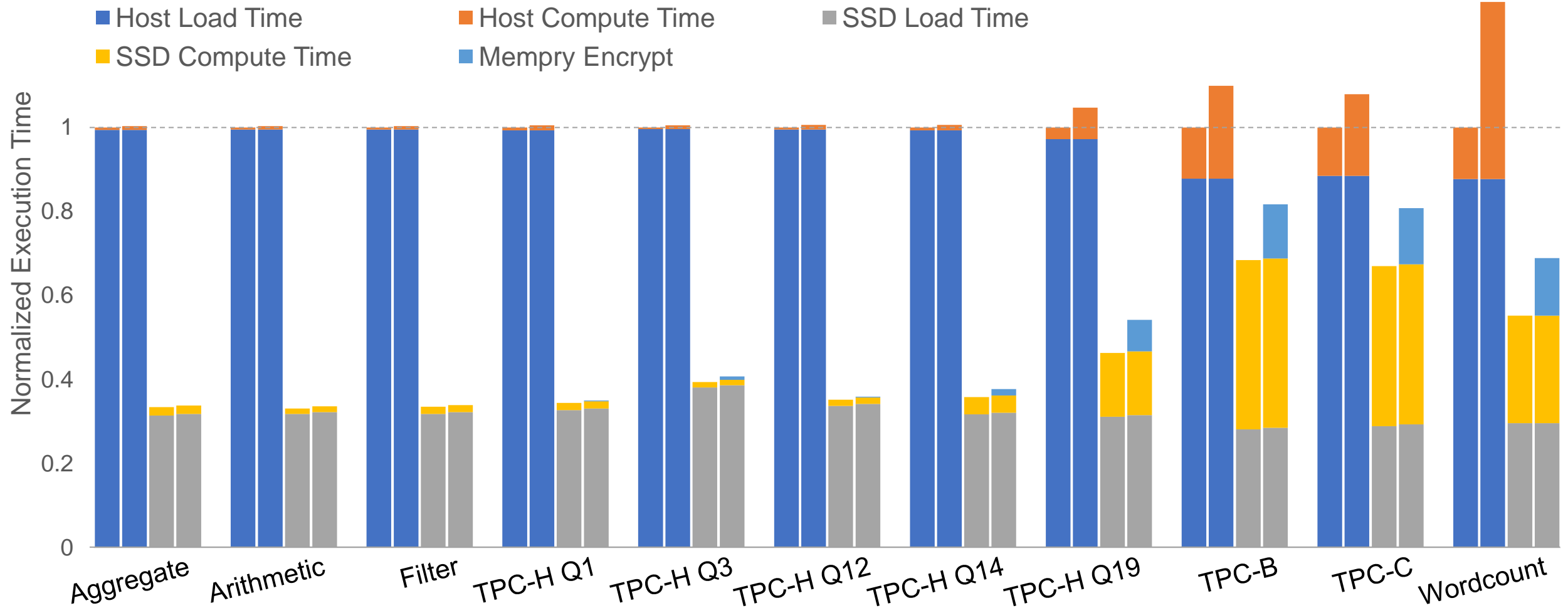
1.4



IceClave introduces minimal overhead while providing strong security

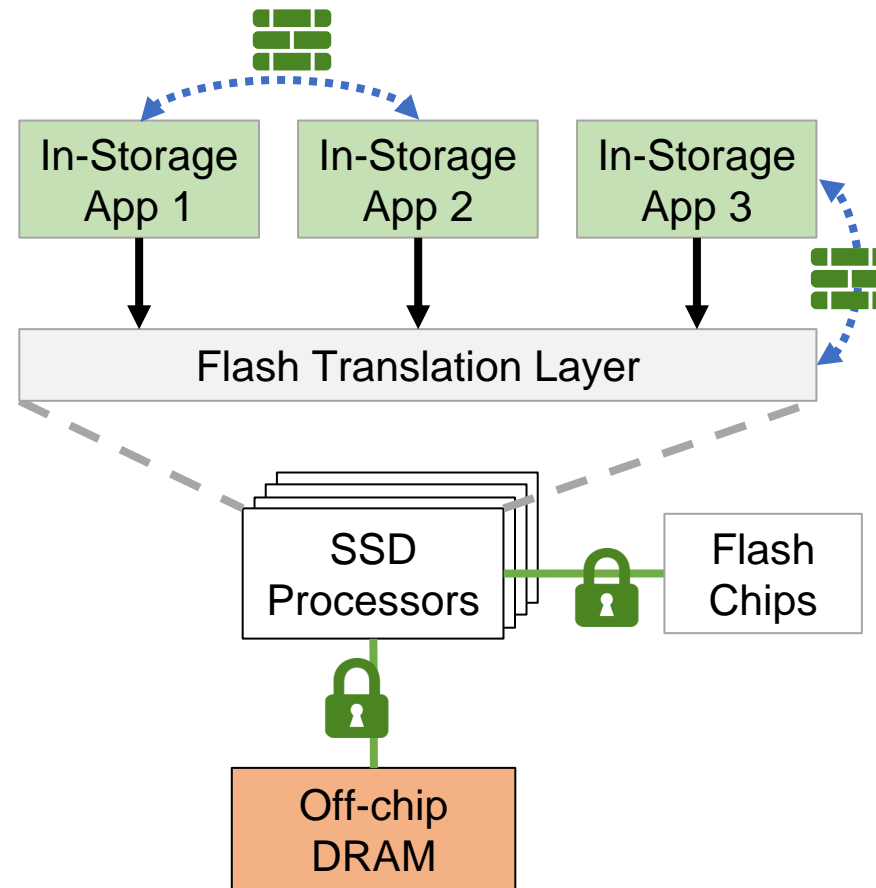
IceClave Overall Performance

1.4



More evaluations in the paper!

IceClave Summary



First Trusted Execution Environment for In-Storage Computing

2.3× Faster Than Host-based Computing

Thank you!

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Systems Platform Research Group



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